#### Appendix A

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```
5
      File: Ravi Shanker
      import java.awt.*;
      import java.applet.*;
10
      import java.lang.*;
      import netscape.javascript.*;
      import java.io.*;
      import java.net.*;
15
      import java.util.*;
      import com.oreilly.servlet.HttpMessage;
      public class ChatClient extends Applet implements ISession
20
             netscape.javascript.JSObject
                                                 m JScriptWin;
             public String
                                          m strMessageHandler;
             public String
                                          m strErrorHandler;
25
             public String
                                          m EtMh;
             public String
                                          m SponsorHandler;
             public String
                                          m LinksHandler;
             public String
                                          m AdHandler;
             public String
                                          m CommentsHandler;
             public String
30
                                          m CaptionHandler;
             public String
                                          m TimeHandler
             public String
                                          m ClipSource;
             public String
                                          m isAppletLoad;
35
             public Vector CurrentVector;
             public int StartTime=0;
             public int SponsorCurrent = -1;
             public int LinkCurrent = -1;
40
             public int BannerCurrent = -1;
             public int CaptionCurrent = -1;
             public int CommentCurrent = -1;
             public int WhatSec = -1;
45
             public void init()
```

```
{
                    super.init();
             StartTime=0:
 5
             SponsorCurrent = -1;
            LinkCurrent = -1;
             BannerCurrent = -1;
             CaptionCurrent = -1;
             CommentCurrent = -1;
10
             WhatSec=-1;
                   // Get the JavaScript window that will have the various scripts that
                   // this applet will call.
                    m_JScriptWin = netscape.javascript.JSObject.getWindow(this);
15
                    m strMessageHandler = getParameter("MessageHandler");
                    m EtMh = getParameter("ElapsedTimeMessageHandler");
                    m strErrorHandler = getParameter("ErrorHandler");
20
                    m SponsorHandler = getParameter("SponsorHandler");
                    m LinksHandler = getParameter("LinksHandler");
                    m AdHandler = getParameter("AdHandler");
                    m CommentsHandler = getParameter("CommentsHandler");
                    m CaptionHandler = getParameter("CaptionHandler");
                    // Set the Javascript to handle if the applet has done it's init()
25
                    m isAppletLoad = getParameter("isAppletLoad");
                    m TimeHandler = getParameter("TimeHandler");
30
                    m ClipSource = getParameter("ClipSource");
                    getNextMessage(0,10,m ClipSource);
                    StartTime=10;
35
                    if (m JScriptWin!= null)
                           String Arguments[] = {"Done"};
                           m JScriptWin.call(m isAppletLoad, Arguments);
                                  System.out.println("setting time here"+seconds);
40
                    }
             }
            public void setStartTime()
45
                    int seconds = 0;
         try
```

```
URL url = new URL("http://blanche.tcn.net:8090/servlet/TimeServlet");
            HttpMessage msg = new HttpMessage(url);
5
                    Properties props = new Properties();
            props.put("ClipSource",m ClipSource);
            InputStream in = msg.sendPostMessage(props);
10
             //InputStream in = msg.sendGetMessage();
             DataInputStream data = new DataInputStream(
                        new BufferedInputStream(in));
             String lastMessage = data.readLine();
15
             seconds = Integer.parseInt(lastMessage);
         catch (SocketException e)
          // Can't connect to host, report it and wait before trying again
20
          System.out.println("Can't connect to host: " + e.getMessage());
         catch (FileNotFoundException e)
25
          // Servlet doesn't exist, report it and wait before trying again
          System.out.println("Resource not found: " + e.getMessage());
         catch (Exception e)
          // Some other problem, report it and wait before trying again
30
          System.out.println("General exception: "+
          e.getClass().getName() + ": " + e.getMessage());
             finally
35
             {
                    StartTime = seconds;
                    if (m_JScriptWin != null)
                            {
                                   String Arguments[] = {seconds+""};
40
                                   m JScriptWin.call(m TimeHandler, Arguments);
                                   System.out.println("setting time here"+seconds);
                           //
                    getNextMessage(seconds,seconds+10,m ClipSource);
                    StartTime+=10;
45
             }
```

```
}
             public void start()
 5
             public void stop()
10
             public int BeginSession(String strAuthor, String strOptions, String strType, String
      strMessage)
             {
15
                    return SendMessage(strAuthor, strType, strMessage);
             public int EndSession(String strAuthor, String strType, String strMessage)
                    return SendMessage(strAuthor, strType, strMessage);
20
             public int SendMessage(String strAuthor, String strType, String strMessage)
25
                    if (strAuthor.length() < 0)
                            return HandleSessionError(1, "Invalid author specified.");
                    if (strMessage.length() < 0)
                            return HandleSessionError(2, "Empty message");
30
                    if (m strMessageHandler == null)
                            m strMessageHandler = "HandleSessionMessage";
35
                    if (m_JScriptWin != null)
                            String Arguments[] = {strMessage};
                            m JScriptWin.call(m strMessageHandler, Arguments);
40
                    return 0;
      public void SendElapsedTime(String Time)
45
      {
```

```
int m time=0;
                    try
                    {
                           m time = Integer.parseInt(Time)/1000;
 5
                    catch(NumberFormatException nfe)
                                  System.out.println("The Error"+nfe.toString());
                                  m time=0;
10
                    //System.out.println("time sent by applet = "+m_time);
                    HandleEvent(m time);
                    //Object Arguments[] = {(new Integer(m_time))};
                           m JScriptWin.call(m EtMh, Arguments);
15
                    //return 0;
     public void HandleEvent(int ETime)
20
     if(WhatSec < ETime)
             Vector Sponsor = (Vector) CurrentVector.elementAt(0);
25
             //System.out.println("size of the vector is = "+_Sponsor.size()+"");
                                         CurrentVector.elementAt(1);
             Vector Links = (Vector)
      //System.out.println("size of the links vector is = "+ Links.size()+"");
             Vector _banner = (Vector)
                                         CurrentVector.elementAt(2);
                                         CurrentVector.elementAt(3);
30
             Vector caption = (Vector)
             Vector _comment = (Vector) CurrentVector.elementAt(4);
             if( Sponsor != null)
35
                    for(int i = 0; i < Sponsor.size(); i++)
                           Vector Sp1 =(Vector) _Sponsor.elementAt(i);
40
                           int xy =((Integer)Sp1.elementAt(0)).intValue();
                    //System.out.println("xy = "+xy+"");
                           if(xy == ETime && SponsorCurrent != xy)
45
                                   if (m JScriptWin!= null)
                                   {
```

```
SponsorCurrent=xy;
                                          String Arguments[] =
      {Sp1.elementAt(1)+"",Sp1.elementAt(2)+"",Sp1.elementAt(3)+""};
                                          m JScriptWin.call(m SponsorHandler, Arguments);
 5
                           else if(xy > ETime)
                                  break;
10
                    }// end for 1st for
             }// end of 1st if
             // for links
15
             if (Links!= null)
                    for(int i = 0; i < Links.size(); i++)
20
                           Vector Sp2 =(Vector) Links.elementAt(i);
                           if(Sp2 != null)
                                  int xz =((Integer)Sp2.elementAt(0)).intValue();
                           //System.out.println("xy = "+xy+"");
25
                                  if(xz == ETime)
                                          if (m JScriptWin!= null)
                                                 //System.out.println("xy = "+xz+"");
30
                                                 String msg3="";
                                                        LinkCurrent == xz)
                                                 if(
                                                        msg3="old";
35
                                                 else
                                                        LinkCurrent=xz;
                                                        msg3="new";
40
                                                 String Arguments[] =
      {Sp2.elementAt(1)+"",Sp2.elementAt(2)+"", msg3+""};
                                                 m JScriptWin.call(m LinksHandler,
      Arguments);
45
                                          }
                                  }
```

```
else if(xz > ETime)
                                            break;
5
                     }// end of 2nd for
             } // end of 1st if
                     // for ads
             if (banner!= null)
10
                     for(int i = 0; i < banner.size(); i++)
                            Vector Sp3 = (Vector) banner.elementAt(i);
15
                            int az =((Integer)Sp3.elementAt(0)).intValue();
                     //System.out.println("xy = "+xy+"");
                            if(az == ETime && BannerCurrent != az)
                                    if (m JScriptWin!= null)
20
                                            BannerCurrent=az;
                                            String Arguments[] =
      \label{eq:continuity} $$\{Sp3.elementAt(1)+"",Sp3.elementAt(2)+"",Sp3.elementAt(3)+""\};
                                            m JScriptWin.call(m AdHandler, Arguments);
25
                                    }
                            else if(az > ETime)
                                    break;
30
                     }
             }
35
             // for Caption
             if (caption!= null)
                     for(int i = 0; i < caption.size(); i++)
40
                             Vector Sp4 = (Vector) caption.elementAt(i);
                            if(Sp4 != null)
45
                                    int nn =((Integer)Sp4.elementAt(0)).intValue();
                             //System.out.println("xy = "+xy+"");
```

```
if(nn == ETime)
                                                   if (m JScriptWin!= null)
                                                           //System.out.println("xy = "+xz+"");
          5
                                                           String msg3="";
                                                                  CommentCurrent == nn)
                                                           if(
                                                           {
                                                                  msg3="old";
         10
                                                           else
                                                           {
                                                                  CommentCurrent=nn;
                                                                  msg3="new";
         15
String Arguments[] = {Sp4.elementAt(1)+"",
               msg3+""};
                                                           m JScriptWin.call(m CaptionHandler,
m
               Arguments);
}
         20
                                            else if(nn > ETime)
Mark has been seen the
                                                    break;
         25
                                             }
                                     }
                              }// end of for
                       }// end of if
         30
                       // for comment
                       if (_comment != null)
                       {
                              for(int i = 0; i < _comment.size();i++)
         35
                                     Vector Sp5 =(Vector) _comment.elementAt(i);
                                     if(Sp5 != null)
         40
                                             int mm =((Integer)Sp5.elementAt(0)).intValue();
                                     //System.out.println("xy = "+xy+"");
                                             if(mm == ETime)
                                                    if (m_JScriptWin != null)
         45
```

```
//System.out.println("xy = "+xz+"");
                                                 String msg3="";
                                                        CaptionCurrent == mm)
                                                 if(
                                                        msg3="old";
5
                                                 else
                                                        CaptionCurrent=mm;
                                                        msg3="new";
10
                                                 String Arguments[] = {Sp5.elementAt(1)+"",
     msg3+""};
                                                 m JScriptWin.call(m_CommentsHandler,
15
      Arguments);
                                          }
                                  else if(mm > ETime)
                                          break;
20
                    }// end of for
             }// end of if
25
             // if the time left for the next call is 1 mins
             if(StartTime-ETime <=1)</pre>
             {
                    getNextMessage(StartTime,StartTime+10,m\_ClipSource);
                    StartTime=StartTime+10;
30
             }
             WhatSec = ETime;
35
      public void getNextMessage(int _Start, int _End, String ClipSrc)
             //System.out.println("in get next message durin init");
      Object obj=null;
40
         try
             URL url = new URL("http://blanche.tcn.net:8090/servlet/ILoveTvLiveServlet");
```

```
//URL url = new
     URL("http://torlife.wiredkingdom.com/servlet/ILoveTvLiveServlet?ElapsedTimeStart="+ St
     art+"&ElapsedTimeEnd="+_End+"&ClipSource="+ClipSrc);
            HttpMessage msg = new HttpMessage(url);
5
                    Properties props = new Properties();
           props.put("ElapsedTimeStart", Start+"");
                    props.put("ElapsedTimeEnd", End+"");
           props.put("ClipSource",ClipSrc);
10
             InputStream in = msg.sendPostMessage(props);
            //InputStream in = msg.sendGetMessage();
15
             ObjectInputStream result = new ObjectInputStream(in);
             obj = result.readObject();
         catch (SocketException e)
20
          // Can't connect to host, report it and wait before trying again
          System.out.println("Can't connect to host: " + e.getMessage());
25
         catch (FileNotFoundException e)
          // Servlet doesn't exist, report it and wait before trying again
          System.out.println("Resource not found: " + e.getMessage());
30
         catch (Exception e)
          // Some other problem, report it and wait before trying again
           System.out.println("General exception: "+
           e.getClass().getName() + ": " + e.getMessage());
35
        CurrentVector=(Vector)obj;
      public int HandleSessionError(int iNumber, String strDescription)
40
             {
                    //System.out.println(iNumber + ": " + strDescription);
                    if (m strErrorHandler == null)
                            m strErrorHandler = "HandleSessionError";
45
```

45

TabIndex

Top

= 5

= 2040

# Appendix B

# Excalibur

**VERSION 5.00** 

5 File

```
Object = "{648A5603-2C6E-101B-82B6-00000000014}#1.1#0"; "MSCOMM32.OCX"
    Object = "{248DD890-BB45-11CF-9ABC-0080C7E7B78D}#1.0#0"; "MSWINSCK.OCX"
     Begin VB.Form FrmLine21Watch
10
      Caption
                  = "Line21 Watch"
      ClientHeight = 2655
      ClientLeft
                  = 60
      ClientTop
                  = 375
15
      ClientWidth = 11595
                   = "Form1"
      LinkTopic
                   = 0 'False
      MaxButton
                   = 0 'False
      MinButton
      ScaleHeight
                   = 2655
      ScaleWidth
                   = 11595
20
       StartUpPosition = 3 'Windows Default
       Begin VB.CheckBox Field2
                   = "Field 2"
        Caption
        Enabled
                    = 0 'False
25
        Height
                   = 255
        Left
                  = 9360
                    = 7
        TabIndex
        Top
                  = 2400
        Width
                   = 975
30
       End
       Begin VB.CheckBox Field1
        Caption
                    = "Field 1"
        Enabled
                    = 0 'False
                   = 255
        Height
35
        Left
                  = 9360
        TabIndex
                    = 6
        Top
                   = 2040
        Width
                   = 855
40
       Begin VB.CheckBox Protocol
                    = "Protocol"
        Caption
        Enabled
                    = 0 'False
                   = 255
        Height
        Left
                  = 8160
```

```
Width
                  = 975
      End
      Begin VB.ComboBox CB_Port
       Height
                  = 315
       Left
                 = 6960
5
                   = 4
       TabIndex
                 = "Combo1"
       Text
                 = 2040
       Top
       Width
                  = 975
10
      Begin VB.TextBox EB_IP
       Height
                  = 285
       Left
                 = 5400
        TabIndex
                   = 3
15
        Top
                 = 2040
        Width
                  = 1335
      End
      Begin MSWinsockLib.Winsock Winsock1
       Left
                 = 960
                 = 2040
20
        Top
                   = 741
        ExtentX
        _ExtentY
                   = 741
                   = 393216
        Version
      End
25
      Begin MSCommLib.MSComm MSComm1
        Left
                 = 240
                 = 2040
        Top
                   = 847
        ExtentX
        ExtentY
                   = 847
                   = 393216
30
        Version
        DTREnable
                     = -1 'True
        InputLen
                   = 1
        RThreshold
                    = 2
        SThreshold
                    = 1
35
      End
      Begin VB.CommandButton B_Watch
                   = "Watch"
        Caption
        Height
                  = 495
        Left
                 = 2520
                    = 2
40
        TabIndex
                  = 2040
        Top
        Width
                  = 1455
      End
      Begin VB.ComboBox CB_ComF1
        Height
                  = 315
45
        Left
                 = 4320
```

```
= 2 'Dropdown List
        Style
        TabIndex
                       1
                   = 2040
        Top
        Width
                   = 855
5
      End
      Begin VB.ListBox LB Triggers
        BeginProperty Font
                     = "Courier New"
          Name
                    = 8.25
          Size
                     = 0
10
          Charset
                      = 400
          Weight
                      = 0 'False
          Underline
                    = 0 'False
          Italic
          Strikethrough = 0 'False
        EndProperty
15
        Height
                   = 1740
        Left
                  = 120
                     = 0
        TabIndex
        Top
                   = 120
                    = 11175
20
        Width
      End
     End
     Attribute VB Name = "FrmLine21Watch"
     Attribute VB GlobalNameSpace = False
     Attribute VB Creatable = False
25
     Attribute VB PredeclaredId = True
     Attribute VB Exposed = False
     Dim Loading As Boolean
     Dim running As Boolean
     Dim COMF As String
30
     Dim SyncFlag As Boolean
     Dim SyncCount As Integer
     Dim mes As String * 1024
     Option Explicit
35
     Private Sub B Watch Click()
      If running = False Then
       B Watch.Caption = "Stop"
        LB Triggers.Clear
40
       Line21Decode 0, 0, mes
        SyncFlag = False
        SyncCount = 0
        running = True
45
        If COMF <> "LAN" Then
         MSComm1.CommPort = Val(Right(COMF, 1))
```

```
MSComm1.Settings = "9600,N,8,1"
        MSComm1.PortOpen = True
       Else
        Winsock1.RemoteHost = EB IP.Text
        Winsock1.RemotePort = CB_Port.Text
5
        Winsock1.Connect
       End If
      Else
       B_Watch.Caption = "Watch"
       running = False
10
       If COMF <> "LAN" Then
        MSComm1.PortOpen = False
       Else
        Winsock1.Close
       End If
15
      End If
     End Sub
     Private Sub CB ComF1_Click()
20
      Dim I As Integer
      Dim temp As String
      If Loading = False Then
25
       Loading = True
       COMF = CB ComF1.List(CB_ComF1.ListIndex)
       If COMF = "\overline{L}AN" Then
         EB IP.Enabled = True
         CB Port.Enabled = True
30
        Else
         EB_IP.Enabled = False
         CB Port.Enabled = False
        End If
        Loading = False
35
       End If
     End Sub
      Private Sub Form_Load()
      Dim temp As String
40
      Dim I As Integer
       Loading = True
       running = False
45
       COMF = GetSetting(APPNAME, SETTING, TCOMF, "COM1")
       For I = 1 To 4
```

```
temp = "COM" + Format(I)
       CB ComF1.AddItem (temp)
       If COMF = temp Then
        CB ComF1.ListIndex = CB ComF1.ListCount - 1
       End If
5
      Next I
      CB ComF1.AddItem ("LAN")
      If COMF = "LAN" Then
       CB ComF1.ListIndex = CB_ComF1.ListCount - 1
10
       EB IP.Enabled = True
       CB Port.Enabled = True
      Else
       EB IP.Enabled = False
       CB Port.Enabled = False
      End If
15
      EB IP.Text = GetSetting(APPNAME, SETTING, IP, "223.223.223.120")
      For I = 2000 To 9000 Step 1000
       CB Port.AddItem (Format(I))
      Next I
      CB Port.Text = GetSetting(APPNAME, SETTING, PORT, "3000")
20
      Loading = False
     End Sub
     Private Sub Form Unload(Cancel As Integer)
25
      SaveSetting APPNAME, SETTING, TCOMF, COMF
      SaveSetting APPNAME, SETTING, IP, EB IP.Text
      SaveSetting APPNAME, SETTING, PORT, CB_Port.Text
30
     End Sub
     Private Sub MSComm1 OnComm()
       Dim Trig As Long
       Dim status As Integer
       Static Num As Integer
35
       Static Dat As String
       Dim C<sub>0</sub> As Long
       Dim C1 As Long
       Dim C2 As Long
40
       status = MSComm1.CommEvent
       If status = 2 And running = True Then
                                     'Getting is sync is real ugly
        If SyncFlag = False Then
         SyncCount = SyncCount + 1
                                        'We watch for the protocol characters
         If SyncCount = 1 Then
45
          MSComm1.InBufferCount = 0
```

```
Else
                                          'and keep track of whether data is from
          Dat = MSComm1.Input
                                       'field 1, field 2 or both.
          Select Case Asc(Dat)
                                    'We want to start capturing data on field 1
           Case 17, 129
                                      'if both fields or at the start of the
             Protocol. Value = 1
5
             If Field1.Value = 0 And Field2.Value = 1 Then
              Num = 3
             Else
              Num = 0
             End If
10
                                      'field data.
             Field 1. Value = 1
            Case 18, 130
             Protocol. Value = 1
             Num = 0
             Field2.Value = 1
15
                                    'If it is not protocol data then we must
            Case 148, 28
             If SyncCount > 2 And Protocol. Value = 0 Then
                                      'decide on the field based on the control
              Field1.Value = 1
              Num = 1
                                   'codes.
20
             End If
            Case 21, 157, 1, 2, 131, 4, 133, 134, 7, 8, 137, 138, 11, 140, 13, 14, 143
             If SyncCount > 2 And Protocol. Value = 0 Then
              Field2.Value = 1
              Num = 1
             End If
25
            Case Else
             Num = Num + 1
           End Select
          If SyncCount > 5 And (Field1.Value = 1 Or Field2.Value = 1) And Num = 2 Then
30
            SyncFlag = True
            If Protocol. Value = 1 Then
             MSComm1.InputLen = 3
             MSComm1.InputLen = 2
            End If
35
           End If
         End If
        Else
          Dat = MSComm1.Input
          If Protocol. Value = 1 Then
40
           C0 = CByte(Asc(Left(Dat, 1)))
           C1 = CByte(Asc(Mid(Dat, 2, 1))) And 127
           C2 = CByte(Asc(Right(Dat, 1))) And 127
          Else
           If Field1. Value = 1 Then
45
            C0 = 129
```

```
Else
           C0 = 130
          End If
         End If
         Select Case C0
5
          Case 129, 17
            Trig = Line21Decode(1, C1, mes)
            If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
             LB Triggers.AddItem (mes)
10
            End If
            Trig = Line21Decode(1, C2, mes)
            If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
             LB Triggers.AddItem (mes)
            End If
           Case 130, 18
15
            Trig = Line21Decode(2, C1, mes)
            If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
             LB Triggers.AddItem (mes)
            End If
            Trig = Line21Decode(2, C2, mes)
20
            If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
             LB Triggers.AddItem (mes)
            End If
          End Select
        End If
25
       End If
      End Sub
      Private Sub Winsock1_DataArrival(ByVal bytesTotal As Long)
30
        Static InputLen As Integer
       Static Num As Integer
        Static Dat As String
        Dim Trig As Long
       Dim C<sub>0</sub> As Long
35
        Dim C1 As Long
        Dim C2 As Long
        If running = True Then
         If InputLen < 1 Or InputLen > 3 Then
40
          InputLen = 1
         End If
         While Winsock1.BytesReceived >= InputLen
                                           'Getting in sync is real ugly
          If SyncFlag = False Then
                                              'We watch for the protocol characters
            SyncCount = SyncCount + 1
45
           If SyncCount = 1 Then
```

```
MSComm1.InBufferCount = 0
          Else
                                          'and keep track of whether data is from
            Winsock1.GetData Dat, , 1
                                        'field 1, field 2 or both.
            Select Case Asc(Dat)
                                    'We want to start capturing data on field 1
             Case 17, 129
5
                                       'if both fields or at the start of the
              Protocol. Value = 1
              If Field1.Value = 0 And Field2.Value = 1 Then
               Num = 3
              Else
10
               Num = 0
              End If
                                       'field data.
              Field1.Value = 1
             Case 18, 130
              Protocol. Value = 1
              Num = 0
15
              Field2.Value = 1
             Case 148, 28
                                      'If it is not protocol data then we must
              If SyncCount > 2 And Protocol. Value = 0 Then
                                       'decide on the field based on the control
               Field1.Value = 1
                                     'codes.
               Num = 1
20
              End If
             Case 21, 157, 1, 2, 131, 4, 133, 134, 7, 8, 137, 138, 11, 140, 13, 14, 143
              If SyncCount > 2 And Protocol. Value = 0 Then
                Field2.Value = 1
               Num = 1
25
              End If
             Case Else
              Num = Num + 1
            End Select
            If SyncCount > 5 And (Field1. Value = 1 Or Field2. Value = 1) And Num = 2 Then
30
              SyncFlag = True
             If Protocol. Value = 1 Then
              InputLen = 3
              Else
               InputLen = 2
35
             End If
            End If
           End If
          Else
           Winsock1.GetData Dat, , InputLen
40
           If Protocol.Value = 1 Then
            C0 = CByte(Asc(Left(Dat, 1)))
            C1 = CByte(Asc(Mid(Dat, 2, 1))) And 127
             C2 = CByte(Asc(Right(Dat, 1))) And 127
45
           Else
             If Field1. Value = 1 Then
```

```
Else
                       C0 = 130
                     End If
                    End If
          5
                    Select Case C0
                      Case 129, 17
                       Trig = Line21Decode(1, C1, mes)
                       If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
                        LB_Triggers.AddItem (mes)
         10
                       End If
                       Trig = Line21Decode(1, C2, mes)
                       If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
                        LB_Triggers.AddItem (mes)
End If
         15
                      Case 130, 18
                       Trig = Line21Decode(2, C1, mes)
W.
                       If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
- L
                        LB Triggers.AddItem (mes)
1,5
                        End If
         20
Trig = Line21Decode(2, C2, mes)
If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
                         LB Triggers.AddItem (mes)
He had the dark some that
                       End If
                     End Select
         25
                    End If
                  Wend
                 End If
          30
                End Sub
```

C0 = 129

#### Appendix B

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5

#### Excalibur

File: FrmLine21Watch.frm

```
VERSION 5.00
10
                    Object = "\{648A5603-2C6E-101B-82B6-00000000014\}\#1.1\#0"; "MSCOMM32.OCX"\} + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.1 + 1.
                    Object = "{248DD890-BB45-11CF-9ABC-0080C7E7B78D}#1.0#0"; "MSWINSCK.OCX"
                    Begin VB.Form FrmLine21Watch
                                                                        = "Line21 Watch"
                           Caption
                            ClientHeight = 2655
15
                            ClientLeft
                                                                          = 60
                            ClientTop
                                                                           = 375
                           ClientWidth = 11595
                            LinkTopic
                                                                             = "Form1"
                                                                                = 0 'False
                            MaxButton
20
                            MinButton
                                                                               = 0 'False
                            ScaleHeight = 2655
                                                                               = 11595
                            ScaleWidth
                             StartUpPosition = 3 'Windows Default
                             Begin VB.CheckBox Field2
 25
                                                                                = "Field 2"
                                   Caption
                                                                                 = 0 'False
                                   Enabled
                                   Height
                                                                               = 255
                                                                           = 9360
                                   Left
 30
                                   TabIndex
                                                                                    = 7
                                                                             = 2400
                                   Top
                                                                               = 975
                                    Width
                             End
                             Begin VB.CheckBox Field1
                                    Caption
                                                                                  = "Field 1"
  35
                                                                                  = 0 'False
                                    Enabled
                                    Height
                                                                                = 255
```

= 9360Left TabIndex = 6

= 204040 Top = 855Width End

Begin VB.CheckBox Protocol

= "Protocol" Caption = 0 'False Enabled 45 = 255Height

```
Left
                 = 8160
                    = 5
        TabIndex
        Top
                  = 2040
        Width
                  = 975
 5
      End
      Begin VB.ComboBox CB Port
        Height
                  = 315
        Left
                 = 6960
        TabIndex
                   = 4
10
        Text
                  = "Combo1"
                  = 2040
        Top
                  = 975
        Width
      End
      Begin VB.TextBox EB IP
15
        Height
                  = 285
        Left
                 = 5400
        TabIndex
                   = 3
                  = 2040
        Top
        Width
                  = 1335
20
      Begin MSWinsockLib.Winsock Winsock1
        Left
                 = 960
        Top
                  = 2040
        ExtentX
                    = 741
25
        _ExtentY
                   = 741
        Version
                   = 393216
      End
      Begin MSCommLib.MSComm MSComm1
        Left
                 = 240
30
                  = 2040
        Top
                    = 847
        ExtentX
        _ExtentY
                   = 847
         Version
                   = 393216
                     = -1 'True
        DTREnable
35
        InputLen
                   = 1
        RThreshold
                    = 2
        SThreshold
                    = 1
      End
      Begin VB.CommandButton B Watch
40
        Caption
                   = "Watch"
        Height
                  = 495
        Left
                 = 2520
                   = 2
        TabIndex
        Top
                  = 2040
45
        Width
                  = 1455
      End
```

```
Begin VB.ComboBox CB ComF1
        Height
                    = 315
        Left
                   = 4320
        Style
                   = 2 'Dropdown List
 5
                     = 1
        TabIndex
        Top
                   = 2040
        Width
                    = 855
       End
       Begin VB.ListBox LB Triggers
10
        BeginProperty Font
          Name
                      = "Courier New"
          Size
                    = 8.25
          Charset
                      = 0
          Weight
                      = 400
15
          Underline
                      = 0 'False
          Italic
                    = 0 'False
          Strikethrough = 0 'False
        EndProperty
        Height
                    = 1740
20
        Left
                   = 120
        TabIndex
                     = 0
        Top
                   = 120
        Width
                    = 11175
       End
25
     End
     Attribute VB Name = "FrmLine21Watch"
     Attribute VB GlobalNameSpace = False
     Attribute VB Creatable = False
     Attribute VB PredeclaredId = True
     Attribute VB Exposed = False
30
     Dim Loading As Boolean
     Dim running As Boolean
     Dim COMF As String
     Dim SyncFlag As Boolean
     Dim SyncCount As Integer
35
     Dim mes As String * 1024
     Option Explicit
40
     Private Sub B_Watch_Click()
      If running = False Then
       B Watch.Caption = "Stop"
       LB Triggers.Clear
       Line21Decode 0, 0, mes
45
       SyncFlag = False
```

SyncCount = 0

```
running = True
       If COMF <> "LAN" Then
        MSComm1.CommPort = Val(Right(COMF, 1))
        MSComm1.Settings = "9600,N,8,1"
        MSComm1.PortOpen = True
5
       Else
        Winsock1.RemoteHost = EB_IP.Text
        Winsock1.RemotePort = CB_Port.Text
        Winsock1.Connect
10
       End If
      Else
       B_Watch.Caption = "Watch"
       running = False
       If COMF <> "LAN" Then
        MSComm1.PortOpen = False
15
         Winsock1.Close
       End If
      End If
20
     End Sub
     Private Sub CB_ComF1_Click()
      Dim I As Integer
      Dim temp As String
25
       If Loading = False Then
        Loading = True
        COMF = CB_ComF1.List(CB_ComF1.ListIndex)
       If COMF = "\overline{L}AN" Then
30
         EB IP.Enabled = True
         CB Port.Enabled = True
        Else
         EB IP.Enabled = False
         CB Port.Enabled = False
35
        End If
        Loading = False
       End If
      End Sub
40
      Private Sub Form_Load()
       Dim temp As String
       Dim I As Integer
45
       Loading = True
```

```
running = False
      COMF = GetSetting(APPNAME, SETTING, TCOMF, "COM1")
      For I = 1 To 4
       temp = "COM" + Format(I)
       CB ComF1.AddItem (temp)
5
       If COMF = temp Then
        CB ComF1.ListIndex = CB_ComF1.ListCount - 1
       End If
      Next I
      CB ComF1.AddItem ("LAN")
10
      If COMF = "LAN" Then
       CB ComF1.ListIndex = CB ComF1.ListCount - 1
       EB IP.Enabled = True
       CB_Port.Enabled = True
15
      Else
       EB IP.Enabled = False
       CB Port.Enabled = False
      End If
      EB_IP.Text = GetSetting(APPNAME, SETTING, IP, "223.223.223.120")
      For I = 2000 To 9000 Step 1000
20
       CB Port.AddItem (Format(I))
      Next I
      CB_Port.Text = GetSetting(APPNAME, SETTING, PORT, "3000")
       Loading = False
25
     End Sub
      Private Sub Form Unload(Cancel As Integer)
       SaveSetting APPNAME, SETTING, TCOMF, COMF
       SaveSetting APPNAME, SETTING, IP, EB_IP.Text
30
       SaveSetting APPNAME, SETTING, PORT, CB_Port.Text
      End Sub
      Private Sub MSComm1_OnComm()
35
       Dim Trig As Long
       Dim status As Integer
       Static Num As Integer
       Static Dat As String
       Dim C<sub>0</sub> As Long
40
       Dim C1 As Long
       Dim C2 As Long
       status = MSComm1.CommEvent
       If status = 2 And running = True Then
45
        If SyncFlag = False Then
                                     'Getting is sync is real ugly
```

```
'We watch for the protocol characters
         SyncCount = SyncCount + 1
         If SyncCount = 1 Then
          MSComm1.InBufferCount = 0
         Else
                                          'and keep track of whether data is from
          Dat = MSComm1.Input
5
                                       'field 1, field 2 or both.
          Select Case Asc(Dat)
                                    'We want to start capturing data on field 1
           Case 17, 129
                                      'if both fields or at the start of the
             Protocol.Value = 1
             If Field1. Value = 0 And Field2. Value = 1 Then
10
              Num = 3
             Else
              Num = 0
             End If
                                     'field data.
             Field1.Value = 1
            Case 18, 130
15
             Protocol. Value = 1
             Num = 0
             Field2.Value = 1
                                    'If it is not protocol data then we must
            Case 148, 28
             If SyncCount > 2 And Protocol.Value = 0 Then
20
                                      'decide on the field based on the control
              Field1.Value = 1
                                    'codes.
              Num = 1
             End If
            Case 21, 157, 1, 2, 131, 4, 133, 134, 7, 8, 137, 138, 11, 140, 13, 14, 143
             If SyncCount > 2 And Protocol. Value = 0 Then
25
              Field2.Value = 1
              Num = 1
             End If
            Case Else
             Num = Num + 1
30
           End Select
           If SyncCount > 5 And (Field1.Value = 1 Or Field2.Value = 1) And Num = 2 Then
            SyncFlag = True
            If Protocol. Value = 1 Then
              MSComm1.InputLen = 3
35
            Else
              MSComm1.InputLen = 2
            End If
           End If
          End If
 40
         Else
          Dat = MSComm1.Input
          If Protocol. Value = 1 Then
           C0 = CByte(Asc(Left(Dat, 1)))
           C1 = CByte(Asc(Mid(Dat, 2, 1))) And 127
 45
           C2 = CByte(Asc(Right(Dat, 1))) And 127
```

```
Else
          If Field1. Value = 1 Then
           C0 = 129
          Else
           C0 = 130
5
          End If
         End If
         Select Case C0
          Case 129, 17
            Trig = Line21Decode(1, C1, mes)
10
            If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
             LB_Triggers.AddItem (mes)
            End If
            Trig = Line21Decode(1, C2, mes)
            If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
15
             LB_Triggers.AddItem (mes)
            End If
           Case 130, 18
            Trig = Line21Decode(2, C1, mes)
            If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
20
             LB_Triggers.AddItem (mes)
            End If
            Trig = Line21Decode(2, C2, mes)
            If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
             LB_Triggers.AddItem (mes)
25
            End If
          End Select
         End If
       End If
      End Sub
30
      Private Sub Winsock1_DataArrival(ByVal bytesTotal As Long)
        Static InputLen As Integer
        Static Num As Integer
35
        Static Dat As String
        Dim Trig As Long
        Dim C<sub>0</sub> As Long
        Dim C1 As Long
        Dim C2 As Long
 40
        If running = True Then
         If InputLen < 1 Or InputLen > 3 Then
          InputLen = 1
 45
         End If
         While Winsock1.BytesReceived >= InputLen
```

```
The first time time of the first that the first time that the first time time the first time time time time time.
```

```
'Getting in sync is real ugly
         If SyncFlag = False Then
                                            'We watch for the protocol characters
          SyncCount = SyncCount + 1
          If SyncCount = 1 Then
           MSComm1.InBufferCount = 0
5
                                          'and keep track of whether data is from
            Winsock1.GetData Dat, , 1
                                        'field 1, field 2 or both.
            Select Case Asc(Dat)
                                    'We want to start capturing data on field 1
             Case 17, 129
                                       'if both fields or at the start of the
              Protocol. Value = 1
              If Field1. Value = 0 And Field2. Value = 1 Then
10
               Num = 3
              Else
               Num = 0
              End If
                                       'field data.
              Field1.Value = 1
15
             Case 18, 130
              Protocol. Value = 1
              Num = 0
              Field2.Value = 1
                                      'If it is not protocol data then we must
             Case 148, 28
20
              If SyncCount > 2 And Protocol. Value = 0 Then
                                        'decide on the field based on the control
                Field1.Value = 1
               Num = 1
                                     'codes.
              End If
             Case 21, 157, 1, 2, 131, 4, 133, 134, 7, 8, 137, 138, 11, 140, 13, 14, 143
25
              If SyncCount > 2 And Protocol. Value = 0 Then
                Field2.Value = 1
                Num = 1
               End If
              Case Else
30
               Num = Num + 1
            End Select
            If SyncCount > 5 And (Field1.Value = 1 Or Field2.Value = 1) And Num = 2 Then
              SyncFlag = True
              If Protocol. Value = 1 Then
35
               InputLen = 3
              Else
               InputLen = 2
              End If
             End If
40
           End If
          Else
            Winsock1.GetData Dat, , InputLen
            If Protocol. Value = 1 Then
             C0 = CByte(Asc(Left(Dat, 1)))
 45
             C1 = CByte(Asc(Mid(Dat, 2, 1))) And 127
```

```
C2 = CByte(Asc(Right(Dat, 1))) And 127
          Else
            If Field1. Value = 1 Then
             C0 = 129
5
            Else
             C0 = 130
            End If
           End If
           Select Case C0
            Case 129, 17
10
             Trig = Line21Decode(1, C1, mes)
             If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
               LB Triggers.AddItem (mes)
             End If
             Trig = Line21Decode(1, C2, mes)
15
             If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
               LB Triggers.AddItem (mes)
              End If
             Case 130, 18
              Trig = Line21Decode(2, C1, mes)
20
              If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
               LB Triggers.AddItem (mes)
              End If
              Trig = Line21Decode(2, C2, mes)
              If Mid(mes, 1, 1) \Leftrightarrow Chr(0) Then
25
               LB_Triggers.AddItem (mes)
              End If
           End Select
          End If
30
         Wend
        End If
```

35

End Sub

# File: FrmLine21Watch.log

- 5 Line 15: Class MSCommLib.MSComm of control MSComm1 was not a loaded control class.
  - Line 18: The property name \_ExtentX in MSComm1 is invalid.
  - Line 19: The property name ExtentY in MSComm1 is invalid.
  - Line 20: The property name \_Version in MSComm1 is invalid.
  - Line 21: The property name DTREnable in MSComm1 is invalid.
- 10 Line 22: The property name RThreshold in MSComm1 is invalid.

return(TRUE);

```
File: Funt.c
     Copyright © 2000 I LOVE TV INC. (868970 Ontario Inc.)
     All rights reserved
5
     #include <windows.h>
     #include <stdio.h>
10
     #include <string.h>
     #include "L21Dec.h"
     #include "sMachine.h"
     extern char MaxLength[CLASSMAX][RECORDMAX];
15
     extern char MinLength[CLASSMAX][RECORDMAX];
     extern char XDSMes[CLASSMAX][RECORDMAX][MESLEN];
     extern void (*XDSDisp[CLASSMAX][RECORDMAX])();
     extern char *CType[];
20
     // When we start an XDS record we must remember which class it is from
     int XDSBegin(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       cStatePtr->XDSClass = (ch - 1) / 2;
25
       return(TRUE);
       }
      // We art starting the XDS record so we must remember the record. If the record is
      // already open then we should give an overwrite error. Prepare the XDS data structure
30
      // for the record.
      int XDSStart(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       cStatePtr->XDSRecord = ch;
35
       if(cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord]. Open == TRUE) \\
        strcpy(mes,XDSSTART);
        strcat(mes, XDSMes[cStatePtr->XDSClass][cStatePtr->XDSRecord]);\\
        strcat(mes,OVERWRITE);
40
       cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Open = TRUE;
       cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Length = 0;
       cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].CheckSum = cStatePtr-
      >XDSClass * 2 + 1 + ch;
45
```

```
}
          // When we continue an XDS record we must save the record type. We check to see if the
          // record is open. If it is not then we give an error message and open it as if this
 5
          // was a start.
          int XDSCont(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
             cStatePtr->XDSRecord = ch;
             if(cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Open == FALSE)
10
               strcpy(mes,XDSSTART);
               strcat(mes,XDSMes[cStatePtr->XDSClass][cStatePtr->XDSRecord]);
               strcat(mes,CONTNOSTART);
               cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Open = TRUE;
15
               cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord]. \\ Length=0; \\
               cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord]. CheckSum = cStatePtr->XDSClass[cStatePtr->XDSRecord]. CheckSum = cStatePtr->XDSClass[cStatePtr->XDSRecord]. CheckSum = cStatePtr->XDSRecord]. CheckSu
           >XDSClass * 2 + 1 + ch;
                }
             return(TRUE);
20
           // When a character arrives for the XDS record we must add it to the checksum. We check
           // to see if this makes the record longer than the max length for this record. If not
           // then we store the data for this record and increment the record length.
25
            int XDSData(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
              cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].CheckSum += ch;
              30
            MaxLength[cStatePtr->XDSClass][cStatePtr->XDSRecord])\\
                 cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Data[cStatePtr-
            >XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Length] = ch;
              cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord]. Length++;\\
               return(TRUE);
 35
               }
            // When we close an XDS record we must check to see that we have received enough data,
            // that we have not received too much data and that the checksum is valid. Any of these
            // will cause error messages. If the record is OK then display the XDS data. This is
 40
            // done through a look-up table of routines so each XDS record can be displayed
             // differently.
             int XDSEnd(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
 45
               cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Open = FALSE;
```

```
if(cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Length <
             MinLength[cStatePtr->XDSClass][cStatePtr->XDSRecord])
                   strcpy(mes,XDSSTART);
                   strcat(mes,XDSMes[cStatePtr->XDSClass][cStatePtr->XDSRecord]);
  5
                   strcat(mes,TOOSHORT);
                else if(cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Length >
              MaxLength[cStatePtr->XDSClass][cStatePtr->XDSRecord])
10
                   strcpy(mes,XDSSTART);
                   strcat(mes,XDSMes[cStatePtr->XDSClass][cStatePtr->XDSRecord]);
                   strcat(mes,TOOLONG);
                   }
15
                 else
                   if (((cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord]. CheckSum + ((cStatePtr->XDSRecord) + ((cStatePtr->XDSRe
              XDSEND + ch) & 0x7f) != 0
                       strcpy(mes,XDSSTART);
20
                       strcat(mes,XDSMes[cStatePtr->XDSClass][cStatePtr->XDSRecord]);
                       strcat(mes,BADCHECKSUM);
                       }
                    else
                       XDSDisp[cStatePtr->XDSClass][cStatePtr->XDSRecord](mes, cStatePtr);
25
                  return(TRUE);
                  }
              // When we get a control character (0x10 to 0x1f) we must save it so we can use
 30
               // it as part of a control pair with the next character.
               int ControlSave(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
 35
                  cStatePtr->CurrentCtrl[field - 1] = ch;
                  return(TRUE);
               // For each of the four possible streams for each field we must maintain a buffer of
               // the characters that have arrived for the stream. We will detect the "end of a caption
 40
               // and dump the caption as a message.
                int DataSave(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
 45
                   int f, c, m;
```

```
f = field - 1;
               c = cStatePtr->Channel[f];
               m = cStatePtr->Mode[f];
               if(cStatePtr->TextLength[f][c][m] < 255)
         5
                 cStatePtr->Text[f][c][m][cStatePtr->TextLength[f][c][m]] = ch; \\
                 cStatePtr->TextLength[f][c][m]++;
                return(TRUE);
        10
              // There are different types of captions. We store the type of caption for the stream.
              int PopOnDecode(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
        15
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                int f;
ij
                f = field - 1;
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                cStatePtr->Mode[f] = CAP;
                if(cStatePtr->CurrentCtrl[f] < 0x18)
20
13
cStatePtr->Channel[f] = C1;
                 cStatePtr->Type[f][C1] = POPUP;
25
                else
                 cStatePtr->Channel[f] = C2;
                 cStatePtr->Type[f][C2] = POPUP;
ļ.sā
         30
                return(TRUE);
                }
               int RollUpDecode(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
                int f, c;
         35
                f = field - 1;
                 cStatePtr->Mode[f] = CAP;
                 if(cStatePtr->CurrentCtrl[f] < 0x18)
         40
                  c = C1;
                 else
                  c = C2;
                 cStatePtr->Channel[f] = c;
                 if(ch == 0x25)
                  cStatePtr->Type[f][c] = ROLLUP2;
         45
                 if(ch == 0x26)
```

```
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```

45

```
cStatePtr->Type[f][c] = ROLLUP3;
      if(ch == 0x27)
        cStatePtr->Type[f][c] = ROLLUP4;
      return(TRUE);
5
     int PaintOnDecode(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       int f;
10
       f = field - 1;
       cStatePtr->Mode[f] = CAP;
       if(cStatePtr->CurrentCtrl[f] < 0x18)
        cStatePtr->Channel[f] = C1;
15
        cStatePtr->Type[f][C1] = PAINTON;
        }
       else
        cStatePtr->Channel[f] = C2;
20
        cStatePtr->Type[f][C2] = PAINTON;
       return(TRUE);
25
      int EndOfCaptionDecode(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       {
       int f;
30
       f = field - 1;
       cStatePtr->Mode[f] = CAP;
       if(cStatePtr->CurrentCtrl[f] < 0x18)
         cStatePtr->Channel[f] = C1;
         cStatePtr->Type[f][C1] = POPUP;
35
         }
        else
         cStatePtr->Channel[f] = C2;
         cStatePtr->Type[f][C2] = POPUP;
40
        return(TRUE);
        }
      // If the stream is not a caption stream then it is a text stream and should be marked
```

// as such. The type does not applie to the stream if it is a text stream.

```
int TextDecode(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
      int f;
5
       f = field - 1:
       cStatePtr->Mode[f] = TXT;
       if(cStatePtr->CurrentCtrl[f] < 0x18)
        cStatePtr->Channel[f] = C1;
10
        cStatePtr->Channel[f] = C2;
       return(TRUE);
     // URLs are a special use of the T2 stream. We track the T2 stream outside of the
15
      // regular text streams so that we can monitor it for the URL checksum which we use
      // to determine the end of the URL.
      int URLDecode(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
20
       cStatePtr->Mode[0] = TXT;
       cStatePtr->Channel[0] = C2;
       return(TRUE);
25
      // This is a tricky one. It is possible to change streams with a mid row code. In this
      // case we change where we put text.
      int ChannelChange(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
30
        {
       int f;
        f = field - 1;
        if((ch >= 0x20) && (ch <= 0x3f))
35
         if(cStatePtr->CurrentCtrl[f] < 0x18)
          cStatePtr->Channel[f] = C1;
          cStatePtr->Channel[f] = C2;
40
        return(TRUE);
      // This is where we figure out what the current stream is an create a message which
      // includes the stream type, the caption type (if applicable) and the text we have
45
       // captured for this stream. We will call this if: we get a control pair carriage
```

```
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```

```
// return, we get a possitioning code pair (PAC) or we see a checksum in the URL
     // stream.
     int DumpText(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
 5
      int f, c, m;
      f = field - 1;
       m = cStatePtr->Mode[f];
       c = cStatePtr->Channel[f];
10
       if(cStatePtr->TextLength[f][c][m] > 0)
        if(field == FIELD1)
         if(m == CAP)
15
           if(c == C1)
            strcpy(mes, C1START);
            strcat(mes, CType[cStatePtr->Type[f][c]]);
20
           else
            strcpy(mes, C2START);
            strcat(mes, CType[cStatePtr->Type[f][c]]);
25
           }
          else
30
           if(c == C1)
            strcpy(mes, T1START);
            strcat(mes, SEVENSP);
35
           else
             strcpy(mes, T2START);
             strcat(mes, SEVENSP);
 40
         else
          if(m == CAP)
 45
```

if(c == C1)

```
strcpy(mes, C3START);
                    strcat(mes, CType[cStatePtr->Type[f][c]]);
         5
                   else
                     {
                    strcpy(mes, C4START);
                    strcat(mes, CType[cStatePtr->Type[f][c]]);
                    }
        10
                  else
                   if(c == C1)
                    strcpy(mes, T3START);
        15
strcat(mes, SEVENSP);
                     }
                    else
i ai
strcpy(mes, T4START);
         20
                     strcat(mes, SEVENSP);
c \\ \dot{S} tatePtr-> Text[f][c][m][cStatePtr-> TextLength[f][c][m]] = 0;
         25
                 strcat(mes,\,cStatePtr-\!\!>\!Text[f][c][m]);
                 cStatePtr->TextLength[f][c][m] = 0;
-
                return(TRUE);
         30
```

```
File: L21Dec.c
     Copyright © 2000 I LOVE TV INC. (868970 Ontario Inc.)
     All rights reserved
5
     #include "windows.h"
     #include "stdio.h"
10
     #include "L21Dec.h"
     #include "sMachine.h"
     extern SVAL DataState[];
     extern unsigned char parity[];
15
     struct cState CCstate;
     struct cState *cStatePtr;
     #pragma warning(disable: 4133)
20
     BOOL APIENTRY DllMain(HANDLE hInst, DWORD ul_reason_being_called, LPVOID
     lpReserved)
       {
       return 1;
       UNREFERENCED PARAMETER(hInst);
25
       UNREFERENCED PARAMETER(ul reason_being called);
       UNREFERENCED PARAMETER(lpReserved);
       }
       declspec(dllexport) LONG APIENTRY Line21Decode(long field, unsigned char ch, char
30
     mes[])
       {
       int i, j;
       if(field == 0) // Reset the finate state machine
35
        cStatePtr = &CCstate;
        cStatePtr->NextState[0] = DataState;
        cStatePtr->NextState[1] = DataState;
        cStatePtr->Channel[0] = C1;
40
        cStatePtr->Channel[1] = C1;
        cStatePtr->Mode[0] = CAP;
        cStatePtr->Mode[1] = CAP;
        for(i = 0; i < CLASSMAX; i++)
45
         for(j = 0; j < RECORDMAX; j++)
```

```
cStatePtr->XDS[i][j].Open = FALSE;
         }
       else if((field == 2) || (field == 1))
 5
        ch \&= 0x7f;
        mes[0] = 0;
        stateMachine(field, ch, mes);
         }
10
       return(0);
      void stateMachine(long field, unsigned char ch, char mes[])
15
       SVAL *cstate;
          This is the state machine driver. Each possible branch of a state
          starts with a test. If the test is passed then the functions of that
20
       * branch are executed. The end of functions is indicated by a NULL
          pointer. After the NULL pointer is a pointer to the next state. The
          whole state is a single array containing sets of, the state test,
          the functions for that state branch and the next state. The test of the last
          set must be the default test which always returns true.
25
       */
        cstate = cStatePtr->NextState[field - 1];
        while(TRUE)
         if(cstate++->fptr(field, ch, mes, cStatePtr)) // Do the test for this branch
30
                                        // Passed so execute all its functions
          while(*cstate->fptr)
            cstate++->fptr(field, ch, mes, cStatePtr);
35
          cStatePtr->NextState[field - 1] = (cstate +1)->dptr; // Then return pointer to the next state
          break:
           }
                                   // Failed this branch test so
          else
40
                                           // Skip over its functions
           while(*cstate++->fptr)
                                     // Skip the state change to the
           cstate++;
                                  // start of the next branch set
 45
```

```
__declspec(dllexport) LONG APIENTRY ShiftRight(unsigned long value, long shift)
{
    return(value >> shift);
}

__declspec(dllexport) LONG APIENTRY ShiftLeft(unsigned long value, long shift)
    {
        return(value << shift);
}</pre>
```

File: L21Dec.def

LIBRARY Line21

5

CODE PRELOAD MOVEABLE DISCARDABLE DATA PRELOAD SINGLE

10 EXPORTS
Line21Decode
ShiftRight
ShiftLeft

15

```
File: L21Dec.h
```

```
declspec(dllexport) LONG APIENTRY Line21Decode(long field, unsigned char ch, char
     mess[]);
        declspec(dllexport) LONG APIENTRY ShiftRight(unsigned long, long);
 5
        declspec(dllexport) LONG APIENTRY ShiftLeft(unsigned long, long);
      void stateMachine(long field, unsigned char ch, char mes[]);
      void Def(char mes[], struct cState *);
      void Vcp(char mes[], struct cState *);
10
      void Typ(char mes[], struct cState *);
      int XDSBegin(long field, unsigned char ch, char mes[], struct cState *);
      int XDSStart(long field, unsigned char ch, char mes[], struct cState *);
      int XDSCont(long field, unsigned char ch, char mes[], struct cState *);
15
      int XDSStart(long field, unsigned char ch, char mes[], struct cState *);
      int XDSData(long field, unsigned char ch, char mes[], struct cState *);
      int XDSEnd(long field, unsigned char ch, char mes[], struct cState *);
      int ChannelChange(long field, unsigned char ch, char mes[], struct cState *);
      int DumpText(long field, unsigned char ch, char mes[], struct cState *);
20
      int ControlSave(long field, unsigned char ch, char mes[], struct cState *);
      int PopOnDecode(long field, unsigned char ch, char mes[], struct cState *);
      int DataSave(long field, unsigned char ch, char mes[], struct cState *);
      int RollUpDecode(long field, unsigned char ch, char mes[], struct cState *);
      int PaintOnDecode(long field, unsigned char ch, char mes[], struct cState *);
25
      int TextDecode(long field, unsigned char ch, char mes[], struct cState *);
      int URLDecode(long field, unsigned char ch, char mes[], struct cState *);
      int DefaultTest(long field, unsigned char ch, char mes[], struct cState *);
      int NullTest(long field, unsigned char ch, char mes[], struct cState *);
30
      int F1XDSTest(long field, unsigned char ch, char mes[], struct cState *);
      int ControlTest(long field, unsigned char ch, char mes[], struct cState *);
      int XDSStartTest(long field, unsigned char ch, char mes[], struct cState *);
      int XDSContTest(long field, unsigned char ch, char mes[], struct cState *);
      int XDSEndTest(long field, unsigned char ch, char mes[], struct cState *);
35
       int RollUpTest(long field, unsigned char ch, char mes[], struct cState *);
       int PopOnTest(long field, unsigned char ch, char mes[], struct cState *);
       int PaintOnTest(long field, unsigned char ch, char mes[], struct cState *);
       int EndOfCaptionTest(long field, unsigned char ch, char mes[], struct cState *);
       int TextModeTest(long field, unsigned char ch, char mes[], struct cState *);
40
       int PACTest(long field, unsigned char ch, char mes[], struct cState *);
       int CRTest(long field, unsigned char ch, char mes[], struct cState *);
       int CtrlChangeTest(long field, unsigned char ch, char mes[], struct cState *);
       int URLTest(long field, unsigned char ch, char mes[], struct cState *);
       int URLEndTest(long field, unsigned char ch, char mes[], struct cState *);
 45
```

```
File: Line21.mak
    # Microsoft Developer Studio Generated NMAKE File, Format Version 40001
    # ** DO NOT EDIT **
5
    # TARGTYPE "Win32 (x86) Dynamic-Link Library" 0x0102
     !IF "$(CFG)" == ""
     CFG=Line21 - Win32 Debug
    !MESSAGE No configuration specified. Defaulting to Line21 - Win32 Debug.
10
     !ENDIF
     !IF "$(CFG)" != "Line21 - Win32 Release" && "$(CFG)" != "Line21 - Win32 Debug"
     !MESSAGE Invalid configuration "$(CFG)" specified.
     !MESSAGE You can specify a configuration when running NMAKE on this makefile
15
     !MESSAGE by defining the macro CFG on the command line. For example:
     !MESSAGE
     !MESSAGE NMAKE /f "Line21.mak" CFG="Line21 - Win32 Debug"
     !MESSAGE
     !MESSAGE Possible choices for configuration are:
20
     !MESSAGE
     !MESSAGE "Line21 - Win32 Release" (based on "Win32 (x86) Dynamic-Link Library")
     !MESSAGE "Line21 - Win32 Debug" (based on "Win32 (x86) Dynamic-Link Library")
     !MESSAGE
     !ERROR An invalid configuration is specified.
25
     !ENDIF
     !IF "$(OS)" == "Windows NT"
     NULL=
30
     !ELSE
     NULL=nul
     !ENDIF
     # Begin Project
35
     # PROP Target_Last_Scanned "Line21 - Win32 Debug"
     RSC=rc.exe
     MTL=mktyplib.exe
     CPP=cl.exe
40
     !IF "$(CFG)" == "Line21 - Win32 Release"
     # PROP BASE Use MFC 0
     # PROP BASE Use Debug Libraries 0
     # PROP BASE Output Dir "Release"
45
     # PROP BASE Intermediate_Dir "Release"
```

```
# PROP BASE Target_Dir ""
    # PROP Use MFC 0
     # PROP Use Debug Libraries 0
     # PROP Output Dir "Release"
    # PROP Intermediate Dir "Release"
     # PROP Target Dir ""
     OUTDIR=.\Release
     INTDIR=.\Release
     ALL: "$(OUTDIR)\Line21.dll"
10
     CLEAN:
           -@erase ".\Release\Line21.dll"
           -@erase ".\Release\XDSROM.obj"
           -@erase ".\Release\stable.obj"
15
           -@erase ".\Release\L21Dec.obj"
           -@erase ".\Release\XDSMessages.obj"
           -@erase ".\Release\Tests.obj"
            -@erase ".\Release\funct.obj"
            -@erase ".\Release\Parity.obj"
20
           -@erase ".\Release\Line21.lib"
            -@erase ".\Release\Line21.exp"
     "$(OUTDIR)":
       if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"
25
     \# ADD BASE CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D
     " WINDOWS"/YX/c
     \bar{\text{\#}} ADD CPP /nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /YX
30
     CPP_PROJ=/nologo /MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS"\
      /Fp"$(INTDIR)/Line21.pch" /YX /Fo"$(INTDIR)/" /c
     CPP OBJS=.\Release/
     CPP SBRS=
     # ADD BASE MTL /nologo /D "NDEBUG" /win32
35
     # ADD MTL /nologo /D "NDEBUG" /win32
     MTL PROJ=/nologo /D "NDEBUG" /win32
     # ADD BASE RSC /1 0x409 /d "NDEBUG"
     # ADD RSC /1 0x409 /d "NDEBUG"
     BSC32=bscmake.exe
40
     # ADD BASE BSC32 /nologo
     # ADD BSC32 /nologo
     BSC32_FLAGS=/nologo /o"$(OUTDIR)/Line21.bsc"
      BSC32 SBRS=
45
     LINK32=link.exe
```

```
# ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
     advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
     /subsystem:windows/dll/machine:I386
     # ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib advapi32.lib
     shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
5
     /subsystem:windows /dll /machine:I386
     LINK32 FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib\
      advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib
      odbccp32.lib /nologo /subsystem:windows /dll /incremental:no\
     /pdb:"$(OUTDIR)/Line21.pdb" /machine:I386 /def:".\L21Dec.def"\
10
      /out:"$(OUTDIR)/Line21.dll" /implib:"$(OUTDIR)/Line21.lib"
     DEF_FILE= \
            ".\L21Dec.def"
     LINK32 OBJS=\
            "$(INTDIR)/XDSROM.obj" \
15
            "$(INTDIR)/stable.obj" \
            "$(INTDIR)/L21Dec.obj" \
            "$(INTDIR)/XDSMessages.obj" \
            "$(INTDIR)/Tests.obj" \
            "$(INTDIR)/funct.obj" \
20
            "$(INTDIR)/Parity.obj"
     "$(OUTDIR)\Line21.dll": "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
        $(LINK32) @<<
       $(LINK32 FLAGS) $(LINK32 OBJS)
25
      <<
      !ELSEIF "$(CFG)" == "Line21 - Win32 Debug"
      # PROP BASE Use MFC 0
30
      # PROP BASE Use Debug Libraries 1
      # PROP BASE Output Dir "Debug"
      # PROP BASE Intermediate_Dir "Debug"
      # PROP BASE Target Dir ""
      # PROP Use MFC 0
35
      # PROP Use Debug_Libraries 1
      # PROP Output Dir "Debug"
      # PROP Intermediate Dir "Debug"
      # PROP Target Dir ""
      OUTDIR=.\Debug
40
      INTDIR=.\Debug
      ALL: "$(OUTDIR)\Line21.dll"
45
      CLEAN:
             -@erase ".\Debug\vc40.pdb"
```

```
-@erase ".\Debug\vc40.idb"
           -@erase ".\Debug\Line21.dll"
           -@erase ".\Debug\stable.obj"
           -@erase ".\Debug\L21Dec.obj"
           -@erase ".\Debug\XDSMessages.obj"
5
           -@erase ".\Debug\Tests.obj"
           -@erase ".\Debug\Parity.obj"
           -@erase ".\Debug\funct.obj"
            -@erase ".\Debug\XDSROM.obj"
            -@erase ".\Debug\Line21.ilk"
10
            -@erase ".\Debug\Line21.lib"
            -@erase ".\Debug\Line21.exp"
            -@erase ".\Debug\Line21.pdb"
     "$(OUTDIR)":
15
       if not exist "$(OUTDIR)/$(NULL)" mkdir "$(OUTDIR)"
     # ADD BASE CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D
     " WINDOWS"/YX/c
     # ADD CPP /nologo /MTd /W3 /Gm /GX /Zi /Od /D "WIN32" /D " DEBUG" /D
20
     " WINDOWS"/YX/c
     CPP_PROJ=/nologo /MTd /W3 /Gm /GX /Zi /Od /D "WIN32" /D "_DEBUG" /D
     " WINDOWS"\
      /Fp"$(INTDIR)/Line21.pch" /YX /Fo"$(INTDIR)/" /Fd"$(INTDIR)/" /c
     CPP OBJS=.\Debug/
25
     CPP SBRS=
     # ADD BASE MTL /nologo /D " DEBUG" /win32
     # ADD MTL /nologo /D " DEBUG" /win32
     MTL_PROJ=/nologo /D " DEBUG" /win32
     # ADD BASE RSC /I 0x409 /d " DEBUG"
30
     # ADD RSC /1 0x409 /d "_DEBUG"
      BSC32=bscmake.exe
      # ADD BASE BSC32 /nologo
      # ADD BSC32 /nologo
      BSC32 FLAGS=/nologo/o"$(OUTDIR)/Line21.bsc"
35
      BSC32 SBRS=
      LINK32=link.exe
      # ADD BASE LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
      advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
      /subsystem:windows /dll /debug /machine:I386
40
      # ADD LINK32 kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib advapi32.lib
      shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
      /subsystem:windows /dll /debug /machine:I386
      LINK32 FLAGS=kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib\
      advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib\
45
```

odbccp32.lib /nologo /subsystem:windows /dll /incremental:yes\

```
/pdb:"$(OUTDIR)/Line21.pdb" /debug /machine:I386 /def:".\L21Dec.def"\
    /out:"$(OUTDIR)/Line21.dll" /implib:"$(OUTDIR)/Line21.lib"
    DEF FILE=\
          ".\L21Dec.def"
    LINK32 OBJS=\
5
          "$(INTDIR)/stable.obj" \
          "$(INTDIR)/L21Dec.obj" \
          "$(INTDIR)/XDSMessages.obj" \
          "$(INTDIR)/Tests.obj" \
          "$(INTDIR)/Parity.obj" \
10
          "$(INTDIR)/funct.obj" \
          "$(INTDIR)/XDSROM.obj"
    "$(OUTDIR)\Line21.dll" : "$(OUTDIR)" $(DEF_FILE) $(LINK32_OBJS)
       $(LINK32) @<<
15
     $(LINK32 FLAGS) $(LINK32_OBJS)
     <<
     !ENDIF
20
     .c{$(CPP_OBJS)}.obj:
      $(CPP) $(CPP PROJ) $<
     .cpp{$(CPP OBJS)}.obj:
25
      $(CPP) $(CPP PROJ) $<
     .cxx{$(CPP OBJS)}.obj:
       $(CPP) $(CPP PROJ) $<
     .c{$(CPP_SBRS)}.sbr:
30
       $(CPP) $(CPP PROJ) $<
     .cpp{$(CPP_SBRS)}.sbr:
       $(CPP) $(CPP_PROJ) $<
35
     .cxx{$(CPP SBRS)}.sbr:
       $(CPP) $(CPP PROJ) $<
     40
     #####
     # Begin Target
     # Name "Line21 - Win32 Release"
     # Name "Line21 - Win32 Debug"
45
     !IF "$(CFG)" == "Line21 - Win32 Release"
```

```
!ELSEIF "$(CFG)" == "Line21 - Win32 Debug"
   !ENDIF
5
   #####
   # Begin Source File
   SOURCE=.\Tests.c
10
   DEP CPP TESTS=\
       ".\Smachine.h"\
       ".\L21Dec.h"\
15
   "\$(INTDIR)\Tests.obj": \$(SOURCE) \$(DEP\_CPP\_TESTS) "\$(INTDIR)"
   # End Source File
   20
   # Begin Source File
   SOURCE=.\L21Dec.c
   DEP\_CPP\_L21DE=\setminus
25
       ".\L21Dec.h"\
       ".\Smachine.h"\
   "$(INTDIR)\L21Dec.obj" : $(SOURCE) $(DEP_CPP_L21DE) "$(INTDIR)"
30
   # End Source File
   #####
35
   # Begin Source File
   SOURCE=.\Parity.c
   "$(INTDIR)\Parity.obj" : $(SOURCE) "$(INTDIR)"
40
    # End Source File
    45
    #####
    # Begin Source File
```

```
SOURCE=.\stable.c
   DEP CPP STABL=\
        ".\Smachine.h"\
5
        ".\L21Dec.h"\
   "$(INTDIR)\stable.obj": $(SOURCE) $(DEP_CPP_STABL) "$(INTDIR)"
10
   # End Source File
   # Begin Source File
15
   SOURCE=.\funct.c
   DEP CPP FUNCT=\
        ".\L21Dec.h"\
        ".\Smachine.h"\
20
   "$(INTDIR)\funct.obj": $(SOURCE) $(DEP_CPP_FUNCT) "$(INTDIR)"
25
   # End Source File
   #####
   # Begin Source File
30
   SOURCE=.\L21Dec.def
   !IF "$(CFG)" == "Line21 - Win32 Release"
   !ELSEIF "$(CFG)" == "Line21 - Win32 Debug"
35
   !ENDIF
   # End Source File
   40
   #####
   # Begin Source File
   SOURCE=.\XDSROM.c
   DEP_CPP_XDSRO=\
        ".\L21Dec.h"\
45
        ".\Smachine.h"\
```

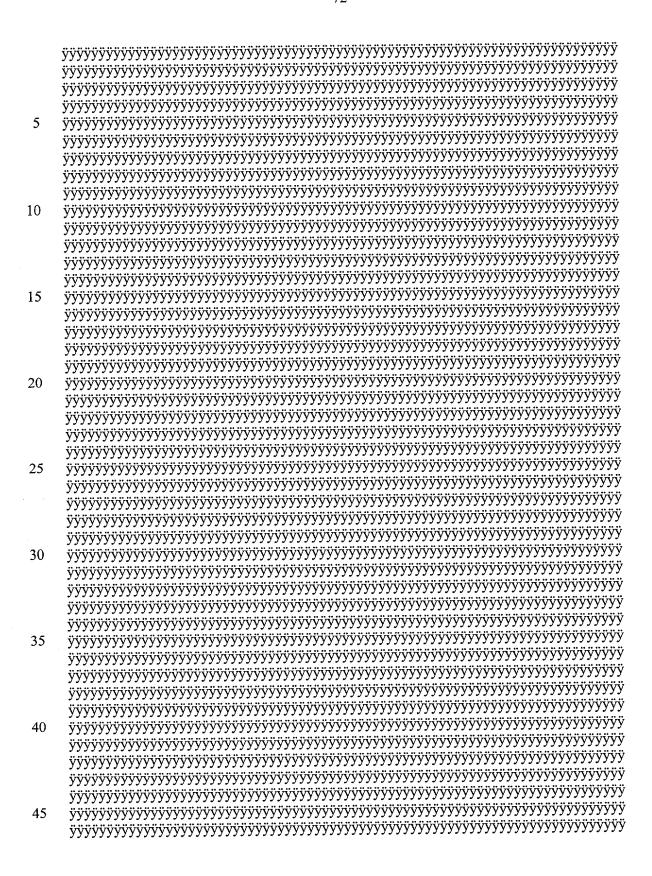
```
"$(INTDIR)\XDSROM.obj": $(SOURCE) $(DEP_CPP_XDSRO) "$(INTDIR)"
5
   # End Source File
   ######
   # Begin Source File
10
   SOURCE=.\XDSMessages.c
   DEP_CPP_XDSME=\
       ".\L21Dec.h"\
       ".\Smachine.h"\
15
   "$(INTDIR)\XDSMessages.obj": $(SOURCE) $(DEP_CPP_XDSME) "$(INTDIR)"
20
   # End Source File
   # End Target
   # End Project
   #####
25
```

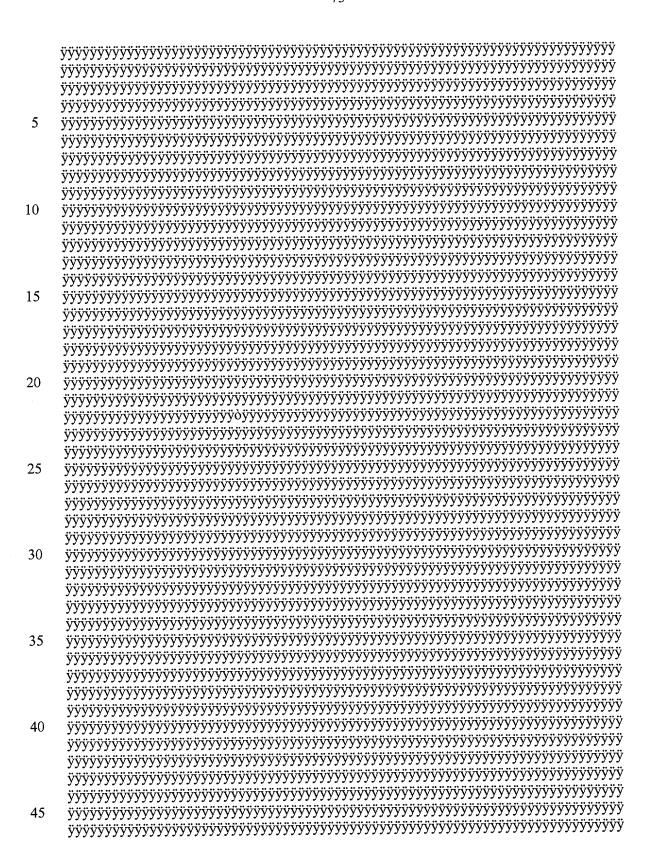
File: Line21.mdp

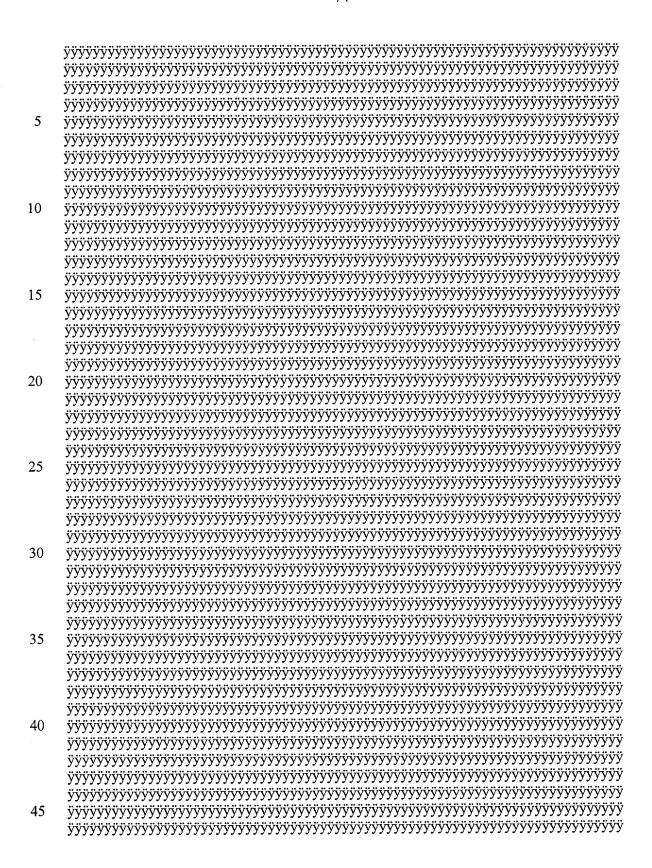
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                        b0 ( 15 ΍s<mE& Œçs0¤m_
                     Ë] ÿÿÿÿ_Watch1_Watch2_Watch3_Watch4MLJL15 Œçs<mE& Œçs0¤m_
35
                   AœË]___ÿÿÿÿ__Watch1_Watch2_Watch3_Watch4MLJL15 Œçs<mE& Œçs0¤m#$%
         &'()*+ Acc_LINE21 - WIN32 DEBUG_{/nologo /MTd /W3 /Gm /GX /Zi /Od /D
         "WIN32" /D "_DEBUG" /D "_WINDOWS" /Fp"Debug/Line21.pch" /YX /Fo"Debug/"
         /Fd"Debug/" /c __/nologo /D "_DEBUG" /win32 __/1 0x409 /d "_DEBUG" __/nologo
         /o"Debug/Line21.bsc" _ÿ2_kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
 40
         advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
         /subsystem:windows /dll /incremental:yes /pdb:"Debug/Line21.pdb" /debug /machine:I386
         /def:".\L21Dec.def" /out:"Debug/Line21.dll" /implib:"Debug/Line21.lib"
          J:\Vb60\Line21\Tests.c___J:\Vb60\Line21\L21Dec.c___J:\Vb60\Line21\Parity.c___J:\Vb6
         \label{lem:condition} \hline 0 \land Line 21 \land Line 2
 45
         XDSROM.c J:\Vb60\Line21\XDSMessages.c LINE21 - WIN32 RELEASE_j/nologo
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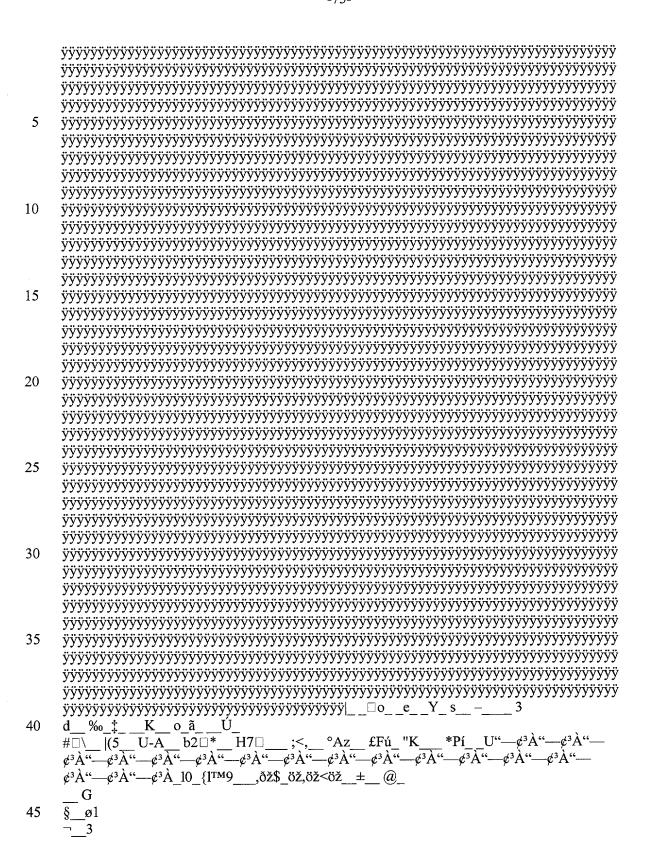
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/MT /W3 /GX /O2 /D "WIN32" /D "NDEBUG" /D "_WINDOWS" /Fp"Release/Line21.pch"
        /YX /Fo"Release/" /c __/nologo /D "NDEBUG" /win32 __/1 0x409 /d "NDEBUG" __/nologo
        /o"Release/Line21.bsc"_ÿ0_kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
        advapi32.lib shell32.lib ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
        /subsystem:windows /dll /incremental:no /pdb:"Release/Line21.pdb" /machine:I386
        /def:".\L21Dec.def" /out:"Release/Line21.dll" /implib:"Release/Line21.lib"
          J:\Vb60\Line21\Tests.c___J:\Vb60\Line21\L21Dec.c___J:\Vb60\Line21\Parity.c_
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             DEBUG" /D "_WINDOWS" /Fp"Debug/Line21.pch" /YX /Fo"Debug/" /Fd"Debug/" /c
             /nologo /D "_DEBUG" /win32 __/l 0x409 /d "_DEBUG" __/nologo /o"Debug/Line21.bsc"
25
          ÿ2_kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib advapi32.lib shell32.lib
          ole32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo /subsystem:windows /dll
          /incremental:yes /pdb:"Debug/Line21.pdb" /debug /machine:I386 /def:".\L21Dec.def"
          /out:"Debug/Line21.dll" /implib:"Debug/Line21.lib"
                                                      J:\Vb60\Line21\L21Dec.c J:\Vb60\Line21\Parity.c J:\Vb6
 30
           J:\Vb60\Line21\Tests.c
          0\Line 21\stable.c \underline{\hspace{0.5cm} J: \Vb60\Line 21\ L21Dec.def \ J: \Vb60\Line 21\ L21Dec.def \ J: \Vb60\ Line 21\ L21Dec.def \ J: \Vb60\ L21\ L21Dec.def \ J: \Vb60\ L21Dec.de
                                  J:\Vb60\Line21\XDSMessages.c LINE21 - WIN32 RELEASE_j/nologo
          XDSROM.c
          /MT/W3/GX/O2/D "WIN32" /D "NDEBUG" /D "_WINDOWS" /Fp"Release/Line21.pch"
          /YX /Fo"Release/" /c __/nologo /D "NDEBUG" /win32 __/l 0x409 /d "NDEBUG" __/nologo
          /o"Release/Line21.bsc"_ÿ0_kernel32.lib user32.lib gdi32.lib winspool.lib comdlg32.lib
 35
          advapi32.lib shell32.lib oleaut32.lib oleaut32.lib uuid.lib odbc32.lib odbccp32.lib /nologo
          /subsystem:windows /dll /incremental:no /pdb:"Release/Line21.pdb" /machine:I386
          /def:".\L21Dec.def" /out:"Release/Line21.dll" /iE& ΍st\fm;<=>?@ABC
```

File: Line21.ncb



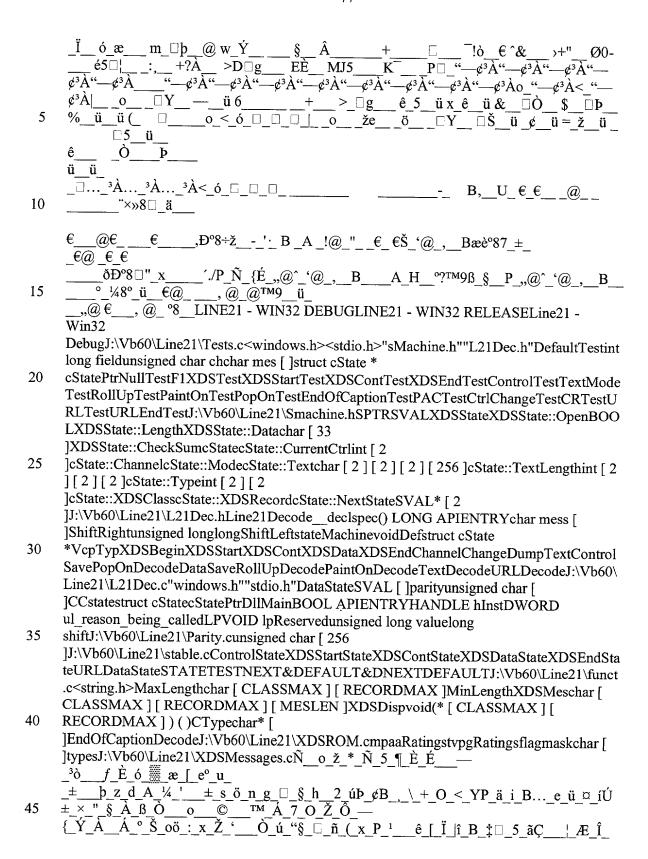


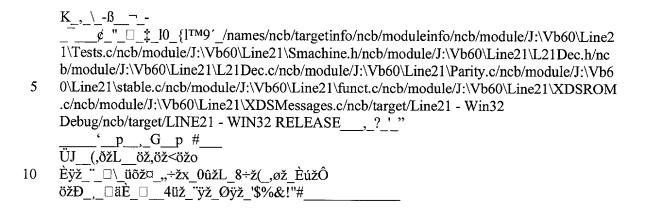




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```





File: Line21Def.bas

Attribute VB\_Name = "Line21Def"

5 Public Const APPNAME As String = "Line21Watch"
Public Const SETTING As String = "Settings"
Public Const TCOMF As String = "COMF"
Public Const IP As String = "IP"
Public Const PORT As String = "Port"

10

Option Explicit

15

Declare Function Line21Decode Lib "Line21.dll" \_
(ByVal field As Long, ByVal ch As Byte, ByVal mes As String) \_
As Long

Declare Function ShiftRight Lib "Line21.dll" \_ (ByVal Val As Long, ByVal Shift As Long) As Long

20 Declare Function ShiftLeft Lib "Line21.dll" \_
(ByVal Val As Long, ByVal Shift As Long) As Long

File: Line21Watch.vbp

Type=Exe

5 Reference=\*\G{00020430-0000-0000-C000-000000000046}#2.0#0#C:\WINDOWS\SYSTEM\StdOle2.tlb#OLE Automation
Object={648A5603-2C6E-101B-82B6-00000000014}#1.1#0; MSCOMM32.OCX
Object={248DD890-BB45-11CF-9ABC-0080C7E7B78D}#1.0#0; MSWINSCK.OCX
Form=FrmLine21Watch.frm

10 Module=Line21Def; Line21Def.bas

Startup="FrmLine21Watch"

HelpFile=""

Command32=""

Name="Line21Watch"

15 HelpContextID="0"

CompatibleMode="0"

MajorVer=1

MinorVer=0

RevisionVer=0

20 AutoIncrementVer=0

ServerSupportFiles=0

VersionCompanyName="norpak"

CompilationType=0

OptimizationType=0

25 FavorPentiumPro(tm)=0

CodeViewDebugInfo=0

NoAliasing=0

BoundsCheck=0

OverflowCheck=0

30 FlPointCheck=0

FDIVCheck=0

UnroundedFP=0

StartMode=0

Unattended=0

35 Retained=0

ThreadPerObject=0

MaxNumberOfThreads=1

File: Line21Watch.vbw

FrmLine21Watch = 115, 120, 649, 565, C, 46, 48, 580, 493, C Line21Def = 69, 72, 603, 517, C 5

File: Parity.c

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5 All rights reserved

```
unsigned char parity[256] = {
10
       0x80, 0x01, 0x02, 0x83, 0x04, 0x85, 0x86, 0x07,
       0x08, 0x89, 0x8a, 0x0b, 0x8c, 0x0d, 0x0e, 0x8f,
       0x10, 0x91, 0x92, 0x13, 0x94, 0x15, 0x16, 0x97,
       0x98, 0x19, 0x1a, 0x9b, 0x1c, 0x9d, 0x9e, 0x1f,
       0x20, 0xa1, 0xa2, 0x23, 0xa4, 0x25, 0x26, 0xa7,
15
       0xa8, 0x29, 0x2a, 0xab, 0x2c, 0xad, 0xae, 0x2f,
       0xb0, 0x31, 0x32, 0xb3, 0x34, 0xb5, 0xb6, 0x37,
       0x38, 0xb9, 0xba, 0x3b, 0xbc, 0x3d, 0x3e, 0xbf,
       0x40, 0xc1, 0xc2, 0x43, 0xc4, 0x45, 0x46, 0xc7.
       0xc8, 0x49, 0x4a, 0xcb, 0x4c, 0xcd, 0xce, 0x4f,
20
       0xd0, 0x51, 0x52, 0xd3, 0x54, 0xd5, 0xd6, 0x57,
       0x58, 0xd9, 0xda, 0x5b, 0xdc, 0x5d, 0x5e, 0xdf,
       0xe0, 0x61, 0x62, 0xe3, 0x64, 0xe5, 0xe6, 0x67,
       0x68, 0xe9, 0xea, 0x6b, 0xec, 0x6d, 0x6e, 0xef,
       0x70, 0xf1, 0xf2, 0x73, 0xf4, 0x75, 0x76, 0xf7,
25
       0xf8, 0x79, 0x7a, 0xfb, 0x7c, 0xfd, 0xfe, 0x7f,
       0x80, 0x01, 0x02, 0x83, 0x04, 0x85, 0x86, 0x07,
       0x08, 0x89, 0x8a, 0x0b, 0x8c, 0x0d, 0x0e, 0x8f,
       0x10, 0x91, 0x92, 0x13, 0x94, 0x15, 0x16, 0x97,
       0x98, 0x19, 0x1a, 0x9b, 0x1c, 0x9d, 0x9e, 0x1f,
30
       0x20, 0xa1, 0xa2, 0x23, 0xa4, 0x25, 0x26, 0xa7,
       0xa8, 0x29, 0x2a, 0xab, 0x2c, 0xad, 0xae, 0x2f,
       0xb0, 0x31, 0x32, 0xb3, 0x34, 0xb5, 0xb6, 0x37,
       0x38, 0xb9, 0xba, 0x3b, 0xbc, 0x3d, 0x3e, 0xbf,
       0x40, 0xc1, 0xc2, 0x43, 0xc4, 0x45, 0x46, 0xc7,
35
       0xc8, 0x49, 0x4a, 0xcb, 0x4c, 0xcd, 0xce, 0x4f,
       0xd0, 0x51, 0x52, 0xd3, 0x54, 0xd5, 0xd6, 0x57,
       0x58, 0xd9, 0xda, 0x5b, 0xdc, 0x5d, 0x5e, 0xdf,
       0xe0, 0x61, 0x62, 0xe3, 0x64, 0xe5, 0xe6, 0x67,
       0x68, 0xe9, 0xea, 0x6b, 0xec, 0x6d, 0x6e, 0xef,
40
       0x70, 0xf1, 0xf2, 0x73, 0xf4, 0x75, 0x76, 0xf7,
       0xf8, 0x79, 0x7a, 0xfb, 0x7c, 0xfd, 0xfe, 0x7f;
```

File: Smachine.h #define WINKCLASS 0x42 5 #define WINKSUMSTART WINKCLASS + 0x0D #define XDSEND 0x0F #define OVERWRITE " Error: Overwrite" #define CONTNOSTART " Error: Continue with no Start" 10 #define TOOLONG " Error: too many bytes" #define BADCHECKSUM " Error: bad check sum" #define TOOSHORT " Error: too few bytes" #define XDSSTART "XDS " #define C1START "C1" 15 #define C2START "C2 " #define T1START "T1" #define T2START "T2 " #define C3START "C3 " 20 #define C4START "C4 " #define T3START "T3 " #define T4START "T4 " #define ONESP "" #define TWOSP " " 25 #define SEVENSP " #define MPAA " MPAA - " #define TVPG " TVPG - " #define OTHER " OTHER - non-USA" #define TVPG FV ",FV" #define TVPG V ",V" 30 #define TVPG S ",S" #define TVPG L ",L" #define TVPG D ",D" #define TRUE 1 35 #define FALSE 0 #define C1 0 #define C2 1 40 #define CAP 0 #define TXT 1 #define FIELD1 1 #define FIELD2 2 #define POPUP 0 45 #define PAINTON 1

#define ROLLUP2 2

```
#define ROLLUP3 3
      #define ROLLUP4 4
      #define T1 1
      #define T2 2
 5
      typedef int ( cdecl *FPTR)(), *SPTR;
      typedef union sval {
10
       FPTR fptr;
       SPTR dptr;
       }SVAL;
     #define CLASSMAX 7
15
     #define RECORDMAX 128
     #define MESLEN 6
     #define XDSWink 0
     #define XDSVChip 1
20
     #define XDSMax 2
     struct XDSState {
       BOOL Open;
       int Length;
25
       char Data[33];
       int CheckSum;
       };
     struct cState {
30
       int CurrentCtrl[2];
                                     // Save control character which starts pair
       int Channel[2];
                                    // Channel 1 or 2 (control high or low)
       int Mode[2];
                                    // Mode captioning or text
       char Text[2][2][2][256];
                                        // The saved text
      int TextLength[2][2][2];
                                        // The length of the saved text
      int Type[2][2];
                                    // The type of caption
35
      int XDSClass;
                                     // The current XDS class
      int XDSRecord;
                                      // The current XDS record
      struct XDSState XDS[CLASSMAX][RECORDMAX]; // stored data for current XDS state
      SVAL *NextState[2];
                                        // pointer to the next state
40
      };
     \#define STATE(x) SVAL x\#\#[] = \{
     #define TEST(x) &##x##,
     #define NEXT(x) NULL, ##x##,
45
     #define DEFAULT & DefaultTest,
     #define DNEXT(x) NULL, ##x##};
```

```
File: stable.c
     #include <windows.h>
     #include <stdio.h>
5
     #include "sMachine.h"
     #include "L21Dec.h"
     extern SVAL DataState[];
     extern SVAL ControlState[];
10
     extern SVAL XDSStartState[];
     extern SVAL XDSContState[];
     extern SVAL XDSDataState[];
     extern SVAL XDSEndState[];
     extern SVAL URLDataState[];
15
     #pragma warning(disable: 4047)
         State Tables
20
         This is what drives the state machine. Each state has one or more possible
         sub-state changes. Each of these is made up of a test followed by a list
         of functions to execute if the test passes and a new state to go to. The
         state machine tries each test in order. The first test that passes has its
         functions executed and the state changed to its next state. The state
25
         machine then exits without trying any more states. The last test on the list
         for a state must be the default test which always returns true.
30
     // State DataState
     // This state is to go when we have text data
     //
      STATE(DataState)
35
       TEST(NullTest) NEXT(DataState)
       TEST(F1XDSTest) NEXT(DataState)
       TEST(XDSStartTest) &XDSBegin, NEXT(XDSStartState)
       TEST(XDSContTest) &XDSBegin, NEXT(XDSContState)
       TEST(XDSEndTest) NEXT(XDSEndState)
       TEST(ControlTest) & ControlSave, NEXT(ControlState)
40
       DEFAULT & DataSave, DNEXT(DataState)
      // State ControlState
      // In this state we have received a control character and the next
45
      // character will decide what action we should take. Warning the control
      // pair may be repeated but in this case we do not care. Normally you
```

```
// require extra states to filter out repeats.
      STATE(ControlState)
       TEST(NullTest) NEXT(ControlState)
 5
       TEST(F1XDSTest) NEXT(DataState)
       TEST(XDSStartTest) &XDSBegin, NEXT(XDSStartState)
       TEST(XDSContTest) &XDSBegin, NEXT(XDSContState)
       TEST(XDSEndTest) NEXT(XDSEndState)
      TEST(ControlTest) & ControlSave, NEXT(ControlState)
10
      TEST(PopOnTest) & PopOnDecode, NEXT(DataState)
      TEST(RollUpTest) &RollUpDecode, NEXT(DataState)
      TEST(PaintOnTest) & PaintOnDecode, NEXT(DataState)
      TEST(URLTest) & URLDecode, NEXT(URLDataState)
      TEST(TextModeTest) &TextDecode, NEXT(DataState)
15
      TEST(EndOfCaptionTest) & PopOnDecode, NEXT(DataState)
      TEST(PACTest) & DumpText, NEXT(DataState)
      TEST(CRTest) & Channel Change, & DumpText, NEXT(DataState)
      TEST(CtrlChangeTest) & ChannelChange, NEXT(DataState)
      DEFAULT DNEXT(DataState)
20
     // State XDSStartState
     // In this case we have received a an XDS Undefined Start character (0D)
     // The next character determines which class function to execute.
25
     STATE(XDSStartState)
      TEST(NullTest) NEXT(XDSStartState)
      DEFAULT &XDSStart, DNEXT(XDSDataState)
     // State XDSContState
30
     // In this case we have received a an XDS Undefined Continue character (0E)
     // The next character determines which class function to execute.
     STATE(XDSContState)
      TEST(NullTest) NEXT(XDSContState)
35
      DEFAULT &XDSCont, DNEXT(XDSDataState)
     // State XDSDataState
     // In this state we have received the first character of
     // the XDS stream. Want to stay in this state until
40
     // we have receive the full XDS Message.
     STATE(XDSDataState)
      TEST(XDSEndTest) NEXT(XDSEndState)
      TEST(XDSStartTest) &XDSBegin, NEXT(XDSStartState)
      TEST(XDSContTest) &XDSBegin, NEXT(XDSContState)
45
      TEST(ControlTest) & ControlSave, NEXT(ControlState)
```

## DEFAULT &XDSData, DNEXT(XDSDataState)

```
// State XDSEndState
// We have received the XDS end command (0f) we need to fetch the
```

5 // checksum and then we are done and have recieved the full message.

## STATE(XDSEndState) DEFAULT &XDSEnd, DNEXT(DataState)

10 // State URLDataState // This state is to go when we have T2 (URL) data //

## STATE(URLDataState)

- 15 TEST(NullTest) NEXT(URLDataState)
  TEST(F1XDSTest) NEXT(URLDataState)
  TEST(XDSStartTest) &XDSBegin, NEXT(XDSStartState)
  TEST(XDSContTest) &XDSBegin, NEXT(XDSContState)
  TEST(XDSEndTest) NEXT(XDSEndState)
- TEST(ControlTest) & ControlSave, NEXT(ControlState)
  TEST(URLEndTest) & DataSave, & DumpText, NEXT(URLDataState)
  DEFAULT & DataSave, DNEXT(URLDataState)

45

```
File: Tests.c
     #include <windows.h>
 5
      #include <stdio.h>
     #include "sMachine.h"
      #include "L21Dec.h"
      int DefaultTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
10
       return(TRUE);
      int NullTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
15
       if(ch == 0x00)
        return(TRUE);
       else
        return(FALSE);
20
      int F1XDSTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       if((ch < 0x10) && (field == FIELD1))
25
        return(TRUE);
       else
         return(FALSE);
30
      int XDSStartTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       if((ch > 0) && (ch < 0x0f) && ((ch & 1) == 1))
         return(TRUE);
35
        else
         return(FALSE);
      int XDSContTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
40
        if((ch > 0) && (ch < 0x0f) && ((ch & 1) == 0))
         return(TRUE);
        else
         return(FALSE);
```

```
int XDSEndTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
        if(ch == 0x0f)
         return(TRUE);
  5
        else
         return(FALSE);
        }
10
       int ControlTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
        if((ch > 0x0f) && (ch < 0x20))
         return(TRUE);
        else
15
         return(FALSE);
       int TextModeTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
20
       int c;
       c = cStatePtr->CurrentCtrl[field - 1];
       if((c == 0x14) || (c == 0x15) || (c == 0x1c) || (c == 0x1d))
25
         if((ch == 0x2a) || (ch == 0x2b))
          return(TRUE);
       return(FALSE);
30
      int RollUpTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       {
       int c;
35
       c = cStatePtr->CurrentCtrl[field - 1];
       if((c = 0x14) || (c = 0x15) || (c = 0x1c) || (c = 0x1d))
        if((ch > 0x24) && (ch < 0x28))
          return(TRUE);
40
       return(FALSE);
      int PaintOnTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
45
       int c;
```

```
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```

```
c = cStatePtr->CurrentCtrl[field - 1];
       if((c == 0x14) || (c == 0x15) || (c == 0x1c) || (c == 0x1d))
 5
        if(ch == 0x29)
         return(TRUE);
       return(FALSE);
10
      int PopOnTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       int c;
       c = cStatePtr->CurrentCtrl[field - 1];
       if((c == 0x14) || (c == 0x15) || (c == 0x1c) || (c == 0x1d))
        if(ch == 0x20)
         return(TRUE);
20
       return(FALSE);
       }
      int EndOfCaptionTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
25
        {
       int c;
       c = cStatePtr->CurrentCtrl[field - 1];
       if((c == 0x14) || (c == 0x15) || (c == 0x1c) || (c == 0x1d))
30
        if(ch == 0x2f)
          return(TRUE);
       return(FALSE);
35
       }
      int PACTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
       int c;
40
       c = cStatePtr->CurrentCtrl[field - 1];
       if((c > 0xf) && (c < 0x20))
         if(ch > 0x3f)
45
          return(TRUE);
```

```
return(FALSE);
                            int CtrlChangeTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
         5
                                 int f, c, ctrl;
                                 f = field - 1;
                                  c = cStatePtr->Channel[f];
    10
                                 ctrl = cStatePtr->CurrentCtrl[f];
                                if(((ch > 0x1f) \&\& (ch < 0x40)) \&\& (((ctrl < 0x18) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (c != C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > 0x17) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)) \\ \parallel ((ctrl > C1) \&\& (ctrl > C1)
                             C2))))
                                     return(TRUE);
                                 else
   15
                                      return(FALSE);
                           int CRTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
                                 {
   20
                                int c;
                                c = cStatePtr->CurrentCtrl[field - 1];
                                if((c == 0x14) \parallel (c == 0x15) \parallel (c == 0x1c) \parallel (c == 0x1d))
 25
                                    if(ch == 0x2d)
                                         return(TRUE);
                               return(FALSE);
 30
                          int URLTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
                                {
                               int c;
 35
                               c = cStatePtr->CurrentCtrl[field - 1];
                               if((field == FIELD1) && (c == 0x1c))
                                   if((ch == 0x2a) || (ch == 0x2b))
                                       return(TRUE);
 40
                              return(FALSE);
                               }
                         int URLEndTest(long field, unsigned char ch, char mes[], struct cState *cStatePtr)
45
                             int f, 1;
```

```
char *t;
                                                                                                                                     f = field - 1;
                                                                                                                                 1 = cStatePtr->TextLength[f][C2][TXT];
               5
                                                                                                                                 t = cStatePtr->Text[f][C2][TXT];
                                                                                                                                     if(1 > 5)
                                                                                                                                                              if((ch == ']') && (t[1-5] == '['))
                                                                                                                                                                                    \inf(((t[1\text{-}4] >= '0') \&\& \ (t[1\text{-}4] <= '9')) \parallel ((t[1\text{-}4] >= 'A') \&\& \ (t[1\text{-}4] <= 'F')) \parallel ((t[1\text{-}4] >= 'a')) \parallel ((t[1\text{-}4] <= 'B')) \parallel ((t[1\text{-}4] <= 'B'))) \parallel ((t[1\text{-}4] <= 'B')) \parallel ((t[1\text{-}4] <= 'B'))) \parallel ((t[1\text{-}4] <= 'B')) \parallel ((t[1\text{-}4] <=
                                                                                                                  && (t[1-4] <= 'f')))
10
                                                                                                                                                                                                          if(((t[1-3]>='0') \&\& (t[1-3]<='9')) \parallel ((t[1-3]>='A') \&\& (t[1-3]<='F')) \parallel ((t[1-3]>='a')) \parallel ((t[1-3]>
                                                                                                                  && (t[1-3] \le 'f')))
                                                                                                                                                                                                                                       if(((t[1-2]>='0') \&\& (t[1-2]<='9')) \parallel ((t[1-2]>='A') \&\& (t[1-2]<='F')) \parallel ((t[1-2]>='a')) \parallel ((t[1-2]>
                                                                                                                  && (t[1-2] \le 'f')))
                                                                                                                                                                                                                                                           if(((t[l-1]>='0') \&\& (t[l-1]<='9')) \parallel ((t[l-1]>='A') \&\& (t[l-1]<='F')) \parallel ((t[l-1]>='A') \&\& (t[l-1]<='F')) \parallel ((t[l-1]>='A') \&\& (t[l-1]<='A') \&\& (t[l-1]<='A')
15
                                                                                                                  'a') && (t[1-1] <= 'f')))
                                                                                                                                                                                                                                                                                   return(TRUE);
                                                                                                                                        return(FALSE);
20
                                                                                                                                           }
```

```
File: XDSMessages.c
     #include <windows.h>
     #include <stdio.h>
     #include <string.h>
     #include "L21Dec.h"
     #include "sMachine.h"
     extern char XDSMes[CLASSMAX][RECORDMAX][MESLEN];
10
     extern char *mpaaRatings[];
     extern char *tvpgRatings[];
     extern char flagmask[];
     extern char *types[];
15
     void Def(char mes[], struct cState *cStatePtr)
       strcpy(mes,XDSSTART);
       strcat(mes,XDSMes[cStatePtr->XDSClass][cStatePtr->XDSRecord]);
       strcat(mes,TWOSP);
       cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Data[cStatePtr-
20
     >XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Length] = 0;
       strcat(mes, cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Data);
       }
25
     void Vcp(char mes[], struct cState *cStatePtr)
       char b1, b2, type;
       char flags;
30
       strcpy(mes,XDSSTART);
       strcat(mes,XDSMes[cStatePtr->XDSClass][cStatePtr->XDSRecord]);
       b1 = cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Data[0];
       b2 = cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Data[1];
       type = ((b1 >> 3) & 3);
       if((type == 0) || (type == 2)) //MPAA
35
        strcat(mes, MPAA);
        streat(mes, mpaaRatings[b1 & 7]);
40
       else if(type == 1) // TVPG
        strcat(mes, TVPG);
        strcat(mes, tvpgRatings[b2 & 7]);
        flags = (b1 >> 5) \& 1;
45
        flags = flags | ((b2 \& 0x38) >> 2);
        flags = flags | ((b2 \& 0x20) >> 1);
```

```
flags = flags & flagmask[b2 & 7];
       if(flags & 0x10)
         strcat(mes, TVPG_FV);
       if(flags & 8)
         strcat(mes,TVPG_V);
5
        if(flags & 4)
         strcat(mes,TVPG_S);
        if(flags & 2)
         strcat(mes,TVPG_L);
10
        if(flags & 1)
         strcat(mes,TVPG D);
      else // Other
15
        strcat(mes, OTHER);
      }
     void Typ(char mes[], struct cState *cStatePtr)
20
      int i;
      strcpy(mes,XDSSTART);
      strcat(mes,XDSMes[cStatePtr->XDSClass][cStatePtr->XDSRecord]);
25
      strcat(mes, TWOSP);
      for(i = 0;i < cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Length;i++)
        strcat(mes, types[cStatePtr->XDS[cStatePtr->XDSClass][cStatePtr->XDSRecord].Data[i]
      -0x20);
30
        strcat(mes, ONESP);
        }
       }
```

#### File: XDSROM.c

#include <windows.h>
#include "L21Dec.h"
#include "sMachine.h"

```
char MaxLength[CLASSMAX][RECORDMAX] = {
{ 0, 4, 6, 32, 32, 2, 2, 8, 32, 4, 32, 32, 32, 32, 32, 32, // Current Class
10
15
{ 0, 4, 6, 32, 32, 2, 2, 8, 4, 32, 32, 32, 32, 32, 32, 32, // Future Class
20
25
30
35
40
45
```

```
5
 10
 15
  char MinLength[CLASSMAX][RECORDMAX] = {
20
 { 0, 4, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 1/ Current Class
  0, 0, 0, 0, 0, 0, 0, 0, 2, 2, 2, 2, 2, 2, 2, 2,
  2, 2, 2, 2, 2, 2,
           2, 2, 2, 2,
  2, 2, 2, 2, 2, 2,
  25
  { 0, 4, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 1, 1/4 Future Class
  0, 0, 0, 0, 0, 0, 0, 0, 2, 2, 2, 2, 2, 2, 2, 2,
30
  2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2,
           2,
            2, 2, 2,
  2, 2, 2, 2, 2, 2,
  2, 2, 2, 2, 2, 2,
           2,
            2, 2, 2,
  35
  { 0, 2, 4, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 1/ Channel Class
  2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2,
            2,
40
  2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2,
  { 0, 6, 6, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 1, 1/2 Miscellaneous
45
```

```
5
   10
   15
   20
   25
   30
   char XDSMes[CLASSMAX][RECORDMAX][MESLEN] = {
   {"Null", "Start", "Durat", "Show ", "Type ", "VChip", "Audio", "Capti", // Current Class
   "0108","Aspec","010A","010B","Comp1","Comp2","010E","010F",
   "Desc1","Desc2","Desc3","Desc4","Desc5","Desc6","Desc7","Desc8",
35
   "0118","0119","011A","011B","011C","011D","011E","011F",
   "0120 ","0121 ","0122 ","0123 ","0124 ","0125 ","0126 ","0127 "
   "0128 ","0129 ","012A ","012B ","012C ","012D ","012E ","012F ",
   "0130 ","0131 ","0132 ","0133 ","0134 ","0135 ","0136 ","0137 "
40
   "0138 ","0139 ","013A ","013B ","013C ","013D ","013E ","013F ".
   "0140 ","0141 ","0142 ","0143 ","0144 ","0145 ","0146 ","0147 ",
   "0148 ","0149 ","014A ","014B ","014C ","014D ","014E ","014F ",
   "0150 ","0151 ","0152 ","0153 ","0154 ","0155 ","0156 ","0157 ".
   "0158 ","0159 ","015A ","015B ","015C ","015D ","015E ","015F ",
   "0160 ","0161 ","0162 ","0163 ","0164 ","0165 ","0166 ","0167 ",
45
   "0168 ","0169 ","016A ","016B ","016C ","016D ","016E ","016F ",
```

```
"0170 ","0171 ","0172 ","0173 ","0174 ","0175 ","0176 ","0177 ",
       "0178 ","0179 ","017A ","017B ","017C ","017D ","017E ","017F "},
       {"0300 ","0301 ","0302 ","0303 ","0304 ","0305 ","0306 ","0307 ", // Future Class
       "0308","0309","030A","030B","030C","030D","030E","030F",
       "0310 ","0311 ","0312 ","0313 ","0314 ","0315 ","0316 ","0317 ",
 5
       "0318","0319","031A","031B","031C","031D","031E","031F",
       "0320 ","0321 ","0322 ","0323 ","0324 ","0325 ","0326 ","0327 ",
       "0328 ","0329 ","032A ","032B ","032C ","032D ","032E ","032F ",
       "0330 ","0331 ","0332 ","0333 ","0334 ","0335 ","0336 ","0337 ",
       "0338 ","0339 ","033A ","033B ","033C ","033D ","033E ","033F ",
10
       "0340 ","0341 ","0342 ","0343 ","0344 ","0345 ","0346 ","0347 ",
       "0348 ","0349 ","034A ","034B ","034C ","034D ","034E ","034F ",
       "0350 ","0351 ","0352 ","0353 ","0354 ","0355 ","0356 ","0357 ",
       "0358 ","0359 ","035A ","035B ","035C ","035D ","035E ","035F ",
       "0360 ","0361 ","0362 ","0363 ","0364 ","0365 ","0366 ","0367 ",
15
       "0368 ","0369 ","036A ","036B ","036C ","036D ","036E ","036F ",
       "0370 ","0371 ","0372 ","0373 ","0374 ","0375 ","0376 ","0377 ",
       "0378","0379","037A","037B","037C","037D","037E","037F"},
       {"0500 ","Netwk","Affil","Delay","0504 ","0505 ","0506 ","0507 ", // Channel Class
       "0508 ","0509 ","050A ","050B ","050C ","050D ","050E ","050F ",
20
       "0510 ","0511 ","0512 ","0513 ","0514 ","0515 ","0516 ","0517 ",
       "0518","0519","051A","051B","051C","051D","051E","051F",
       "0520 ","0521 ","0522 ","0523 ","0524 ","0525 ","0526 ","0527 ",
       "0528 ","0529 ","052A ","052B ","052C ","052D ","052E ","052F ",
       "0530 ","0531 ","0532 ","0533 ","0534 ","0535 ","0536 ","0537 ",
25
       "0538 ","0539 ","053A ","053B ","053C ","053D ","053E ","053F ",
       "0540 ","0541 ","0542 ","0543 ","0544 ","0545 ","0546 ","0547 "
       "0548 ","0549 ","054A ","054B ","054C ","054D ","054E ","054F ",
       "0550 ","0551 ","0552 ","0553 ","0554 ","0555 ","0556 ","0557 "
       "0558 ","0559 ","055A ","055B ","055C ","055D ","055E ","055F ",
30
       "0560 ","0561 ","0562 ","0563 ","0564 ","0565 ","0566 ","0567 ",
       "0568 ","0569 ","056A ","056B ","056C ","056D ","056E ","056F ",
       "0570 ","0571 ","0572 ","0573 ","0574 ","0575 ","0576 ","0577 ",
       "0578","0579","057A","057B","057C","057D","057E","057F"},
       {"0700 ","Time ","Impul","Suppl","Zone ","0705 ","0706 ","0707 ", // Miscellaneous
35
       "0708 ","0709 ","070A ","070B ","070C ","070D ","070E ","070F ",
        "0710 ","0711 ","0712 ","0713 ","0714 ","0715 ","0716 ","0717 ",
        "0718 ","0719 ","071A ","071B ","071C ","071D ","071E ","071F ",
        "0720 ","0721 ","0722 ","0723 ","0724 ","0725 ","0726 ","0727 "
        "0728 ","0729 ","072A ","072B ","072C ","072D ","072E ","072F ",
40
        "0730 ","0731 ","0732 ","0733 ","0734 ","0735 ","0736 ","0737 ",
        "0738 ","0739 ","073A ","073B ","073C ","073D ","073E ","073F ",
        "OOBNB", "0741", "0742", "0743", "0744", "0745", "0746", "0747",
        "0748","0749","074A","074B","074C","074D","074E","074F",
        "0750 ","0751 ","0752 ","0753 ","0754 ","0755 ","0756 ","0757 ",
45
        "0758 ","0759 ","075A ","075B ","075C ","075D ","075E ","075F ",
```

```
"0760 ","0761 ","0762 ","0763 ","0764 ","0765 ","0766 ","0767 "
            "0768 ","0769 ","076A ","076B ","076C ","076D ","076E ","076F ",
            "0770 ","0771 ","0772 ","0773 ","0774 ","0775 ","0776 ","0777 "
            "0778","0779","077A","077B","077C","077D","077E","077F"},
           {"0900 ","0901 ","0902 ","0903 ","0904 ","0905 ","0906 ","0907 ", // Public Service
 5
            "0908 ","0909 ","090A ","090B ","090C ","090D ","090E ","090F ",
            "0910 ","0911 ","0912 ","0913 ","0914 ","0915 ","0916 ","0917 ",
            "0918","0919","091A ","091B ","091C ","091D ","091E ","091F ",
            "0920 ","0921 ","0922 ","0923 ","0924 ","0925 ","0926 ","0927 ",
            "0928 ","0929 ","092A ","092B ","092C ","092D ","092E ","092F ",
10
            "0930 ","0931 ","0932 ","0933 ","0934 ","0935 ","0936 ","0937 ",
            "0938 ","0939 ","093A ","093B ","093C ","093D ","093E ","093F ",
            "0940 ","0941 ","0942 ","0943 ","0944 ","0945 ","0946 ","0947 ",
            "0948 ","0949 ","094A ","094B ","094C ","094D ","094E ","094F "
            "0950 ","0951 ","0952 ","0953 ","0954 ","0955 ","0956 ","0957 ",
"0958 ","0959 ","095A ","095B ","095C ","095D ","095E ","095F ",
15
             "0960 ","0961 ","0962 ","0963 ","0964 ","0965 ","0966 ","0967 ",
            "0968 ","0969 ","096A ","096B ","096C ","096D ","096E ","096F "
             "0970 ","0971 ","0972 ","0973 ","0974 ","0975 ","0976 ","0977 ",
            "0978 ","0979 ","097A ","097B ","097C ","097D ","097E ","097F "}
20
            "0B00","WSCod","WSMes","0B03","0B04","0B05","0B06","0B07", // Reserved
          Class
             "0B08 ","0B09 ","0B0A ","0B0B ","0B0C ","0B0D ","0B0E ","0B0F ",
            "0B10 ","0B11 ","0B12 ","0B13 ","0B14 ","0B15 ","0B16 ","0B17 ",
            "0B18 ","0B19 ","0B1A ","0B1B ","0B1C ","0B1D ","0B1E ","0B1F ",
25
             "0B20 ","0B21 ","0B22 ","0B23 ","0B24 ","0B25 ","0B26 ","0B27 ",
             "0B28 ","0B29 ","0B2A ","0B2B ","0B2C ","0B2D ","0B2E ","0B2F ",
             "0B30 ","0B31 ","0B32 ","0B33 ","0B34 ","0B35 ","0B36 ","0B37 ",
             "0B38 ","0B39 ","0B3A ","0B3B ","0B3C ","0B3D ","0B3E ","0B3F ",
             "0B40 ","0B41 ","0B42 ","0B43 ","0B44 ","0B45 ","0B46 ","0B47 ",
30
             "0B48 ","0B49 ","0B4A ","0B4B ","0B4C ","0B4D ","0B4E ","0B4F ",
             "0B50 ","0B51 ","0B52 ","0B53 ","0B54 ","0B55 ","0B56 ","0B57 ",
             "0B58 ","0B59 ","0B5A ","0B5B ","0B5C ","0B5D ","0B5E ","0B5F ",
             "0B60 ","0B61 ","0B62 ","0B63 ","0B64 ","0B65 ","0B66 ","0B67 ",
             "0B68 ","0B69 ","0B6A ","0B6B ","0B6C ","0B6D ","0B6E ","0B6F ",
35
             "0B70 ","0B71 ","0B72 ","0B73 ","0B74 ","0B75 ","0B76 ","0B77 ",
             "0B78 ","0B79 ","0B7A ","0B7B ","0B7C ","0B7D ","0B7E ","0B7F "},
             \\ \hbox{$("0D00","0D01","0D02","0D03","0D04","0D05","0D06","0D07", $//$ Undefined Class $("0D00","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D01","0D0
             "0D08 ","0D09 ","0D0A ","0D0B ","0D0C ","0D0D ","0D0E ","0D0F ",
             "0D10 ","0D11 ","0D12 ","0D13 ","0D14 ","0D15 ","0D16 ","0D17 ",
 40
             "0D18 ","0D19 ","0D1A ","0D1B ","0D1C ","0D1D ","0D1E ","0D1F ",
             "0D20 ","0D21 ","0D22 ","0D23 ","0D24 ","0D25 ","0D26 ","0D27 "
              "0D28 ","0D29 ","0D2A ","0D2B ","0D2C ","0D2D ","0D2E ","0D2F ",
             "0D30 ","0D31 ","0D32 ","0D33 ","0D34 ","0D35 ","0D36 ","0D37 ",
              "0D38 ","0D39 ","0D3A ","0D3B ","0D3C ","0D3D ","0D3E ","0D3F ",
 45
             "0D40 ","0D41 ","0D42 ","0D43 ","0D44 ","0D45 ","0D46 ","0D47 ",
```

```
"0D48 ","0D49 ","0D4A ","0D4B ","0D4C ","0D4D ","0D4E ","0D4F ",
 "0D50 ","0D51 ","0D52 ","0D53 ","0D54 ","0D55 ","0D56 ","0D57 ",
 "0D58 ","0D59 ","0D5A ","0D5B ","0D5C ","0D5D ","0D5E ","0D5F ",
 "0D60 ","0D61 ","0D62 ","0D63 ","0D64 ","0D65 ","0D66 ","0D67 ",
 "0D68 ","0D69 ","0D6A ","0D6B ","0D6C ","0D6D ","0D6E ","0D6F ",
5
 "0D70 ","0D71 ","0D72 ","0D73 ","0D74 ","0D75 ","0D76 ","0D77 ",
 "0D78 ","0D79 ","0D7A ","0D7B ","0D7C ","0D7D ","0D7E ","0D7F "\}\};
 void (*XDSDisp[CLASSMAX][RECORDMAX])() = {
 10
 Class
 15
 20
 Class
 25
 Class
 30
 35
 Miscellaneous
 40
 45
```

```
Service
  5
  10
 Reserved
  15
  20
 Undefined Class
  25
  char *mpaaRatings[] = {"N/A", "G", "PG", "PG-13", "R", "NC-17", "X", "Not Rated"};
  char *tvpgRatings[] = {"None", "TV-Y", "TV-Y7", "TV-G", "TV-PG", "TV-14", "TV-MA
30
  ", "None"};
  char flagmask[] = \{0, 0, 0x10, 0, 0xf, 0xf, 0xe, 0\};
  char *types[] = {
  "Education", "Entertainment", "Movie", "News", "Religious", "Sports", "OTHER",
35
  "Action",
  "Advertisement", "Animated", "Anthology", "Automobile", "Awards", "Baseball",
  "Basketball", "Bulletin",
  "Business", "Classical", "College", "Combat", "Comedy", "Commentary", "Concert",
40
  "Consumer",
  "Contemporary", "Crime", "Dance", "Documentary", "Drama", "Elementary", "Erotica",
  "Exercise".
  "Fantasy", "Farm", "Fashion", "Fiction", "Food", "Football", "Foreign", "Fund Raiser",
  "Game/Ouiz", "Garden", "Golf", "Government", "Health", "High School", "History",
  "Hobby",
45
```

```
"Hockey", "Home", "Horror", "Information", "Instruction", "International", "Interview", 
"Language",

"Legal", "Live", "Local", "Math", "Medical", "Meeting", "Military", "Miniseries",

"Music", "Mystery", "National", "Nature", "Police", "Politics", "Premiere", "Prerecorded",

"Product", "Professional", "Public", "Racing", "Reading", "Repair", "Repeat", "Review",

"Romance", "Science", "Series", "Service", "Shopping", "Soap Opera", "Special",

"Suspense",

"Talk", "Technical", "Tennis", "Travel", "Variety", "Video", "Weather", "Western"};

10 char *CType[] = {"Pop ","Paint ", "Roll2 ", "Roll3 ", "Roll4 "};
```

# **ExtractDB**

```
File: hexdec.pl
```

5 #!/usr/bin/perl

## hex dec display

print \$a;

\$a = sprintf "%lx",(32);

File: stamp2db.pl 5 #!/usr/bin/perl # this program access mysql DB and reads off all #or as much data as you want, #it then generates a web page to view it in raw form. 10 use DBI; my(\$dbh, \$sth); 15 \$dbh = DBI->connect('DBI:mysql:caption:localhost:3306', 'root', ") || warn "connecting: \$DBI::errstr\n"; \$sth = \$dbh->prepare("select \* from raw order by recordnum"); 20 \$sth->execute(); # get all from DB 25 while(@row = \$sth->fetchrow()) { print @row[2]."\n"; \$tim=@row[1]; \$\_=@row[2]; \$11=0;\$12=0; 30  $if(/^(\d)\s(\d+)\,\s*$/) {$fnum=$1; $11=$2;}$  $elsif(/^(\d)\s(\d+)\,(\d+)\,\s*$/) {$fnum=$1; $11=$2; $12=$3; }$ #else {print "OPPS".@row[2]."\n";} else {} 35 if(  $(\$11 == 20 | \$11 == 28) \&\& \$12 == 44 ) {}$ else 40 if(1 == (\$fnum+0)) { #print \$tim; if  $(\$11 \ge 0x20 \&\& \$11 < 0x7f) \{\$out.=chr(\$11);\}$  $elsif($11 != 0) {$a = sprintf "%lx",$11+0;}$ 45 \$out.="[".\$a."]";}

if  $(\$12 \ge 0x20 \&\& \$12 < 0x7f) \{ \$out.=chr(\$12); \}$ 

```
elsif($12 != 0) { $a = sprintf "%lx",$12+0; }
             $out.="[".$12."]";}
        #print "\n";
 5
      } # end while
      if(2 = (\$fnum+0))  {
       if (11 \ge 0x20 \& 11 < 0x7f) {0x7f} {0x7f} {0x7f}
10
             elsif($11 != 0) {$out2.="[".$11."]";}
       if ($12 \ge 0x20 & $12 < 0x7f) {$0ut2.=chr($12);}
             elsif($12 != 0) {$out2.="[".$12."]";}
15
        }
20
      # write out web page with data
      open(FILE,">/usr/www/names/docs/caption_new.html");
      print FILE "<HTML>Strings or repeatitive [20], or [28], are not shown<br><fort
      color=blue>Field 1</font><br>\n";
25
      $_=$out;
      # do necessary substitution to flag URL
      s < ([^<])*) > ([$1\]/g;
30
      s (20) x04/g;
      s/(\sqrt{28})*)((\sqrt{x04})*)(\x04)\\squaresfort color=red\\>$1$2$3\\squaresfort\>/g;
      s/x04/[20]/g;
35
      $out=$_;
      print FILE $out;
      print FILE "<br><font color=blue>Field 2</font><br><\n";
40
      print FILE $out2;
      close(FILE);
```

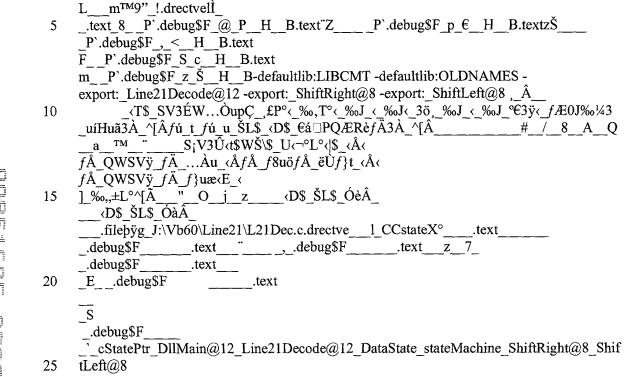
#### Release

```
File: funct.obj
```

```
L .ÿl<sup>TM</sup>9D ,.drectve(D
          _text_l_P'.debug$F_%_TM_H_B.text; £ b__P'.data_
                                                                                                                                @ 0À.data
                        @_0A.debug$F__ / H_B.text; 9t
               P'.data!œ
          @ 0\hat{A}.debug$F \(\frac{1}{2}\)
10
            H B.text,×
          Y P'.debug$F c s H B.textQ } Î
               P'.data d @ 0\hata | @ 0\hata.data • @ 0\hata.debug$F - \frac{1}{2} H B.text C
           P'.debug$F \( \beta \) i H B.textE\( \text{u} \) P'.debug$F > N H B.textIX
          P'.debug$F; ± H B.textl» P'.debug$F' 7 H B.textCA
P'.debug$F,, " H B.textIž P'.debug$F ç ÷ H B.text2
          P'.debug$F 3 C H B.text M P'.debug$F ] m H B.text7w
          P'.debug$F ® ¾ H B.textB È
          ___P`.data_ú_@_0A.data_ÿ_@_0A.data @ 0A.data
20
                         _@_0À.data__@_0À.data__@_0À.data__@_0À.data_
          _@_0\hat{A}.data_%_@_0\hat{A}.debug$F_*: H_B-defaultlib:LIBCMT -defaultlib:OLDNAMES 3\hat{A}\cl_SD$_H^m+\hat{A}\delta_\circ_H_\hat{A}\circ_\circ_T$_fi_SVW3\U^S\$_U\circ_H_\circ_S\L_\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\dal_\tilde{A}\d
           1/4_P___...~<1$ <
             \begin{array}{l} L\$\_f \acute{a} \acute{o} \boxtimes_{\dot{c}} {}^{1} \ddot{y} \ddot{y} \ddot{y} + \grave{A} \acute{o} \circledS + \grave{N} + \grave{u} \& L\$\_ (\div^{1} \ddot{y} \ddot{y} \ddot{y} \dot{y} + \grave{A} \acute{o} \circledS O \langle L\$\_ \acute{A} \acute{e} \acute{o} \LaTeX (\bot\$\_ f \acute{a} \acute{o} \boxtimes (, H\_ \acute{A} \grave{a}\_, L\_ \acute{A} \grave{a}\_ \square @ C,,\_ P\_ (, H\_ \acute{A} \grave{a}\_, L\_ \acute{A} \grave{a}\_ \square @ C,,\_ T\_ (\check{S} H\_ \square\_ K \acute{A} \acute{a}\_ \check{S} L\_] \acute{A} \acute{a}\_ ^\square J \&,\_ |\_\_ [f \ddot{A}\_ \mathring{A} < L\_ (, H\_ \acute{A} )] . \end{array} 
             A e TM Error: OverwriteXDS
                         ,‰MŠ@_^E_<,H_Áà__,L_□@+À□<M¹ÿÿÿÿò®÷Ñ+ù‰L$_<÷¹ÿÿÿÿ<ý+Àò®O<L$_Áé_ó¥<
          L\$ f\acute{a} \acute{o} "; "\ddot{y} "\ddot{y} "\ddot{y} + \grave{A} \acute{o} "\& + \~N + \iv \& L\$ (\div "\ddot{y} "\ddot{y} "\ddot{y} "\dot{y} + \grave{A} \acute{o} "\& O \land L\$ \acute{A} \acute{e} \acute{o} "\& \land L\$ f\acute{a} \acute{o} "\land, H \acute{A} \grave{a} , L \acute{A} \grave{a}
30
          A e TM Error: Continue with no
          <@<,,_T_;ð~ _Â^Œ8X_<,H__Áà_^_,L_[Áà_□@,_ÿ,__T_ÃB!_,___
            \langle L\$\_SVW \langle \Box H\_A\grave{a}\_\Box L\_A\grave{a}\_\Box \underline{\bigcirc} C,
35
          P (±H Áæ ±L (ÆÁà □ @ ¾†□<
           T;ÂŽ"‹T$;¾‰ Š^^Z ‹□H Áà □L □@+À□<M¹ÿÿÿÿò®÷Ñ+ù‹Ù‹÷¹ÿÿÿÿ‹ú+Àò®O‹
           ËÁ¢ ó¥‹Ëfá 󤿹ÿÿÿÿ+Àò®÷Ñ+ù‹Ù‹÷¹ÿÿÿÿ‹ú+Àò®O‹ËÁ¢ ó¥‹Ëfá ó¤, ^[à ¾†;Â_□"‹
          40
          Ëfá 󤿹ÿÿÿÿ+Àò®÷Ñ+ù‹Ù‹÷¹ÿÿÿÿ‹ú+Àò®O‹ËÁé ó¥‹Ëfá ó¤. ^[Ã3ÀŠD$ ‡ fÀ "
           ó¥‹Ëfá 󤿹ÿÿÿÿ+Àò®÷Ñ+ù‹Ù‹÷¹ÿÿÿÿ‹ú+Àò®O‹ËÁé ó¥‹Ëfá ó¤, ^ſËT$ QRÿ μfÄ,
              45
          Error: too many bytes Error: too few
```

```
†8 €ú'u_□_OÇ,,†8__,_^Ãl__E_<T$_VJ<L$_3À□4'%D'_f> }_%F_,_Ç,,Ñ8 ^Ã, %F
     ⟨D$ □D^üÇ@ f8 }
    C@_{A}C@_{A}C@_{A}C = A2T_{L}_{MA}MA_{A}Y_{L}_{S}DS_{I}< rS<?w (DS_{I}^{8})
    C_{Q_{,,}}\tilde{A}C_{Q_{,,}}\tilde{A}7_{,}^{<}T_{fi}S_{J}\ddot{y}(\S_{VWU}(t_{,,}(t_{,,})_{U_{,,}}))
    ö ...°...ÿuV∢T$∢
    3/4%
    ŠN ^J ¹ÿÿÿÿ‹,,f8 <<...+Àò®÷Ñ+ù%L$ ‹÷¹ÿÿÿÿ‹ú+Àò®O‹L$_Áé_ó¥‹L$_éA_‹T$
10
    <51%2ŠI ^J ¹ÿÿÿÿ<,,f8 <<...+Àò®÷Ñ+ù%L$ <÷¹ÿÿÿÿ<ú+Àò®O<L$ Áé ó¥<L$ éë ...ÿuL</p>
    ¹ÿÿÿÿŠ@ ^B +Àò®÷Ñ+ù‰L$ <÷¹ÿÿÿÿ<ú+Àò®O<L$ Áé ó¥<L$ éN ...ö ...°...ÿuV<T$
    <51%2ŠI ^J ¹ÿÿÿÿ<,,f8 <<...+Àò®÷Ñ+ù%L$ <÷¹ÿÿÿÿ<ú+Àò®O<L$ Áé_ó¥<L$_éì<T$
    <51%2ŠI ^J ¹ÿÿÿÿ<,,f8 <<...+Àò®÷Ñ+ù%L$ <÷¹ÿÿÿÿ<ú+Àò®O<L$ Áé ó¥<L$ é-
    ...ÿuJ<T$ ¿<
    .‰
    20
    ¹ÿÿÿÿŠ@ ^B +Àò®÷Ñ+ù‰L$ ‹÷¹ÿÿÿÿ‹ú+Àò®O‹L$ Áé ó¥‹L$ fá ó¤‹Å‹Œ‹‹ Áà ËÆ
    D \Box 'ÿÿÿÿ+Àò®÷Ñ+ù%L$ \langle \div'ÿÿÿÿ\langle \divAò®O\langle L$_Áé_\circ *\langle L$_fá_\circ ```QÇ,,<math>\langle \_, \_]_^[fÄ_Ã
    L \sim Q \sim 1 \stackrel{\text{\tiny |||}}{=} \phi \{ \S \{ \hat{A} \stackrel{\text{\tiny ||}}{=} \hat{u}u \times x GuMrRr; o \} o \hat{A} \stackrel{\text{\tiny ||}}{=} \div l \ddot{u} 1 \}
    [ i š u f ¥ f T4 T3 C4 C3 T2
                                  T1 C2 C1
    B ___c_filebÿg_J:\Vb60\Line21\funct.c.drectve___(.text___
25
    .debug$F_
              .text
    _.data
                        E XDSMes .debug$F .text ; XDSCont .data
                .data
           !_] .debug$F
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30
      O XDSEnd
                        Ô .data XDSDisp; .debug$F
     _.data____;__.data_
                           .text__E_S__.debug$F_
    _.text
            F___.debug$F
                                                    .text
              ____text__1_j__.debug$F____text__C_x
    .debug$F
                  .text___I____.debug$F__
    _.debug$F
                                          \_.text 2 \rightarrow \_.debug\$F
      § _.debug$F! ___.text" _7 _2 " _.debug$F# __ " _.text$ _B __ A_ $
35
     .data% Ë % .data& ä & .data' ý ' .data( ( .data) / ) .data* H
     *_.data+___h_+_.data,____________,.data-____
      CType .debug$F. $ 3 XDSBegin XDSStart?? C@ 0BE@FLOP@?5?5Error?3?5?
    50verwrite?$AA@?? C@ 04EPNH@XDS?5?$AA@?? C@ 0CB@OHLK@?5?5Error?3?
    5?5Continue?5with?5no?5Start@ MaxLength?? C@ 0BI@LPLM@?5?5Error?3?5?5bad?5
40
    check?5sum?$AA@?? C@ 0BJ@ICAC@?5?5Error?3?5?5too?5many?5bytes?$AA@??_C
    @ 0BI@NPMA@?5?5Error?3?5?5too?5few?5bytes?$AA@ MinLength ControlSave Data
    Save PopOnDecode RollUpDecode PaintOnDecode EndOfCaptionDecode TextDecode U
    RLDecode ChannelChange DumpText?? C@ 04DILL@T4?5?5?$AA@?? C@ 04IGNK
    @T3?5?5?$AA@??_C@_04JHCE@C4?5?5?$AA@?? C@_04CJEF@C3?5?5?$AA@?? C
45
```

@\_04NEMM@T2?5?5?\$AA@??\_C@\_07NDP@?5?5?5?5?5?5?5?\$AA@??\_C@\_04CCPH @T1?5?5?\$AA@??\_C@\_04HLFD@C2?5?5?\$AA@??\_C@\_04INGI@C1?5?5?\$AA@ File: L21Dec.obj



#### File: Line21.dll

# DYNAMIC LINK LIBRARY 32bit for Windows 95 and Windows NT

#### Technical File Information:

#### **Image File Header**

10

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5

\_\_\_\_Signature: 00004550

Machine: Intel 386

Number of Sections: 0005

Time Date Stamp: 39996d0e Symbols Pointer: 00000000 Number of Symbols: 00000000

Size of Optional Header 00e0

Characteristics: File is executable (i.e. no unresolved external references).

Line numbers stripped from file. Local symbols stripped from file.

32 bit word machine.

File is a DLL.

25

45

20

#### **Image Optional Header**

|    | Magic:                      | 010b     |
|----|-----------------------------|----------|
|    | Linker Version:             | 3.00     |
| 30 | Size of Code:               | 00003800 |
|    | Size of Initialized Data:   | 00012000 |
|    | Size of Uninitialized Data: | 00000000 |
|    | Address of Entry Point:     | 00002680 |
|    | Base of Code:               | 00001000 |
| 35 | Base of Data:               | 00005000 |
|    | Image Base:                 | 10000000 |
|    | Section Alignment:          | 00001000 |
|    | File Alignment:             | 00000200 |
|    | Operating System Version:   | 4.00     |
| 40 | Image Version:              | 0.00     |
|    | Subsystem Version:          | 4.00     |
|    | Reserved1:                  | 00000000 |
|    | Size of Image:              | 00019000 |
|    | Size of Headers:            | 00000400 |
|    | <u>-</u>                    |          |

Checksum:

Subsystem: Image runs in the Windows GUI subsystem.

00000000

|    | DLL Characteristics:           | 0000 | 0       |    |
|----|--------------------------------|------|---------|----|
|    | Size of Stack Reserve:         | 0010 | 00000   |    |
|    | Size of Stack Commit:          | 0000 | 01000   |    |
|    | Size of Heap Reserve:          | 001  | 00000   |    |
| 5  | Size of Heap Commit:           | 000  | 01000   |    |
|    | Loader Flags:                  | 000  | 00000   |    |
|    | Size of Data Directory:        | 000  | 00010   |    |
|    | Export Directory Virtual Addre | ess: | 000050  | 60 |
|    | Export Directory Size:         |      | 00073   |    |
| 10 | Import Directory Virtual Addre | ess: | 000170  | 00 |
|    | Import Directory Size:         |      | 00028   |    |
|    | Base Relocation Table          |      |         |    |
|    | Virtual Address:               | 000  | 18000   |    |
|    | Base Relocation Table Size:    | 000  | 00c40   |    |
| 15 |                                |      |         |    |
|    |                                |      |         |    |
|    |                                |      |         |    |
|    | Export Table                   |      |         |    |
| 20 | Name:                          | Lin  | e21.dll |    |

| 20 |         | I vanc.        | 2111021.011  |
|----|---------|----------------|--------------|
|    | Ch      | aracteristics: | 00000000     |
|    | Time    | Date Stamp:    | 39996d0e     |
|    |         | Version:       | 0.00         |
|    |         | Base:          | 00000001     |
| 25 | Number  | of Functions:  | 00000003     |
|    |         | per of Names:  | 00000003     |
|    | Ordinal | Entry Point    | Name         |
|    | 0000    | 00001010       | Line21Decode |
| 30 | 0001    | 00001150       | ShiftLeft    |
|    | 0002    | 00001140       | ShiftRight   |
|    |         |                |              |

# Import Table

| 35 |               |                    |  |
|----|---------------|--------------------|--|
|    | KERNEL32.dll  |                    |  |
|    | <u>Ordina</u> | l Function Name    |  |
|    |               |                    |  |
|    | 0092          | GetACP             |  |
| 40 | 0103          | GetProcAddress     |  |
|    | 00eb          | GetModuleHandleA   |  |
|    | 0137          | GetVersion         |  |
|    | 0062          | ExitProcess        |  |
|    | 00c7          | GetCurrentThreadId |  |
| 45 | 0222          | TlsSetValue        |  |
|    | 021f          | TlsAlloc           |  |

|    | 0220          | TlsFree                 |
|----|---------------|-------------------------|
|    | 01fd          | SetLastError            |
|    | 0221          | TlsGetValue             |
|    | 00e1          | GetLastError            |
| 5  | 0155          | HeapCreate              |
|    | 0157          | HeapDestroy             |
|    | 01fa          | SetHandleCount          |
|    | 00dc          | GetFileType             |
|    | 0116          | GetStdHandle            |
| 10 | 0114          | GetStartupInfoA         |
|    | 0044          | DeleteCriticalSection   |
|    | 00e9          | GetModuleFileNameA      |
|    | 0098          | GetCPInfo               |
|    | 009f          | GetCommandLineA         |
| 15 | 00f6          | GetOEMCP                |
|    | 008b          | FreeEnvironmentStringsA |
|    | 00d0          | GetEnvironmentStrings   |
|    | 008c          | FreeEnvironmentStringsW |
|    | 00d2          | GetEnvironmentStringsW  |
| 20 | 0242          |                         |
|    | 024f          |                         |
|    | 0164          |                         |
|    | 004f          |                         |
|    | 0177          | LeaveCriticalSection    |
| 25 | 0153          | HeapAlloc               |
|    | 0159          | HeapFree                |
|    | 0178          | LoadLibraryA            |
|    | 0083          |                         |
|    | 0016          |                         |
| 30 | 0206          |                         |
|    | 01 <b>f</b> 8 | SetFilePointer          |

# **Section Table**

| CCCHOIL THOIC            |   |
|--------------------------|---|
|                          |   |
| Section name:            | .text   |
| Virtual Size:            | 0000379Ь  |
| Virtual Address:         | 00001000  |
| Size of raw data:        | 00003800  |
| Pointer to Raw Data:     | 00000400  |
| Pointer to Relocations:  | 00000000  |
| Pointer to Line Numbers: | 00000000  |
| Number of Relocations:   | 0000  |
| ž.                       | 0000  |
| •                        | Section contains code   |
|                          | Virtual Size: Virtual Address: Size of raw data: Pointer to Raw Data: Pointer to Relocations: Pointer to Line Numbers: Number of Relocations: Number of Line Numbers: |

Section is executable

# Section is readable

| <ul><li>5</li><li>10</li><li>15</li></ul> | Section name: Virtual Size: Virtual Address: Size of raw data: Pointer to Relocations: Pointer to Line Numbers: Number of Relocations: Number of Line Numbers: Characteristics: | .rdata 000000d3 00005000 00000200 00003c00 00000000 00000000 0000                     |
|---|---|---|
| 20  | Section name:<br>Virtual Size:<br>Virtual Address:<br>Size of raw data:   | .data<br>00010648<br>00006000<br>00004400   |
| 25  | Pointer to Raw Data: Pointer to Relocations: Pointer to Line Numbers: Number of Relocations: Number of Line Numbers: Characteristics:   | 00003e00<br>00000000<br>00000000<br>0000<br>0000<br>Section contains initialized data |
| 30  | Characteristics.  | Section is readable Section is writeable  |
| 35  | Section name: Virtual Size: Virtual Address: Size of raw data: Pointer to Raw Data:   | .idata<br>00000420<br>00017000<br>00000600<br>00008200                                |
| 40  | Pointer to Relocations: Pointer to Line Numbers: Number of Relocations: Number of Line Numbers: Characteristics:  | 00000000<br>00000000<br>0000<br>0000<br>Section contains initialized data             |
| 45  |   | Section is readable Section is writeable  |

Section name: .reloc 00000ed6 Virtual Size: 00018000 Virtual Address: 5 00001000 Size of raw data: Pointer to Raw Data: 00008800 Pointer to Relocations: 00000000 Pointer to Line Numbers: 00000000 Number of Relocations: 0000 10 Number of Line Numbers: 0000 Section contains initialized data Characteristics:

Section can be discarded

Section is readable

15

### **Header Information**

|    | Signature:                   | 5a4d                |
|----|------------------------------|---------------------|
| 20 | Last Page Size:              | 0090                |
| 20 | Total Pages in File:         | 0003                |
|    | Relocation Items:            | 0000                |
|    | Paragraphs in Header:        | 0004                |
|    | Minimum Extra Paragraphs:    | 0000                |
| 25 | Maximum Extra Paragraphs:    | ffff                |
|    | Initial Stack Segment:       | 0000                |
|    | Initial Stack Pointer:       | 00b8                |
|    | Complemented Checksum:       | 0000                |
|    | Initial Instruction Pointer: | 0000                |
| 30 | Initial Code Segment:        | 0000                |
| 50 | Relocation Table Offset:     | 0040                |
|    | Overlay Number:              | 0000                |
|    | Reserved:                    | 0000 0000 0000 0000 |
|    |                              | 0000 0000 0000 0000 |
| 35 |                              | 0000 0000 0000 0000 |
| 33 |                              | 0000 0000 0000 0000 |
|    | Offset to New Header:        | 00000080            |
|    |                              | 2K                  |
|    | 11201101 / 110001001         |                     |

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File: Line21.exp

L\_\_m<sup>TM</sup>9R\_\_\_.edatasdØ

@@.drectve <

m<sup>TM</sup>9F\_\_\_(4@Q^h\_Line21.dllLine21DecodeShiftLeftShiftRight\_\_\_\$\_(\_4\_,\_8\_0\_<

 $/OUT: Line 21. dll. edata \underline{\quad} \& \underline{\quad} E\_7 \underline{\quad} \dot{U} Line 21 Decode Shift Right Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift Left \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Line 21 Decode @ 12 \underline{\quad} Shift \underline{\quad} Line 21 Decode @ 12 Decod$ hiftRight@8\_ShiftLeft@8\_imp\_Line21Decode@12\_imp\_ShiftLeft@8\_imp\_ShiftRight@8\_IMPORT\_DESCRIPTOR\_Line21\_NULL\_IMPORT\_DESCRIPTOR\_Line21\_NU

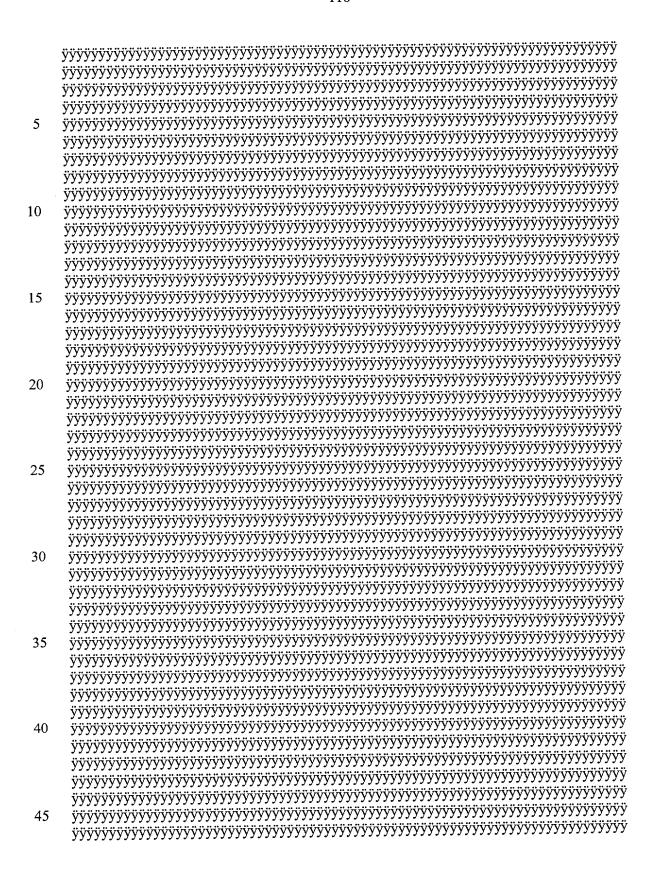
10 LL THUNK DATA

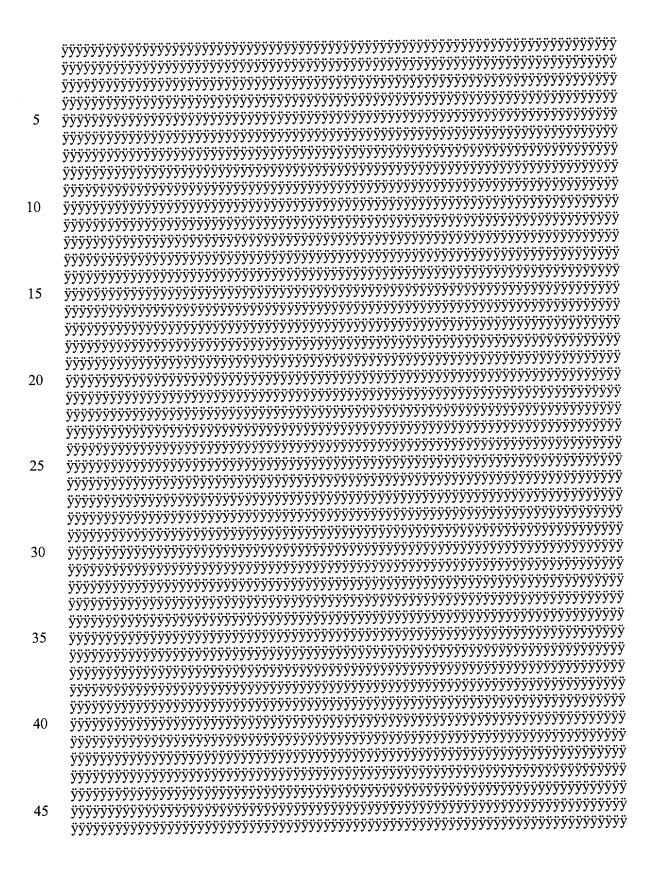
40

File: Line21.lib !<arch> 0 222 966356238 5 \_R\_b p ULL\_IMPORT\_DESCRIPTOR\_imp\_Line21Decode@12\_imp\_ShiftLeft@8\_imp\_Sh 0 244 iftRight@8 Line21 NULL THUNK DATA/ 966356238 10 R\_Þšp. Line21Decode@12\_ShiftLeft@8\_ShiftRight@8\_IMPORT\_DESCRIPT OR Line21 NULL IMPORT\_DESCRIPTOR\_imp\_Line21Decode@12\_imp\_ShiftLef t@8\_imp\_ShiftRight@8 Line21\_NULL\_THUNK\_DATALine21.dll/ 966356238 15 592 .idata\$2 D X @\_A.idata\$6v\_X\_@ L  $m^{TM9}$ , à Line21.dll\_\_\_.idata\$2@À\_h.idata\$6\_\_.idata\$4@Àh.idata\$5@Àh\_\_8\_P\_\_IMPOR T\_DESCRIPTOR\_Line21\_NULL\_IMPORT\_DESCRIPTOR\_Line21\_NULL\_THUNK\_D 966356238 0 127 ATALine21.dll/ 20 L  $m^{TM9}P$  .idata\$3 <@ À NULL IMPORT DESCRIPTOR 0 154 966356238 Line21.dll/  $L\_\_m^{\text{TM}}91\_.idata\$5\_d@0\grave{A}.idata\$4\_h@0\grave{A}\_\_\_\_Line21\_NULL\_THUNK\_DATALine21.$ dll/ 966356238 0 492 L\_\_\_m<sup>TM</sup>9ð\_\_.text\_'°\_\_ `.idata\$5\_ÄÈ\_@\_0À.idata\$4\_ÒÖ\_@\_0À.idata\$6\_à@\_ 25  $\lambda \overline{\ddot{v}}$  Line21Decode.text  $\Box \hat{A}$ .idata\$5 @12\_IMPORT\_DESCRIPTOR\_Line21Line21.dll/ 966356238 484 30 35 Àÿ% ShiftRight.text \_\_\_\_ \( \tilde{A} \) .idata\$5 \_\_IMPORT\_DESCRIPTOR Line21

45

File: Line21.pch VCPCH0...z&□Xü i:\vb60\line21\vc40.pdb †\_Q Sep 27 199513:24:33š d 0 I INTEGRAL MAX BITS=64 WIN32 MT WIN32 NDEBUG M IX86=400\_\_MSC\_VER=1000\_ WINDOWS\_J:\VB60\Line21\_C:\MSDEV\INCLUDE\_C:\MSDEV\MFC\include\_K:\ MSDEV\INCLUDE K:\MSDEV\MFC\include\_D:\MSDEV\INCLUDE\_D:\MSDEV\MF C\include 10 \_j:\vb60\line21\vc40.pdb\_\_p™€œ™€È™€Är€Ä €Äb€ €€€ ijÿÿÿ¸  $\pounds \in \varnothing \not \in \overleftarrow{C} \in \overrightarrow{A} 2 \in \overrightarrow{D} \in \overrightarrow{D} B \in \varnothing A \in \overleftarrow{E} A \in \overleftarrow{E} B \in \overleftarrow{B} \in \overrightarrow{B} = \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} = \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} = \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} = \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} = \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} = \overrightarrow{B} \in \overrightarrow{B} \in \overrightarrow{B} = \overrightarrow{B} \in \overrightarrow{B} = \overrightarrow{B} \in \overrightarrow{B} = \overrightarrow{B}$  $z \in _{\{ \in \ddot{\mathsf{U}} z \in _{\{ \to \ddot{\mathsf{U}} z \in _{\{ \to$  $\vec{\varepsilon},\vec{\varepsilon} \approx \vec{A} \in \vec{a} \in \underline{\vec{\varepsilon}} = \vec{\varepsilon} = \vec{C} =$  $\vec{\epsilon} \vec{A} \cdot \vec{\epsilon} \vec{a} \cdot \vec{\epsilon} \vec{E} \vec{D} \cdot \vec{\epsilon} \vec{d} \cdot \vec{\epsilon}, \vec{E} \vec{a} \cdot \vec{\epsilon} \vec{A} \cdot \vec{\epsilon} \vec{a} \cdot \vec{\epsilon} \vec{E} \vec{D} \cdot \vec{\epsilon} \vec{d} \cdot \vec{\epsilon}, \vec{E} \vec{a} \cdot \vec{\epsilon} \vec{A} \cdot \vec{\epsilon} \vec{a} \cdot \vec{\epsilon} \vec{E} \vec{D} \cdot \vec{\epsilon} \vec{d} \cdot \vec{\epsilon}, \vec{E} \vec{a} \cdot \vec{e} \vec$ 15 €D ۀ ۊ € €¤ €\$ €D 20 €d €,, €¤ ۀ ۊ € €\$ €D €d €,, € $\alpha$  ۀ €ä\_€ €\$€D€d€,,€ $\alpha$ ۀ€ä€\_ 25 €\$ €D €d €,, 30 €¤ ۀ ۊ  $\underbrace{\varepsilon}_{-}\underbrace{\varepsilon}$ 35 è ¼ Release/Parity.obj\_ 40 





|    | <del>ijŷÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿ</del> ÿÿÿÿÿÿ  |
|----|---|
| 5  | ÿÿÿyÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿÿ   |
|    | $\underline{-}\underline{\epsilon}_{\tilde{n}}$   |
| 10 | _p_ñ<br>ñ   |
|    |   |
|    |   |
| 15 |   |
|    | $\frac{\tilde{n}}{p - \tilde{n}}$   |
|    | _p_ñ  |
| 20 | _p€_ñ<br>p    ñ'' €    MIDL_STUB_MESSAGEñ   |
| 20 | _pñ"_€MIDL_STUB_MESSAGEn  |
|    | C.T. 1. D. W. 14/20 nfnEnceVmit   |
|    | f pfnTranslateToXmitñ pfnTranslateFromXmitóòñ pfnFreeXmit pfnFreeInst& XMIT_ROUTINE_QUINTUPLE                               |
| 25 | pmi_recmster  |
|    |   |
|    | òñ  |
|    | FpObjóòñ_u_SizeóòñpfnBind   |
| 30 | pfnUnbindòñ&GENERIC_BINDING_INFOñ<br>ñŽ   |
|    | reserved1òñ " dataRepresentationñ Bufferñ "_cbBufferóòñ"_iMe  |
|    | thod reserved2òñ"_(_rpcFlagsóòñ", tagRPCOLEMESSAGEóòñu  |
| 35 | <del></del>   |
| 33 | · <u>-</u>  |
|    | #_&"pfnAllocate\$pfnFree"%MALLOC_FREE_STRUCT&   |
|    | pfnBindpfnUnbindòñ. 'GENERIC_BINDING_ROUTINE_PAIRòñ*  |
| 40 | CommOffseti FaultOffset" ) 10 †k <sup>TM</sup> 9  |
|    | Debug/XDSROM.objF <microsoft (r)="" 10.00<="" 32-bit="" c="" c++="" compiler="" optimizing="" td="" version=""></microsoft> |
|    | Version 10.00 MaxLength MinLength XDSMes, XDSDisp:  |
|    | mpaaRatings8:_  |
| 45 | tvpgRatings X: flagmask : types à;  |

```
XMIT ROUTINE QUINTUPLE GENERIC BINDING INFO
    tagRPCOLEMESSAGE_&__MALLOC_FREE_STRUCT"_(__GENERIC_BINDING
   ROUTINE_PAIR_ & __MALLOC_FREE_STRUCT__*__COMM_FAULT_OFFSETS"_
    ___FULL_PTR_TO_REFID_ELEMENT"_(__GENERIC_BINDING_ROUTINE_PAIR_
    XMIT ROUTINE QUINTUPLE"_,_PFULL_PTR_TO_REFID_ELEMENT
5
   1 GUID 3 LPCLSID 6 tagENHMETARECORD
    1_GUID_L_MIDL_STUB_DESC_S__FULL_PTR_XLAT_TABLES_
                                                        PROP
   SHEETPAGEA f PROPSHEETPAGEW
   _1__CLSID___,__IRpcChannelBufferVtbl__,,__DLGTEMPLATE__‡__RPC_SYNTAX_ID
   ENTIFIER Œ EXCEPTION_RECORD_Ž OVERLAPPED_' FLOATING_SA
   VE AREA
    _1_IID__,__DLGTEMPLATE____PROPS_(,ŏŽ$_öŽ_,öŽ__HEETPAGEA__',__LPDL
   GTEMPLATEA f PROPSHEETPAGEW_"_tagPOINT_—
     _CONTEXT__TM__RPC_VERSION
   ____POINT____CONTEXT
15
   _3_LPIID____PEXCEPTION_RECORD__>_val_context
      HDWP
             __RPC_SS_THREAD_HANDLE__X__CALINFO_ENUMPROCW____R
    u PUINT
   PC AUTH IDENTITY HANDLE 6
   ENHMETARECORD&
20
    SECURITY CONTEXT TRACKING MODE_X_DATEFMT_ENUMPROCW_t_
   PSID NAME USE _MIDICALLBACK@20"_!_SECURITY_DESCRIPTOR_CONTROL
        EXPR EVAL ž LPFRHOOKPROC X CALINFO_ENUMPROCA__i__PFNC
   ALLBACK_X_DATEFMT_ENUMPROCA______ICMENUMPROCW___©_
   POUERYHANDLER
    _@_FLOAT__"__LPDWORD_____RPC_AUTHZ_HANDLE__uMMVERSION
      HRSRC RPC FORWARD FUNCTION@20"_®_PTOP_LEVEL_EXCEPTION_F
   ILTER
    HCONV
30
    _BYTE__LONGLONG_a_LPPROPSHEETPAGEW_±_ICMENUMPROCA_!_LP
    WSTR_"_ACCESS_MASK__"_COLORREF_Z_LPPROPSHEETPAGEA__'_PIMAG
                   HWAVEOUT__$_PRPC_RUNDOWN___HENHMETAFILE
    E TLS CALLBACK
    35
    t_SPTR_!_LPOLESTR___NDR_CCONTEXT
    u_UINT_X_WNDENUMPROC_X_DESKTOPENUMPROCA_____WNDPROC_______
                 DWORDLONG
    HREFTYPE #
    p LPSTR t
40
    TOKEN TYPE
    ! BSTR
    RPC NS HANDLE
       HDESK__"__PDWORD__°__EXCEPTION_POINTERS__!
    CLIPFORMAT_!_LPWORD_t_TYPEKIND_X_CODEPAGE_ENUMPROCW
45
```

```
p_HPSTR_d_LPFNPSPCALLBACKW_!_OLECHAR_X_ENUMRESLANGPROC
    t VARKIND X CODEPAGE ENUMPROCA | LPFNPSPCALLBACKA
   RPC_BUFPTR_X_WINSTAENUMPROCW_½_RPC_AUTH_KEY_RETRIEVAL_FN
   ! LPCOLESTR
                     SC HANDLE
      HTASK À REGISTERWORDENUMPROCW X TIMEFMT ENUMPROCW_
5
   X WINSTAENUMPROCA
   ! ATOM_!_LPCWSTR_X_DLGPROC_Ã_REGISTERWORDENUMPROCA___
   HOLEMENU
   t_BOOL___RPC_OBJECT_INQ_FN@12
   "ULONG X TIMEFMT_ENUMPROCA_ «__PEXCEPTION_POINTERS_Æ__tag
   HELPINFO_t_CALLCONV___LPMENUTEMPLATEA___HGLOBAL___LPVOI
   RPC IF HANDLE X HOOKPROC
   p PSTR ž LPCFHOOKPROC_!_USHORT__7_
   LPHMIDIOUT HRESULT_
    PUCHAR DISPID È PFULL PTR_XLAT_TABLES ž_LPCCHOOKPROC_
    LPBYTE
   X PROC
   A DATE Đ
   ENHMFENUMPROC
20
     PSID
   t_ LPINT
   Ñ SNB
   _p_CHAR__p_LPCSTR__Ó_SERVER ROUTINE
   ___SCODE&_Ø__LPOVERLAPPED_COMPLETION_ROUTINE__Û_
        YIELDPROC ! VARTYPE HWAVEIN ß IRpcChannelBuffer ß IRpc
   ChannelBuffer ž LPPAGEPAINTHOOK t
        OLERENDER u LPUINT X GOBJENUMPROC
   HMETAFILEPICT Ñ LPBSTR
30
    _byte__@__PFLOAT__"__PSECURITY_INFORMATION__$__NDR_RUNDOWN___
   LPCVOID_"_SERVICE_STATUS_HANDLE__ž_LPPAGESETUPHOOK
    u u_int__!_wint_t__â_
   LPMMIOPROC
   STUB THUNK
35
    ! WCHAR HGDIOBJ X_ENUMRESNAMEPROC___HCONVLIST
      HSZ
           HDDEDATA å tagHANDLETABLE_X_FARPROC_X_
    PROPENUMPROCW " MCIERROR t LPBOOL
       PLONG u WPARAM
40
       HMMIO ž
    LPOFNHOOKPROC_c_HPROPSHEETPAGE_QUERYHANDLER_X_
    PROPENUMPROCA
       HKL HACCEL "
    RPCOLEDATAREP__VARIANT_BOOL___HCURSOR_7_PHANDLE_é_
45
        onexit t X
```

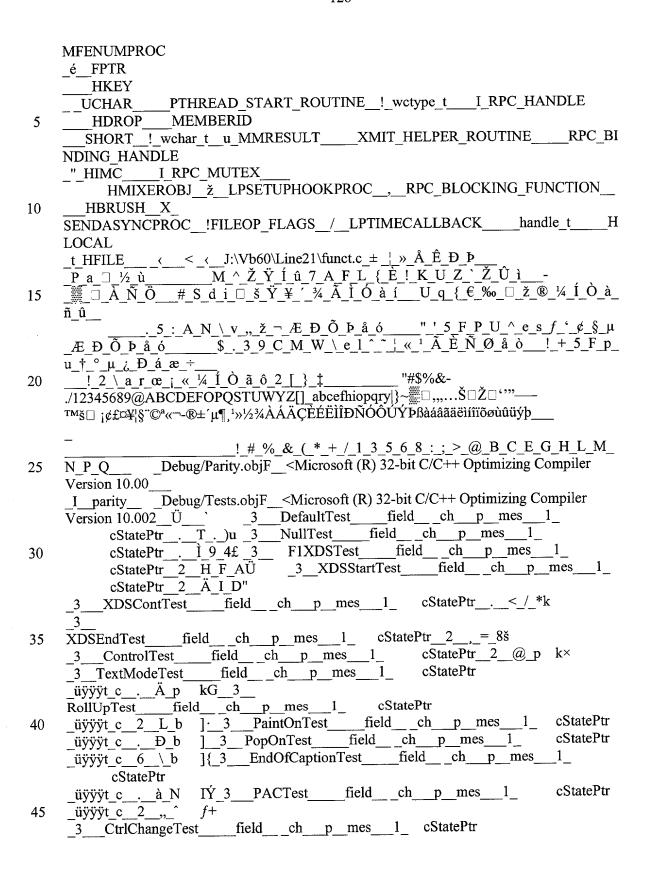
```
FONTENUMPROCW __"_LCTYPE__î_RPC_DISPATCH_FUNCTION
    " CALID
   RPC STATUS
                HMIDIIN
      HDC 6 MSGBOXCALLBACK X
   FONTENUMPROCA___GENERIC_UNBIND_ROUTINE___HBITMAP___LPARA
   MENUTEMPLATEW_7_LPHMIDISTRM_t_TOKEN_INFORMATION_CLASS__D
   RVCALLBACK@20 ÷ RPC_MESSAGE___
   MENUTEMPLATEA
      HMIDI__û_PFNPROPSHEETCALLBACK____PSECURITY_DESCRIPTOR
10
      HMENU HWINSTA
                    _RPC_CLIENT_FREE@4__ý__PMIDL_STUB_DESC
   LCSGAMUTMATCH
      LONG NDR SCONTEXT
   ARRAY_INFO_p_va_list_7_LPHMIXER_X_
                                        TIMERPROC X
                     HINSTANCE "FOURCC
   DRAWSTATEPROC
      MIDL_STUB_MESSAGE__"_SECURITY_INFORMATION__X_ENUMRESTYPEP
   ROC å HANDLETABLE 7 LPHWAVEIN
     _PFORMAT_STRING__"_CALTYPE__7_LPHANDLE____RPC_MGMT_AUTHORI
   ZATION_FN_!_LANGID"_t_SECURITY_IMPERSONATION_LEVEL__u_SOCKET__
    BOOLEAN 7_RPC_EP_INQ_HANDLE
20
      HWND__MMIOPROC@16___LPHANDLER_FUNCTION_t_EXCEPTION_DIS
    POSITION tXLAT SIDE
      HHOOK LPTHREAD START ROUTINE 7
                                                  HMODULE W
                  HPALETTE X PROPENUMPROCEXW
    LPHWAVEOUT
   AVECALLBACK@20 RPC_CLIENT_ALLOC@4___HANDLE_
                                                    HMIXER
    ! PWORD_X_PROPENUMPROCEXA___HCOLORSPACE_X_EDITWORDBR
                GENERIC BINDING ROUTINE !_u_short__7_
    EAKPROCA
    LPHMIDIIN X LOCALE ENUMPROCW
    " DWORD X GRAYSTRINGPROC t DESCKIND
    7 PHKEY" ® LPTOP_LEVEL_EXCEPTION_FILTER
30
    " LCID ___LPFNADDPROPSHEETPAGE __u_char__X_LOCALE_ENUMPROCA
    HRGN_t_ACL_INFORMATION_CLASS_t_SYSKIND__TIMECALLBACK@20_
    PACCESS_TOKEN___SC_LOCK_X_LINEDDAPROC___PHANDLER_ROUTIN
    E"_!_PSECURITY_DESCRIPTOR_CONTROL_ t_FUNCKIND
35
    FXPT2DOT30 LPLONG
       HGLRC
              HMIDIOUT t
    INVOKEKIND HMIDISTRM
       HFONT
       HPEN
40
       HICON
       PVOID
                                OLEUPDATE u MCIDEVICEID_
    tagMETARECORD " REGSAM _t
    LPSERVICE MAIN FUNCTIONW
                  HMETAFILE X ABORTPROC
45
    ! WORD ___
```

```
HDRVR__$_LPSERVICE_MAIN_FUNCTIONA__ž_LPPRINTHOOKPROC__u_si
              LCSCSTYPE
              LRESULT )
      PBYTE
    MFENUMPROC
   é FPTR
5
     HKEY
                PTHREAD START ROUTINE ! wctype t __I RPC_HANDLE
    __UCHAR
               MEMBERID
      SHORT !_wchar_t_u_MMRESULT___XMIT_HELPER_ROUTINE____RPC_BI
    NDING HANDLE
10
    " HIMC____I_RPC_MUTEX_
         HMIXEROBJ_ž_LPSETUPHOOKPROC__,_RPC_BLOCKING_FUNCTION__
    SENDASYNCPROC_!FILEOP_FLAGS_/_LPTIMECALLBACK___handle_t___H
    LOCAL
15
     t_HFILE__ _Debug/funct.objF__<Microsoft (R) 32-bit C/C++ Optimizing Compiler
    Version 10.00. Ø*_% _ 3 _ XDSBegin _ _ field _ ch _ p _ mes _ 1_
         cStatePtr . P > 9 \hat{E} 3 XDSStart
                                            field ch p mes_
         cStatePtr__._È > __9___3__XDSCont__
                                            field ch p mes
                        F 3 XDSData field ch p mes 1
         cStatePtr__._@__
20
         cStatePtr_*_'E_@_Z_3__XDSEnd___
                                            field ch p mes 1_
         cStatePtr 2 0 $ Ÿ 3 ControlSave field ch p mes 1
         cStatePtr__.__i_½___, A__3__DataSave___
                                            field ch p mes__1_
         cStatePtr
25
    ôÿÿÿt m
    øÿÿÿt f
    _ üÿÿÿt_c__2_T_€ {€__3__PopOnDecode____field__ch__p_mes___1_cStatePtr
_ üÿÿÿt_f__2_è_Õ   Ð__3__RollUpDecode____field__ch__p_mes___1_ cStatePtr
    øÿÿÿt f
     30
    PaintOnDecode field ch p mes 1 cStatePtr
    _üÿÿÿt_f__6__ü_€ {U__3__EndOfCaptionDecode____field__ch__p_mes__1_
         cStatePtr
     üÿÿÿt f . _€_^ YÕ__3__
    TextDecode field ch p mes 1
                                        cStatePtr
35
    _üÿÿyt_f___ø__$3__3__ URLDecode____field__ch__p_mes__1_
          cStatePtr_2_\in_l g\_3__
    ChannelChange field ch p mes 1 cStatePtr
     _üÿÿÿt_f__. Ä_ ¿_È 3 _ DumpText___ field__ch__p_mes__1_ cStatePtr
40
    ôÿÿÿt m
    øÿÿÿt f
                 ____ MaxLength____ MinLength_
                                                    XDSMes
    _üÿÿÿt_c_
           XDSDisp__ à; 4 CType ___XMIT_ROUTINE_QUINTUPLE
    RIC_BINDING_INFO___tagRPCOLEMESSAGE_&__MALLOC_FREE_STRUCT"_(
       GENERIC BINDING ROUTINE PAIR & MALLOC FREE STRUCT * CO
45
     MM_FAULT_OFFSETS"_.__FULL_PTR_TO_REFID_ELEMENT"_(_GENERIC_BIND
```

|     | ING_ROUTINE_PAIRXMIT_ROUTINE_QUINTUPLE"_,PFULL_PTR_TO_REFI                |
|-----|---|
|     | D ELEMENT   |
|     | 1GUID_3_LPCLSID_6_tagENHMETARECORD  |
|     | 1_GUID_L_MIDL_STUB_DESC_SFULL_PTR_XLAT_TABLESPROP                         |
| 5   |   |
| 3   | 1 CLCID 7 VDCCtote IRncChannelRufferVthl DLGTEMPLATE T RP                 |
|     | C_SYNTAX_IDENTIFIER_ Œ _ EXCEPTION_RECORD_ Ž _ OVERLAPPED_ '              |
|     | FLOATING SAVE AREA  |
|     | 1 IID,DLGTEMPLATEPROPSHEETPAGEA'LPDLGTEMPLATEAf                           |
| 4.0 |   |
| 10  | PROPSHEETPAGEW  CONTEXT IM PRO VERSION                                    |
|     | 9_sval_"_tagPOINTCONTEXT_TM_RPC_VERSION                                   |
|     | POINTCONTEXT  |
|     | 3 LPIID   |
|     | 9_SVAL_>_val_context  |
| 15  | HDWP H_cState   |
|     | u_PUINTRPC_SS_THREAD_HANDLE_X_CALINFO_ENUMPROCWR                          |
|     | PC AUTH IDENTITY_HANDLE_6_  |
|     | ENHMETARECORD&  |
|     | SECURITY_CONTEXT_TRACKING_MODEXDATEFMT_ENUMPROCWt_                        |
| 20  | PSID_NAME_USEMIDICALLBACK@20"_!_SECURITY_DESCRIPTOR_CONTROL               |
|     |   |
|     | EXPR_EVALž_LPFRHOOKPROCXCALINFO_ENUMPROCA;PFNC                            |
|     | ALLBACK_X_DATEFMT_ENUMPROCA_ \( \tilde{L} \) ICMENUMPROCW_\( \tilde{L} \) |
|     | POUERYHANDLER   |
| 25  | © FLOAT " LPDWORD RPC AUTHZ HANDLE uMMVERSION                             |
| 23  | HRSRCRPC_FORWARD_FUNCTION@20"_®PTOP_LEVEL_EXCEPTION_F                     |
|     | ILTER   |
|     | HCONV   |
|     | nconv   |
| 30  | BYTE LONGLONG a LPPROPSHEETPAGEW ± ICMENUMPROCA ! LP                      |
| 30  | WSTR " ACCESS MASK " COLORREF Z LPPROPSHEETPAGEA ' PIMAG                  |
|     | E_TLS_CALLBACKHWAVEOUT_\$_PRPC_RUNDOWNHENHMETAFILE                        |
|     | t_PBOOL_  |
|     |   |
|     | ng  |
| 35  | t_SPTR_!_LPOLESTRNDR_CCONTEXT   |
|     | u_UINT_X_WNDENUMPROC_X_DESKTOPENUMPROCA_¶_WNDPROC_"_                      |
|     | HREFTYPE_# DWORDLONG  |
|     | _pLPSTRt  |
|     | TOKEN_TYPE  |
| 40  | _!BSTR  |
|     | RPC_NS_HANDLE   |
|     | HDESK_"_PDWORD_ ° EXCEPTION_POINTERS_!                                    |
|     | CUPFORMAT   LPWORD t TYPEKIND X CODEPAGE ENUMPROCW                        |
|     | p HPSTR d LPFNPSPCALLBACKW ! OLECHAR_X_ENUMRESLANGPROC                    |
| 15  | T VARKIND X CODEPAGE ENUMPROCA 1 LPFNPSPCALLBACKA                         |

```
RPC BUFPTR X WINSTAENUMPROCW ½ RPC AUTH KEY RETRIEVAL FN
   ! LPCOLESTR
                     SC HANDLE
      HTASK_A_REGISTERWORDENUMPROCW_X_TIMEFMT_ENUMPROCW_
   X WINSTAENUMPROCA
   _!_ATOM__!__LPCWSTR__X__DLGPROC__Ã__REGISTERWORDENUMPROCA___
   HOLEMENU
   _t_BOOL___RPC_OBJECT_INQ_FN@12
    " ULONG X TIMEFMT ENUMPROCA « PEXCEPTION POINTERS Æ tag
   HELPINFO_t_CALLCONV___LPMENUTEMPLATEA___HGLOBAL___LPVOI
10
   RPC IF HANDLE X HOOKPROC
    p PSTR ž LPCFHOOKPROC! USHORT 7
   LPHMIDIOUT__ HRESULT
     PUCHAR DISPID È PFULL PTR XLAT_TABLES__ž_LPCCHOOKPROC__
    LPBYTE
15
   X PROC
    A DATE Đ
   ENHMFENUMPROC
      PSID
   t LPINT
20
   _Ñ SNB
   _p_CHAR_p_LPCSTR_Ó_SERVER_ROUTINE
    SCODE& Ø LPOVERLAPPED COMPLETION ROUTINE Û
        YIELDPROC ! VARTYPE HWAVEIN B IRpcChannelBuffer B IRpc
   ChannelBuffer ž LPPAGEPAINTHOOK_t
25
        OLERENDER u LPUINT X GOBJENUMPROC
   HMETAFILEPICT Ñ LPBSTR
    byte @ PFLOAT " PSECURITY INFORMATION $ NDR RUNDOWN
   LPCVOID___"_SERVICE_STATUS_HANDLE__ž__LPPAGESETUPHOOK
30
    u u int ! wint t â
    LPMMIOPROC
    STUB THUNK
    _!_WCHAR____HGDIOBJ__X_ENUMRESNAMEPROC___HCONVLIST
    __ HSZ
35
           HDDEDATA å tagHANDLETABLE_X_FARPROC_X_
    PROPENUMPROCW " MCIERROR t LPBOOL
       PLONG u WPARAM
       HMMIO ž
    LPOFNHOOKPROC_c_HPROPSHEETPAGE_QUERYHANDLER_X
40
    PROPENUMPROCA
       HKL___ HACCEL "
    RPCOLEDATAREP VARIANT BOOL HCURSOR 7 PHANDLE 6_
    FONTENUMPROCW "LCTYPE î RPC DISPATCH_FUNCTION
45
    _"_CALID___
```

|     | RPC STATUS HMIDIIN   |
|-----|--|
|     | HDC 6 MSGBOXCALLBACK X                                       |
|     | FONTENUMPROCA GENERIC UNBIND ROUTINE HBITMAP LPARA           |
|     | M  |
| 5   | MENUTEMPLATEW 7 LPHMIDISTRM t TOKEN INFORMATION CLASS D      |
| -   | RVCALLBACK@20_÷_RPC_MESSAGE                                  |
|     | MENUTEMPLATEA  |
|     | HMIDI ú PFNPROPSHEETCALLBACKPSECURITY_DESCRIPTOR             |
|     | HMENU HWINSTA  |
| 10  | LCSGAMUTMATCH RPC CLIENT_FREE@4ý_PMIDL_STUB_DESC             |
| 10  | LONG NDR SCONTEXT  |
|     | ARRAY_INFO_p_va_list_7_LPHMIXER_X_ TIMERPROC_X_              |
|     | DRAWSTATEPROC HINSTANCE "FOURCC                              |
|     | MIDL STUB MESSAGE "_SECURITY_INFORMATION_X_ENUMRESTYPEP      |
| 15  | ROC & HANDLETABLE 7 LPHWAVEIN                                |
| 15  | PFORMAT_STRING_ "_CALTYPE7_LPHANDLERPC_MGMT_AUTHORI          |
|     | ZATION_FN_!_LANGID"_t_SECURITY_IMPERSONATION_LEVELfpos_t_u_S |
|     | OCKET BOOLEAN_7_RPC_EP_INQ_HANDLE                            |
|     | HWNDMMIOPROC@16LPHANDLER_FUNCTION_t_EXCEPTION_DIS            |
| 20  |  |
|     | HHOOK LPTHREAD START ROUTINE 7                               |
|     | LPHWAVEOUT HPALETTE X PROPENUMPROCEXW HMODULE W              |
|     | AVECALLBACK@20 RPC CLIENT ALLOC@4 HANDLE HMIXER              |
|     | ! PWORD X PROPENUMPROCEXAHCOLORSPACE_X_EDITWORDBR            |
| 25  | EAKPROCA GENERIC BINDING ROUTINE ! u_short7_                 |
|     | LPHMIDIIN X LOCALE ENUMPROCW                                 |
|     | " DWORD X GRAYSTRINGPROC_t_DESCKIND                          |
|     | 7 PHKEY"_®_LPTOP_LEVEL_EXCEPTION_FILTER                      |
|     | " LCID LPFNADDPROPSHEETPAGE u_char_X_LOCALE_ENUMPROCA        |
| 30  | HRGN_t_ACL_INFORMATION_CLASS_t_SYSKINDTIMECALLBACK@20_       |
|     |  |
|     | PACCESS_TOKENSC_LOCKX_LINEDDAPROCPHANDLER_ROUTIN             |
|     | E"_!_PSECURITY_DESCRIPTOR_CONTROL_t_FUNCKIND                 |
|     | FXPT2DOT30LPLONG   |
| 35  | HGLRCHMIDIOUT_t  |
|     | INVOKEKIND HMIDISTRM   |
|     | HFONT  |
|     | HPEN   |
|     | HICON  |
| 40  | PVOID  |
|     | tagMETARECORD"_REGSAMt OLEUPDATEu_MCIDEVICEID                |
|     | LPSERVICE_MAIN_FUNCTIONW                                     |
|     | ! WORD HMETAFILE X ABORTPROC                                 |
| A = | HDRVR_\$_LPSERVICE_MAIN_FUNCTIONAž_LPPRINTHOOKPROCu_si       |
| 45  | ze_t LCSCSTYPE   |
|     | PBYTELRESULT)_   |



|            | ôÿÿÿt f_øÿÿÿt_ctrl   |
|------------|--|
|            |  |
|            | 2 CPTest field ch n mes 1 cStatePtr  |
|            | 3         CRTest         field         ch         p         mes         1         cStatePtr           üÿÿÿt c         . ^ \         W         3         URLTest         field         ch         p         mes         1         cStatePtr           üÿÿÿt c         .         \$         V         Q q         3  |
| _          | name o C V O a 3   |
| 3          |  |
|            | URLEndTest field ch p mes 1 cStatePtr  |
|            | _ôÿÿÿt_l   |
|            | _øÿÿÿt_f   |
|            |  |
| 10         | tagRPCOLEMESSAGE & MALLOC_FREE_STRUCT"_(GENERIC_BINDI  |
|            | NG_ROUTINE_PAIR_ &MALLOC_FREE_STRUCT_ *COMM_FAULT_OFFSET   |
|            | S" . FULL PTR TO REFID ELEMENT" ( GENERIC BINDING ROUTINE PAIR   |
|            | XMIT_ROUTINE_QUINTUPLE"_,PFULL_PTR_TO_REFID_ELEMENT  |
|            | 1GUID_3_LPCLSID_6_tagENHMETARECORD   |
| 15         | 1_GUID_L_MIDL_STUB_DESC_SFULL_PTR_XLAT_TABLESPROP  |
| 13         | SHEETPAGEA f PROPSHEETPAGEW  |
|            | 1 CLSID 7 XDSState IRpcChannelBufferVthl DLGTEMPLATE İ RP  |
|            | _1_CLSID7_XDSState,_IRpcChannelBufferVtbl,_DLGTEMPLATE‡RP_C_SYNTAX_IDENTIFIERŒEXCEPTION_RECORDŽOVERLAPPED'   |
|            | FLOATING SAVE AREA   |
| 20         | 1_IID,_DLGTEMPLATEPROPSHEETPAGEA'_LPDLGTEMPLATEAf  |
| 20         | PROPSHEETPAGEW   |
|            | 9_sval_"_tagPOINTCONTEXT_TMRPC_VERSION   |
|            | " POINT CONTEXT IN C_VERSION   |
|            | POINT—_CONTEXT   |
| <b>.</b> - | 3_LPIID_%_PEXCEPTION_RECORD  |
| 25         | 9_SVAL > val_context   |
|            | HDWP H cState  |
|            | u_PUINTRPC_SS_THREAD_HANDLE_X_CALINFO_ENUMPROCWR   |
|            | PC_AUTH_IDENTITY_HANDLE6_  |
|            | ENHMETARECORD&_  |
| 30         | SECURITY_CONTEXT_TRACKING_MODEX_DATEFMT_ENUMPROCW_t_   |
|            | PSID_NAME_USEMIDICALLBACK@20"_!_SECURITY_DESCRIPTOR_CONTROL  |
|            | THE THE PROPERTY OF THE PROPER |
|            | EXPR_EVAL_ž_LPFRHOOKPROC_X_CALINFO_ENUMPROCA_;PFNC   |
|            | ALLBACK_X_DATEFMT_ENUMPROCAICMENUMPROCW©_  |
| 35         | PQUERYHANDLER  |
|            | @_FLOAT"_LPDWORDRPC_AUTHZ_HANDLEuMMVERSION   |
|            | HRSRCRPC_FORWARD_FUNCTION@20"_®_PTOP_LEVEL_EXCEPTION_F   |
|            | ILTER  |
|            | HCONV  |
| 40         |  |
|            | BYTE LONGLONG a LPPROPSHEETPAGEW ± ICMENUMPROCA ! LP   |
|            | WSTR ACCESS MASK COLORREF _ Z _ LPPROPSHEETPAGEA PIMAG   |
|            | E TLS CALLBACK HWAVEOUT\$_PRPC_RUNDOWNHENHMETAFILE   |
|            | t PBOOL ** RPC_SYNTAX_IDENTIFIER X DESKTOPENUMPROCW_"_u_lo   |
| 45         | ng   |
|            | t SPTR ! LPOLESTR NDR_CCONTEXT   |
|            |  |

```
u UINT X WNDENUMPROC X DESKTOPENUMPROCA _____WNDPROC _____
                 DWORDLONG
   HREFTYPE #
   p LPSTR t
   TOKEN TYPE
   ! BSTR
5
   RPC NS HANDLE
      HDESK__"_PDWORD__°__EXCEPTION_POINTERS__!
   CLIPFORMAT ! LPWORD t TYPEKIND X CODEPAGE ENUMPROCW
   p_HPSTR_d_LPFNPSPCALLBACKW_!_OLECHAR_X_ENUMRESLANGPROC
    t VARKIND X CODEPAGE ENUMPROCA ] LPFNPSPCALLBACKA
10
   RPC_BUFPTR_X_WINSTAENUMPROCW_½_RPC_AUTH_KEY_RETRIEVAL_FN
   _!_ LPCOLESTR
                      SC HANDLE
      HTASK À REGISTERWORDENUMPROCW_X_TIMEFMT_ENUMPROCW_
   X WINSTAENUMPROCA
   !_ATOM__!__LPCWSTR__X__DLGPROC__Ã__REGISTERWORDENUMPROCA___
15
   HOLEMENU
    t BOOL RPC OBJECT_INQ_FN@12
   "_ULONG_X_TIMEFMT_ENUMPROCA__«_PEXCEPTION_POINTERS__Æ__tag
   HELPINFO t CALLCONV LPMENUTEMPLATEA HGLOBAL LPVOI
20
   D
   RPC IF HANDLE X HOOKPROC
    p PSTR ž LPCFHOOKPROC! USHORT 7
                HRESULT
   LPHMIDIOUT
              DISPID_ È_PFULL_PTR_XLAT_TABLES_ ž_LPCCHOOKPROC_
    PUCHAR
    LPBYTE
25
    X PROC
    A DATE Đ
   ENHMFENUMPROC
      PSID
    t LPINT
30
    Ñ SNB
   _p_CHAR__p_LPCSTR__Ó_SERVER_ROUTINE
    ___SCODE&_Ø__LPOVERLAPPED_COMPLETION_ROUTINE__Û
        YIELDPROC ! VARTYPE HWAVEIN ß IRpcChannelBuffer ß IRpc
    ChannelBuffer ž LPPAGEPAINTHOOK_t
35
        OLERENDER u LPUINT_X_GOBJENUMPROC____
    HMETAFILEPICT Ñ LPBSTR
    byte @ PFLOAT " PSECURITY INFORMATION_$_NDR_RUNDOWN___
    LPCVOID_"_SERVICE_STATUS_HANDLE__ž_LPPAGESETUPHOOK
40
    u u int _!_wint_t__â_
    LPMMIOPROC
    STUB THUNK
    _!_WCHAR____HGDIOBJ_X_ENUMRESNAMEPROC___HCONVLIST
45
      HSZ
    t_INT____HDDEDATA__å_tagHANDLETABLE_X_FARPROC_X_
```

```
PROPENUMPROCW " MCIERROR t LPBOOL
      PLONG u WPARAM
      HMMIO ž
   LPOFNHOOKPROC_c HPROPSHEETPAGE QUERYHANDLER X
5
   PROPENUMPROCA
      HKL HACCEL "
   RPCOLEDATAREP__VARIANT_BOOL___HCURSOR_7_PHANDLE_ é
        onexit t X
   FONTENUMPROCW "LCTYPE î RPC DISPATCH FUNCTION
   " CALID
10
   RPC_STATUS_
              HMIDIIN
      HDC 6 MSGBOXCALLBACK X
   FONTENUMPROCA GENERIC UNBIND_ROUTINE____HBITMAP___LPARA
   M
   MENUTEMPLATEW 7 LPHMIDISTRM_t_TOKEN_INFORMATION_CLASS___D
15
   RVCALLBACK@20_÷_RPC_MESSAGE__
   MENUTEMPLATEA
      HMIDI ú PFNPROPSHEETCALLBACK____ PSECURITY_DESCRIPTOR
      HMENU HWINSTA
   LCSGAMUTMATCH RPC_CLIENT_FREE@4 ý_PMIDL_STUB_DESC
20
            NDR SCONTEXT
   ARRAY_INFO__p__va_list__7__ LPHMIXER__X_
                                      TIMERPROC X
   DRAWSTATEPROC HINSTANCE " FOURCC
   PFORMAT STRING " CALTYPE 7 LPHANDLE RPC MGMT AUTHORI
   ZATION_FN_!_LANGID"_t_SECURITY_IMPERSONATION_LEVEL___fpos_t_u_S
   OCKET__BOOLEAN_7_RPC_EP_INQ_HANDLE
      HWND__MMIOPROC@16___LPHANDLER_FUNCTION_t_EXCEPTION_DIS
   POSITION tXLAT SIDE
30
      HHOOK LPTHREAD START ROUTINE 7
   LPHWAVEOUT HPALETTE X PROPENUMPROCEXW HMODULE W
   AVECALLBACK@20 RPC CLIENT ALLOC@4 HANDLE HMIXER
    ! PWORD X PROPENUMPROCEXA HCOLORSPACE X EDITWORDBR
   EAKPROCA GENERIC BINDING ROUTINE ! u short 7
35
   LPHMIDIIN X LOCALE_ENUMPROCW
    " DWORD X GRAYSTRINGPROC t DESCKIND
   _7_PHKEY"_®_LPTOP_LEVEL_EXCEPTION_FILTER
          LPFNADDPROPSHEETPAGE__u_char__X_LOCALE_ENUMPROCA
    HRGN t ACL_INFORMATION_CLASS_t_SYSKIND__TIMECALLBACK@20_
40
   PACCESS_TOKEN____SC_LOCK__X_LINEDDAPROC____PHANDLER_ROUTIN
    E"! PSECURITY DESCRIPTOR CONTROL t FUNCKIND
    FXPT2DOT30 LPLONG
      HGLRC HMIDIOUT t
45
    INVOKEKIND HMIDISTRM
```

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HFONT
       HPEN
       HICON
       PVOID
   tagMETARECORD " REGSAM t OLEUPDATE u MCIDEVICEID
5
    LPSERVICE MAIN FUNCTIONW
                  HMETAFILE X ABORTPROC
    _!_WORD
    HDRVR $ LPSERVICE_MAIN_FUNCTIONA_ ž_LPPRINTHOOKPROC_u_si
             LCSCSTYPE
   ze t
             LRESULT )
10
      PBYTE
   MFENUMPROC
    é FPTR
       HKEY
     UCHAR
               PTHREAD START_ROUTINE_!_wctype_t___I_RPC_HANDLE
15
      HDROP MEMBERID
      SHORT ! wchar_t_u_MMRESULT____XMIT_HELPER_ROUTINE____RPC_BI
   NDING HANDLE
    _"_HIMC____I_RPC_MUTEX_
        HMIXEROBJ ž LPSETUPHOOKPROC , RPC_BLOCKING_FUNCTION_
20
      HBRUSH X
    SENDASYNCPROC !FILEOP FLAGS / LPTIMECALLBACK handle t H
    LOCAL
                       Æ J:\Vb60\Line21\Tests.c u`
                                               \mathbf{f}
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                !$%&'(),-
    25
    Optimizing Compiler Version 10.00*__¼é_äP__K__Def__p_mes__1_
         cStatePtr_*_P_"__9_K__Vcp__p_mes__1_
         cStatePtr__ŏÿÿp_b2__ôÿÿÿp_b1__øÿÿÿp_type__üÿÿÿp_flags__*__°_ú
                                  cStatePtr
         õ[__K___Typ___p__mes__1_
30
                  XDSMes : 4 mpaaRatings 8: 4 tvpgRatings X: L flag
                       XMIT ROUTINE QUINTUPLE GENERIC BINDING
    mask___`:_4__types___
            tagRPCOLEMESSAGE & MALLOC_FREE_STRUCT" ( GENERIC_
    BINDING_ROUTINE_PAIR_&_MALLOC_FREE_STRUCT_*_COMM_FAULT_O
    FFSETS"_.__FULL_PTR_TO_REFID_ELEMENT"_(__GENERIC_BINDING_ROUTINE
35
             XMIT_ROUTINE_QUINTUPLE"_,__PFULL_PTR_TO_REFID_ELEMENT
    1 GUID 3 LPCLSID 6 tagENHMETARECORD
    1_GUID_L_MIDL_STUB_DESC_S__FULL_PTR_XLAT_TABLES____PROP
    SHEETPAGEA f PROPSHEETPAGEW
    _1__CLSID__7__XDSState___,__IRpcChannelBufferVtbl__,__DLGTEMPLATE__;
40
    C_SYNTAX_IDENTIFIER_ @ _ EXCEPTION_RECORD_ Ž __OVERLAPPED_ '
    FLOATING SAVE AREA
    1_IID__,_DLGTEMPLATE___PROPSHEETPAGEA__'_LPDLGTEMPLATEA__f
    PROPSHEETPAGEW
     9 sval " tagPOINT — CONTEXT ™_RPC VERSION
45
    " POINT — CONTEXT
```

```
3 LPIID % PEXCEPTION_RECORD
   9 SVAL \rightarrow val_context
    HDWP H cState
    u PUINT RPC SS THREAD HANDLE X CALINFO ENUMPROCW__ R
   PC AUTH IDENTITY HANDLE_6_
   ENHMETARECORD&
    _SECURITY_CONTEXT_TRACKING_MODE__X__DATEFMT_ENUMPROCW__t_
   PSID NAME USE MIDICALLBACK@20" ! SECURITY_DESCRIPTOR_CONTROL
        EXPR EVAL <u>z_LPFRHOOKPROC_X_CALINFO_ENUMPROCA_i_PFNC</u>
10
   ALLBACK_X_DATEFMT_ENUMPROCA___ ICMENUMPROCW__ ©_
   POUERYHANDLER
   _@_FLOAT__"_LPDWORD____RPC_AUTHZ_HANDLE__uMMVERSION
      HRSRC RPC FORWARD_FUNCTION@20"_®__PTOP_LEVEL_EXCEPTION_F
15
   ILTER
      HCONV
   BYTE LONGLONG_a LPPROPSHEETPAGEW_±_ICMENUMPROCA__!_LP
   WSTR " ACCESS MASK " COLORREF Z LPPROPSHEETPAGEA ' PIMAG
   E_TLS_CALLBACK___HWAVEOUT__$_PRPC_RUNDOWN___HENHMETAFILE
   _t_PBOOL__;__RPC_SYNTAX_IDENTIFIER__X_DESKTOPENUMPROCW__"_u_lo
   t_SPTR_!_LPOLESTR_ NDR CCONTEXT
   u UINT X WNDENUMPROC X DESKTOPENUMPROCA ¶ WNDPROC "
                 DWORDLONG
   HREFTYPE #
    p_LPSTR t
   TOKEN TYPE
    ! BSTR
   RPC_NS_HANDLE
      HDESK " PDWORD ° EXCEPTION POINTERS !
30
   CLIPFORMAT ! LPWORD t TYPEKIND X CODEPAGE ENUMPROCW
    p HPSTR d LPFNPSPCALLBACKW ! OLECHAR X ENUMRESLANGPROC
    t VARKIND X CODEPAGE ENUMPROCA ] LPFNPSPCALLBACKA
   RPC BUFPTR X WINSTAENUMPROCW_½_RPC_AUTH_KEY_RETRIEVAL_FN
    _!_ LPCOLESTR
                      SC HANDLE
35
       HTASK_A_REGISTERWORDENUMPROCW_X_TIMEFMT_ENUMPROCW_
    X WINSTAENUMPROCA
    _!_ATOM__!__LPCWSTR__X__DLGPROC__Ã__REGISTERWORDENUMPROCA____
    HOLEMENU
    _t_BOOL___RPC_OBJECT_INQ_FN@12
40
    " ULONG X TIMEFMT ENUMPROCA « PEXCEPTION POINTERS Æ tag
    HELPINFO_t_CALLCONV___LPMENUTEMPLATEA___HGLOBAL___LPVOI
    D
    RPC IF HANDLE X HOOKPROC
    p PSTR ž LPCFHOOKPROC! USHORT _7_
```

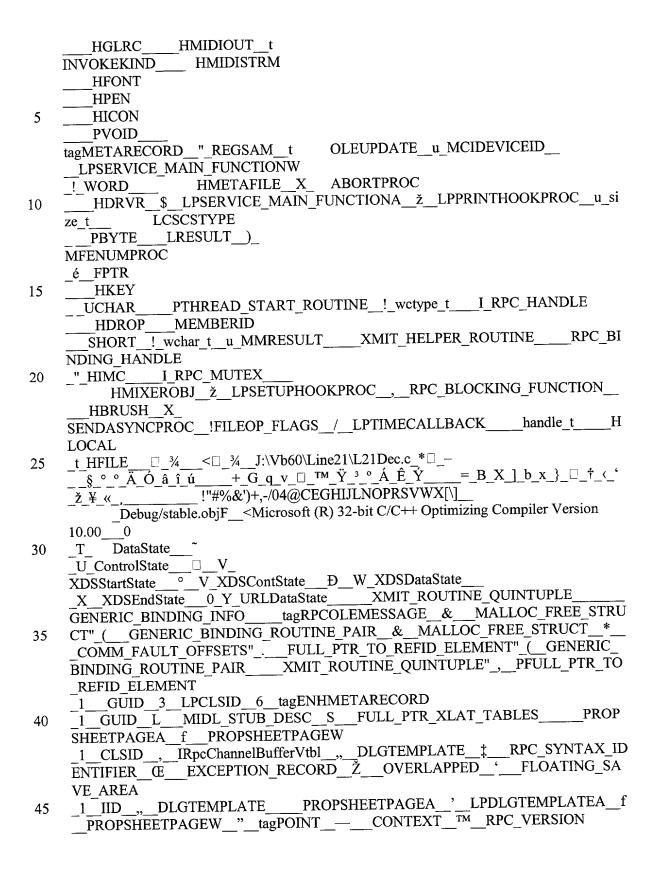
```
LPHMIDIOUT__ HRESULT
    PUCHAR DISPID È PFULL PTR XLAT TABLES Ž LPCCHOOKPROC
    LPBYTE
   X PROC
    A DATE Đ
5
   ENHMFENUMPROC
      PSID
    t LPINT
    Ñ SNB
   p CHAR p LPCSTR Ó SERVER ROUTINE
10
   SCODE& Ø LPOVERLAPPED COMPLETION ROUTINE Û
        YIELDPROC! VARTYPE HWAVEIN_\(\beta\)_IRpcChannelBuffer_\(\beta\)_IRpc
   ChannelBuffer ž LPPAGEPAINTHOOK t
        OLERENDER u LPUINT X_GOBJENUMPROC
   HMETAFILEPICT Ñ LPBSTR
15
    byte @ PFLOAT " PSECURITY INFORMATION__$_NDR_RUNDOWN___
   LPCVOID_"_SERVICE_STATUS_HANDLE__ž_LPPAGESETUPHOOK
    u u int ! wint_t_â_
   LPMMIOPROC
   STUB THUNK
   _!_WCHAR____HGDIOBJ_X_ENUMRESNAMEPROC___HCONVLIST
      HSZ
            HDDEDATA å tagHANDLETABLE X FARPROC X
    t INT
25 PROPENUMPROCW " MCIERROR t LPBOOL
      PLONG_ u WPARAM
       HMMIO__ž_
    LPOFNHOOKPROC_c HPROPSHEETPAGE QUERYHANDLER X
    PROPENUMPROCA
              HACCEL
30
       HKL
    RPCOLEDATAREP VARIANT BOOL HCURSOR 7 PHANDLE é
         onexit t X
    FONTENUMPROCW "LCTYPE î RPC DISPATCH FUNCTION
    " CALID
    RPC STATUS
                 HMIDIIN
35
       HDC 6 MSGBOXCALLBACK X
    FONTENUMPROCA____GENERIC_UNBIND_ROUTINE___HBITMAP___LPARA
    MENUTEMPLATEW 7 LPHMIDISTRM t TOKEN INFORMATION CLASS D
    RVCALLBACK@20_÷_RPC_MESSAGE___
    MENUTEMPLATEA
       HMIDI ú PFNPROPSHEETCALLBACK PSECURITY DESCRIPTOR
       HMENU HWINSTA
    LCSGAMUTMATCH RPC CLIENT FREE@4 ý PMIDL_STUB_DESC
      LONG NDR SCONTEXT
45
    ARRAY_INFO_p_va_list_7_LPHMIXER_X_
                                         TIMERPROC_ X
```

```
DRAWSTATEPROC HINSTANCE " FOURCC
   __MIDL_STUB_MESSAGE__"_SECURITY_INFORMATION__X_ENUMRESTYPEP ROC__å_HANDLETABLE__7_ LPHWAVEIN__
    _PFORMAT_STRING__"_CALTYPE__7_LPHANDLE____RPC_MGMT_AUTHORI
   ZATION_FN_!_LANGID"_t_SECURITY_IMPERSONATION_LEVEL___fpos_t_u_S
   OCKET BOOLEAN 7 RPC_EP_INQ_HANDLE
      HWND MMIOPROC@16 LPHANDLER FUNCTION t EXCEPTION DIS
   POSITION tXLAT SIDE
      HHOOK LPTHREAD START ROUTINE 7
   LPHWAVEOUT __ HPALETTE _X _PROPENUMPROCEXW____HMODULE__W
10
   AVECALLBACK@20___RPC_CLIENT_ALLOC@4____HANDLE_
                                                    HMIXER
    ! PWORD X PROPENUMPROCEXA HCOLORSPACE X EDITWORDBR
                GENERIC BINDING ROUTINE ! u_short 7_
   EAKPROCA
   LPHMIDIIN X LOCALE ENUMPROCW
   " DWORD_X_GRAYSTRINGPROC_t_DESCKIND
    7 PHKEY" ® LPTOP LEVEL EXCEPTION_FILTER
   "_LCID___LPFNADDPROPSHEETPAGE__u_char__X_LOCALE_ENUMPROCA
    HRGN_t_ACL_INFORMATION_CLASS_t_SYSKIND__TIMECALLBACK@20_
   PACCESS_TOKEN____SC_LOCK__X_LINEDDAPROC___PHANDLER_ROUTIN
    E" ! PSECURITY DESCRIPTOR CONTROL t FUNCKIND
    FXPT2DOT30 LPLONG
      HGLRC HMIDIOUT t
    INVOKEKIND HMIDISTRM
25
       HFONT
       HPEN
      HICON
       PVOID
    tagMETARECORD "_REGSAM_ t OLEUPDATE_u_MCIDEVICEID_
    LPSERVICE MAIN FUNCTIONW
30
                 HMETAFILE X ABORTPROC
    ! WORD
     HDRVR $ LPSERVICE MAIN FUNCTIONA <u>ž</u>LPPRINTHOOKPROC_u_si
             LCSCSTYPE
    ze t
             LRESULT )
      PBYTE
    MFENUMPROC
35
    é FPTR
      HKEY
    __UCHAR
               PTHREAD START ROUTINE ! wctype t I RPC_HANDLE
      HDROP MEMBERID
      SHORT ! wchar t u MMRESULT ___XMIT_HELPER_ROUTINE ____RPC_BI
40
    NDING HANDLE
    _"_HIMC____I_RPC_MUTEX_
         HMIXEROBJ_ž_LPSETUPHOOKPROC__,_RPC_BLOCKING_FUNCTION__
      HBRUSH X
    SENDASYNCPROC_!FILEOP_FLAGS_/_LPTIMECALLBACK___handle_t___H
45
    LOCAL
```

|     | t_HFILEP_TDP_TJ:\Vb60\Line21\XDSMessages.cP_V_g_—                                       |
|-----|---|
|     | "ÿ 4 9 B S f ° Ý é @ Q 1 x ^ ~ » Ì Ø é õ # / @ E V [ d u \ \                            |
|     | ø: K P "#%'()*+,/01234568: BCDEGHIJ</th   |
|     | Debug/I 21Dec obiF < Microsoft (R) 32-bit C/C++ Optimizing Compiler Version             |
| 5   | 10.00. ä  |
|     | lpReserved 2 d § O Line21Decode field ch p mes  |
|     | øÿÿÿt_j   |
|     |   |
|     | ch n mes jiÿÿÿF cstate . 4 ⟨ R  |
| 10  | ShiftRight "value shift \(^1\) \(\frac{1}{2}\) R ShiftLeft "value shift \(^0\)          |
| 10  | S DataState On H CCstate 11   |
|     | cStatePtr XMII ROUTINE OUINTUPLE GENERIC DINDING_IN                                     |
|     | FO tagRPCOLEMESSAGE & MALLOC_FREE_STRUCT"_(GENERIC_BIN                                  |
|     | DING ROUTINE PAIR & MALLOC FREE STRUCT * COMM FAULT OFFS                                |
| 15  | ETS". FULL PTR TO REFID ELEMENT" (_GENERIC_BINDING_ROUTINE_P                            |
| 13  | AIR XMIT_ROUTINE_QUINTUPLE"_,PFULL_PTR_TO_REFID_ELEMENT                                 |
|     | 1 GUID 3 LPCLSID 6 tagENHMETARECORD   |
|     | 1 GUID 3 LPCLSID 6 tagENHMETARECORD 1 GUID L MIDL STUB DESC S FULL PTR_XLAT_TABLES PROP |
|     | SHEETPAGEA E PROPSHEETPAGEW   |
| 20  | 1 CLCID 7 VDCStoto IPncChannelRufferVthl DLGTEMPLATE T RP                               |
| 20  | C_SYNTAX_IDENTIFIER_ Œ _ EXCEPTION_RECORD_ ŽOVERLAPPED_ '                               |
|     | FLOATING SAVE AREA  |
|     | 1 IID, _DLGTEMPLATEPROPSHEETPAGEA'LPDLGTEMPLATEAf                                       |
|     | PROPSHEETPAGEW_"_tagPOINT_—_CONTEXT_TM_RPC_VERSION                                      |
| 25  | " POINT_—_CONTEXT   |
|     | 3_LPIID_%PEXCEPTION_RECORD>_val_context   |
|     | HDWP H cState   |
|     | u_PUINTRPC_SS_THREAD_HANDLE_X_CALINFO_ENUMPROCWR  |
|     | PC AUTH IDENTITY_HANDLE_6_  |
| 30  | ENHMETARECORD&  |
|     | SECURITY CONTEXT TRACKING MODE X DATEFMT ENUMPROCW t                                    |
|     | PSID_NAME_USEMIDICALLBACK@20"_!_SECURITY_DESCRIPTOR_CONTROL                             |
|     |   |
|     | EXPR_EVAL_z_LPFRHOOKPROC_X_CALINFO_ENUMPROCA_;_PFNC                                     |
| 35  | ALLBACK_X_DATEFMT_ENUMPROCA ICMENUMPROCW©_  |
|     | POHERYHANDLER   |
|     | @ FLOAT _ " LPDWORD _ RPC_AUTHZ_HANDLE_uMMVERSION                                       |
|     | HRSRCRPC_FORWARD_FUNCTION@20"_®PTOP_LEVEL_EXCEPTION_I                                   |
|     | ILTER   |
| 40  | HCONV   |
|     |   |
|     | BYTE LONGLONG a LPPROPSHEETPAGEW ± ICMENUMPROCA ! LP                                    |
|     | WSTR "_ACCESS_MASK"_COLORREFZLPPROPSHEETPAGEAPIMAG                                      |
|     | E TLS CALLBACK HWAVEOUT \$ PRPC RUNDOWNHENHMETAFILE                                     |
| 45. | t_PBOOL   |
|     | ng  |

```
t SPTR! LPOLESTR NDR CCONTEXT
    u_UINT__X__WNDENUMPROC__X__DESKTOPENUMPROCA___¶__WNDPROC__"_
                 DWORDLONG
   HREFTYPE #
   p LPSTR t
   TOKEN TYPE
   ! BSTR
   RPC NS HANDLE
      HDESK " PDWORD ° EXCEPTION POINTERS !
   CLIPFORMAT ! LPWORD t TYPEKIND X CODEPAGE ENUMPROCW
   p_HPSTR_d_LPFNPSPCALLBACKW_!_OLECHAR_X_ENUMRESLANGPROC
10
    t VARKIND X CODEPAGE ENUMPROCA ] LPFNPSPCALLBACKA
   RPC_BUFPTR_X_WINSTAENUMPROCW_½_RPC_AUTH_KEY_RETRIEVAL_FN
     !_ LPCOLESTR
                      SC HANDLE
      HTASK À REGISTERWORDENUMPROCW_X_TIMEFMT_ENUMPROCW_
   X WINSTAENUMPROCA
    _!_ATOM__!__LPCWSTR__X__DLGPROC__Ã__REGISTERWORDENUMPROCA___
    HOLEMENU
    t BOOL RPC OBJECT INQ FN@12
    "_ULONG__X__TIMEFMT_ENUMPROCA__«__PEXCEPTION_POINTERS__Æ__tag
   HELPINFO t CALLCONV LPMENUTEMPLATEA HGLOBAL LPVOI
20
    RPC IF HANDLE X HOOKPROC
    p PSTR ž LPCFHOOKPROC !_USHORT_ 7_
    LPHMIDIOUT HRESULT
     PUCHAR DISPID È PFULL_PTR_XLAT_TABLES__ž_LPCCHOOKPROC__
     LPBYTE
    X PROC
    A DATE Đ
    ENHMFENUMPROC
      PSID
30
    t LPINT
    Ñ SNB
    _p_CHAR__p_LPCSTR__Ó__SERVER_ROUTINE
      SCODE& Ø LPOVERLAPPED_COMPLETION_ROUTINE_ Û_
        YIELDPROC_!_VARTYPE___HWAVEIN__ß_IRpcChannelBuffer__ß_IRpc
35
    ChannelBuffer ž LPPAGEPAINTHOOK_t
        OLERENDER_u_LPUINT_X_GOBJENUMPROC_
    HMETAFILEPICT N LPBSTR
    __byte__@__PFLOAT__"__PSECURITY_INFORMATION__$__NDR_RUNDOWN____
40
    LPCVOID_ "_SERVICE_STATUS_HANDLE__ž_LPPAGESETUPHOOK
    u u int ! wint t_â_
    LPMMIOPROC
    STUB THUNK
45
    9_ sval
    ! WCHAR HGDIOBJ X ENUMRESNAMEPROC HCONVLIST
```

|     | HSZ   |
|-----|---|
|     | t_INTHDDEDATA_å_tagHANDLETABLE_X_FARPROC_X_   |
|     | PROPENUMPROCW_"_MCIERROR_t_LPBOOL   |
|     | PLONG u WPARAM  |
| 5   | HMMIO ž   |
| •   | LPOFNHOOKPROC_c_HPROPSHEETPAGE_QUERYHANDLER_X_  |
|     | PROPENUMPROCA   |
|     | HKL HACCEL "  |
|     | RPCOLEDATAREPVARIANT_BOOLHCURSOR7_PHANDLEé_   |
| 10  | onexit t X  |
|     | FONTENUMPROCW"_LCTYPEîRPC_DISPATCH_FUNCTION   |
|     | " CALID   |
|     | RPC STATUSHMIDIIN   |
|     | HDC & MSGBOXCALLBACK X  |
| 15  | ——————————————————————————————————————  |
|     | M   |
|     | MENUTEMPLATEW_7_LPHMIDISTRM_t_TOKEN_INFORMATION_CLASSD                                |
|     | RVCALLBACK@20÷RPC_MESSAGE   |
|     | MENUTEMPLATEA   |
| 20  | HMIDI_ú_PFNPROPSHEETCALLBACKPSECURITY_DESCRIPTOR                                      |
|     | HMENU HWINSTA PEGG  |
|     | LCSGAMUTMATCHRPC_CLIENT_FREE@4ý_PMIDL_STUB_DESC                                       |
|     | LONGNDR_SCONTEXT  |
|     | ARRAY INFO_p_va_list_7_LPHMIXER_X_ TIMERPROC_X_                                       |
| 25  | DRAWSTATEPROC HINSTANCE FOURCC FINE PROPERTY PER                                      |
|     | MIDL_STUB_MESSAGE_"_SECURITY_INFORMATION_X_ENUMRESTYPEP ROC_å_HANDLETABLE_7_LPHWAVEIN |
|     | ROC å HANDLETABLE / LPHWAVEIN_ PROC MGMT AUTHORI                                      |
|     | PFORMAT_STRING_" CALTYPE_ 7_LPHANDLE RPC_MGMT_AUTHORI                                 |
|     | ZATION FN ! LANGID" t SECURITY IMPERSONATION LEVEL fpos t u S                         |
| 30  | OCKETBOOLEAN7_RPC_EP_INQ_HANDLE<br>HWNDMMIOPROC@16LPHANDLER_FUNCTIONt_EXCEPTION_DIS   |
|     | HWND MMIOPROC@16 LPHANDLER FUNCTION LEXCEL HON_DIS                                    |
|     | POSITION_tXLAT_SIDE HHOOKLPTHREAD_START_ROUTINE7_                                     |
|     | LPHWAVEOUT HPALETTE X PROPENUMPROCEXW HMODULE W                                       |
| 25  | AVECALLBACK@20 RPC_CLIENT_ALLOC@4 HANDLE HMIXER                                       |
| 33  | !_PWORD_X_PROPENUMPROCEXAHCOLORSPACE_X_EDITWORDBR                                     |
|     | EAKEROCA GENERIC BINDING ROLLTINE 1 11 short 7  |
|     | EAKPROCA GENERIC BINDING ROUTINE ! u short 7_ LPHMIDIIN X LOCALE ENUMPROCW            |
|     | "_DWORD_X_GRAYSTRINGPROC_t_DESCKIND   |
| 40  | 7 PHKEY" ® LPTOP LEVEL EXCEPTION FILTER   |
| 70  | "_LCIDLPFNADDPROPSHEETPAGEu_char_X_LOCALE_ENUMPROCA                                   |
|     | HRGN_t_ACL_INFORMATION_CLASS_t_SYSKINDTIMECALLBACK@20                                 |
|     |   |
|     | PACCESS_TOKEN SC_LOCK_X_LINEDDAPROCPHANDLER_ROUTIN                                    |
| 45  |   |
| -13 | FXPT2DOT30 LPLONG   |

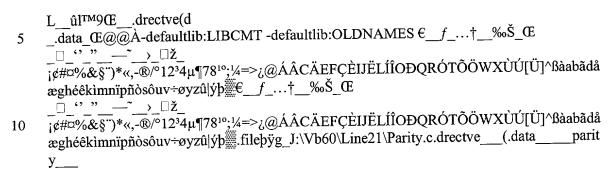


```
" POINT — CONTEXT
    3 LPIID ‰ PEXCEPTION RECORD > val context
      HDWP
    u PUINT
            RPC SS THREAD HANDLE X CALINFO ENUMPROCW R
   PC AUTH IDENTITY HANDLE 6
   ENHMETARECORD&
    SECURITY CONTEXT TRACKING MODE X DATEFMT ENUMPROCW
   PSID NAME USE MIDICALLBACK@20"! SECURITY DESCRIPTOR CONTROL
        EXPR EVAL ž LPFRHOOKPROC X CALINFO ENUMPROCA ; PFNC
10
   ALLBACK X DATEFMT ENUMPROCA ¤ ICMENUMPROCW ©
   PQUERYHANDLER
   @ FLOAT " LPDWORD
                        RPC AUTHZ HANDLE uMMVERSION
      HRSRC RPC FORWARD FUNCTION@20" ® PTOP LEVEL EXCEPTION F
15
   ILTER
      HCONV
    BYTE__LONGLONG_a_LPPROPSHEETPAGEW_±_ICMENUMPROCA ! LP
   WSTR " ACCESS MASK " COLORREF Z LPPROPSHEETPAGEA ' PIMAG
20
   E TLS CALLBACK HWAVEOUT $ PRPC RUNDOWN HENHMETAFILE
   t PBOOL ‡ RPC SYNTAX IDENTIFIER X DESKTOPENUMPROCW " u lo
   ng
   t_SPTR_!_LPOLESTR__NDR CCONTEXT
    u UINT X WNDENUMPROC X DESKTOPENUMPROCA ¶ WNDPROC "
   HREFTYPE #
                DWORDLONG
    p LPSTR t
   TOKEN TYPE
    ! BSTR
   RPC NS HANDLE
      HDESK " PDWORD ° EXCEPTION POINTERS !
30
   CLIPFORMAT ! LPWORD t TYPEKIND X CODEPAGE ENUMPROCW
   p HPSTR d LPFNPSPCALLBACKW ! OLECHAR X ENUMRESLANGPROC
    t VARKIND X CODEPAGE ENUMPROCA ] LPFNPSPCALLBACKA
   RPC BUFPTR X WINSTAENUMPROCW 1/2 RPC AUTH KEY RETRIEVAL FN
   _!_ LPCOLESTR_
                     SC HANDLE
35
      HTASK À REGISTERWORDENUMPROCW X TIMEFMT ENUMPROCW
   X WINSTAENUMPROCA
    ! ATOM ! LPCWSTR X DLGPROC Ã REGISTERWORDENUMPROCA
   HOLEMENU
   _t_BOOL___RPC_OBJECT_INQ_FN@12
    " ULONG X TIMEFMT ENUMPROCA « PEXCEPTION POINTERS Æ tag
   HELPINFO t CALLCONV LPMENUTEMPLATEA HGLOBAL LPVOI
   RPC IF HANDLE X HOOKPROC
   p PSTR ž LPCFHOOKPROC! USHORT 7
45
```

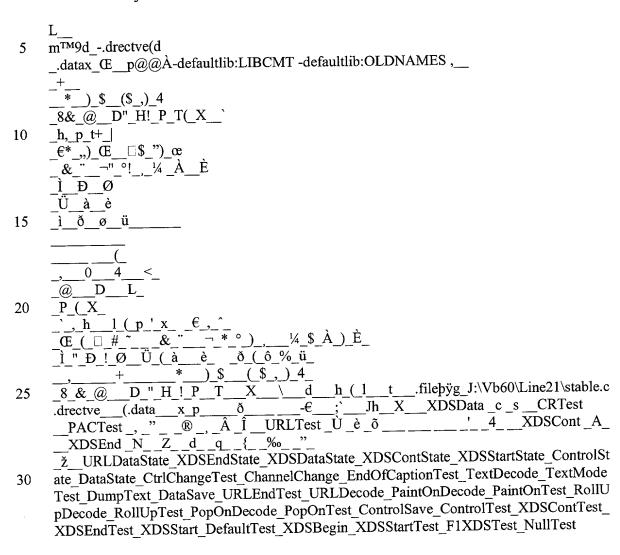
```
LPHMIDIOUT
                                                                                                                                               HRESULT
                                                                                                                _DISPID__È__PFULL_PTR_XLAT_TABLES__ž LPCCHOOKPROC
                                            PUCHAR
                                            LPBYTE
                                  X PROC
                                  A DATE Đ
    5
                                ENHMFENUMPROC
                                                          PSID
                                 t LPINT
                                   Ñ SNB
                               p CHAR p LPCSTR Ó SERVER ROUTINE
10
                                                    SCODE& Ø LPOVERLAPPED COMPLETION ROUTINE Û
                                                                                                                                                                                                                                                                         HWAVEIN ß IRpcChannelBuffer_ß_IRpc
                                                                           YIELDPROC! VARTYPE
                                 ChannelBuffer ž LPPAGEPAINTHOOK t
                                                                           OLERENDER u LPUINT X_GOBJENUMPROC
                                HMETAFILEPICT Ñ LPBSTR
15
                                       byte @ PFLOAT " PSECURITY INFORMATION $ NDR RUNDOWN
                                LPCVOID "_SERVICE_STATUS_HANDLE__ž_LPPAGESETUPHOOK
                                       u u int ! wint t â_
20
                                  LPMMIOPROC
                                  STUB THUNK
                                      9 sval
                                                                                                                    HGDIOBJ X ENUMRESNAMEPROC HCONVLIST
                                   ! WCHAR
                                                           HSZ
                                                                                                             HDDEDATA__å__tagHANDLETABLE_X_FARPROC_X
25
                                       t INT
                                   PROPENUMPROCW " MCIERROR t L_€_€_
                                                                                                                                                                                                                                                                                   (())**,,--
                                   ..//1122334455668899::;;<<==>>@,@,AABBCCDDEEFFGGHHIIJJKKLLMMNNOOPPQQ
                                    RRSSTTUUVVWWXXYYZZ[[\\]]^^``ddeehhiikkllmmooqqssttwwxx\{\{\|\}\}
 30
                                    †^^‰ŠŠ<<ŒŒ□□ŽŽ□□'''''••-
                                    \verb"a"a"cyéééêe"e"iiiiððn"n" < e\_@e8: elbe, 7e`i < e \< exbe, 5eh3e - 9e, @ex4e@=eH5e`i3e\_3eÄ > e`AAe8 
                                     \bar{X}A \in p?\bar{\epsilon}1/49\bar{\epsilon}\$9\bar{\epsilon}HA\bar{\epsilon}">\bar{\epsilon}, \bar{>}\bar{\epsilon}@7\bar{\epsilon}\grave{a}?\bar{\epsilon}\eth?\bar{\epsilon}T@\bar{\epsilon}1/4@\bar{\epsilon}\$A\bar{\epsilon}H;\bar{\epsilon}\grave{E}2\bar{\epsilon}L6\bar{\epsilon}P7\bar{\epsilon}"8\bar{\epsilon}X3\bar{\epsilon}\_@\bar{\epsilon}\eth3\bar{\epsilon}\ddot{U}\bar{4}\bar{\epsilon}t5
                                     \in \emptyset : \in \hat{O} > \in \$ > \in \emptyset \\ 9 \in \hat{I} \subset (A \in | 3 \in 4 \in 18 \in 9 \in 45 \in \square \\ 3 \in D \otimes \emptyset \\ = 7 \in PC \in \c^2AB \in \c^2A \cap \c^2A \in \c^2A \in \c^2A \cap \c^2
                                    \notin \ddot{\mathsf{U}} 3 \in \dot{\mathsf{L}} : \notin \mathsf{d} 7 \in \ddot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{C} \neg (a) \in \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{L} 7 \in \dot{\mathsf{L}} = \mathsf{L} 7 \circ (a) \in \mathsf{L} 7 \circ (a) = \mathsf{L} 7 \circ
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                                     C \in \mathbb{C}4 \in \mathbb{P} < \mathbb{C}, B \in \mathbb{D}8 \in \mathbb{R} \times \mathbb{A} \in \mathbb{R} \times \mathbb{C} = \mathbb{C}4 \times \mathbb{C}   40
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File: Parity.obj



File: stable.obj



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File: Tests.obj
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|    | $\ddot{y} + \ddot{A} \dot{o} \otimes + \ddot{N} + \dot{u} \dot{c} \dot{c} \dot{c} + \ddot{1} \ddot{y} \ddot{y} \ddot{y} \dot{c} \dot{u} + \dot{A} \dot{o} \otimes O \dot{c} \dot{I} \dot{A} \dot{e} \dot{c} \dot{b} \dot{c} \dot{f} \dot{f} \dot{a} \dot{c} \dot{o} \dot{c} \dot{f} \dot{H} \dot{A} \dot{a} \underline{\qquad} f L \underline{\qquad} \dot{A} \dot{a} \underline{\qquad} \partial C \underline{\qquad} \ddot{c} \dot{c} \dot{f} \dot{c} \dot{c} \dot{c} \dot{c} \dot{c} \dot{c} \dot{c} c$   |
| 15 | $H_{\dot{A}\dot{a}}_{fL}\dot{A}\dot{a}_{\Box}@+\dot{A}_{\Box}^{1}_{4}_{X_{\Box}^{1}\ddot{y}\ddot{y}\ddot{y}\dot{o}}\oplus+\dot{N}+\dot{u}\dot{c}\dot{U}\dot{c}^{+1}\ddot{y}\ddot{y}\ddot{y}\ddot{v}\dot{u}+\dot{A}\dot{o}^{*}\Theta\dot{c}\ddot{A}\dot{e}_{\dot{a}}\dot{e}_{\dot$   |
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| 25 | $\tilde{N}+\tilde{u}(\tilde{N}(\div^1\ddot{v}\ddot{v}\ddot{v}\ddot{v})(\acute{v}+A\dot{o})$ $\otimes$ O( $\hat{E}A\acute{e}$ $\acute{o}$ ¥( $\hat{E}f\acute{a}$ $\acute{o}$ $\tilde{v}$ Õ $\tilde{A}$ $t$ 0; $^1\ddot{v}\ddot{v}\ddot{v}\ddot{v}+A\dot{o}$ $\otimes$ ÷ $\tilde{N}+\tilde{u}(\tilde{N}(\div^1\ddot{v}\ddot{v}\ddot{v}\ddot{v}\ddot{v})(\acute{v}+A\dot{o})$ $\otimes$ O( $\hat{E}A\acute{e}$  |
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|    | $\ddot{\text{A}} \hat{\text{o}} \hat{\text{B}} + \ddot{\tilde{\text{N}}} + \dot{\tilde{\text{u}}} \langle \tilde{\text{N}} \langle + \dot{\tilde{\text{J}}} \ddot{\text{y}} \ddot{\text{y}} \ddot{\text{y}} \dot{\text{y}} + \dot{\tilde{\text{A}}} \hat{\text{o}} \hat{\text{B}} \text{O} \langle \hat{\text{E}} \dot{\text{A}} \acute{\text{e}} \underline{\text{o}} \dot{\text{Y}} \langle \hat{\text{E}}   f \acute{\text{a}} \underline{\text{o}}  \underline{\text{o}} \underline{\text{o}$ |
|    | $\label{eq:control_problem} \grave{\text{A}}\grave{\text{o}}\&\text{O}(\grave{\text{E}}\grave{\text{A}}\acute{\text{e}}\ \acute{\text{o}}\texttt{Y}(\grave{\text{E}})f\acute{\text{a}}\ \acute{\text{o}}\texttt{x}\ ^{\lceil f}\grave{\text{A}}\ ^{\rceil}\ddot{\text{y}}\ddot{\text{y}}\ddot{\text{y}}\ddot{\text{y}}+\grave{\text{A}}\grave{\text{o}}\&+\check{\text{N}}+\grave{\text{u}}(\check{\text{N}}(\div^{1}\ddot{\text{y}}\ddot{\text{y}}\ddot{\text{y}}\ddot{\text{y}})\acute{\text{y}}+\grave{\text{A}}\grave{\text{o}}\&\text{O}(\grave{\text{E}}\grave{\text{A}}\acute{\text{e}}\ \acute{\text{o}}\texttt{Y}(\grave{\text{E}}\acute{\text{A}}\acute{\text{e}}\ \acute{\text{o}}\texttt{Y}(\grave{\text{E}}\acute{\text{A}}\acute{\text{e}}\ \acute{\text{o}}\texttt{Y}(\grave{\text{E}}\acute{\text{A}}\acute{\text{e}}\ \acute{\text{o}}\texttt{X}))$   |
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                      ationHorrorHomeHockeyHobbyHistoryHigh
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## Appendix C

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5 **Cold Fusion** Showtime File: AddComment.cfm 10 <cfif ParameterExists(Edit)> <cfif Len(Trim(NewComment)) GT 0> 15 <!--- Get the max of EventID's ---> <cfquery name="GetMax" datasource="VBIContent" username="caption" password="trewq55"> 20 select Max(Eventid)as maxid from ctlfile </cfquery> <cfset newEvent = '#incrementValue(GetMax.maxid)#'> 25 <!--- Insert a new record and pass EventID ---> <cfquery name="AddEvent"</pre> datasource="VBIContent" username="caption" 30 password="trewq55"> Insert into ctlfile (Eventid, Seconds, 35 Type, Clipsource, Comment 40 Values (#newEvent#, #LTime#, 'C', '#Clipsrc#',

'#NewComment#'

```
</cfquery>
                    </cfif>
             <!--- Close Window --->
        5
             <!--- <body onLoad="window.close();"> --->
             <cfoutput>
             <cflocation url="./thankyou.cfm?LTime=#Ltime#&DS=VBIContent&Clipsrc=#ClipSrc#">
        10
             </cfoutput>
             </cfif>
             <fort face="Arial" size="-1">Type in your comment, then press "Save"<br/>
13
       15
             <!--- Use LTime for current time --->
             <form action="AddComment.cfm?Edit=Yes" method="POST"</pre>
i.I
             onSubmit="setTimeout('window.close()',2000);">
177
             <cfoutput>
             <input type="Hidden" name="LTime" value="#LTime#">
1.1
<cfif ParameterExists(EventID)>
        20
13
             <input type="Hidden" name="EventID" value="#EventID#">
III
             </cfif>
             <input type="Hidden" name="DS" value="#DS#">
<input type="Hidden" name="Clipsrc" value="#Clipsrc#">
        25
             </cfoutput>
             <center>
             <textarea name="NewComment" cols="40" rows="2" wrap="VIRTUAL"></textarea>
             <input type="Submit" value="Save"></center>
             </font>
             </form>
        30
```

```
File: banner2.cfm
     <html>
     <head>
5
     <title></title>
     </head>
     <SCRIPT LANGUAGE = "JavaScript">
     <!-- hide this script from old browsers
     LinkWindow="status=no,toolbar=yes,directories=no,menubar=yes,location=yes,scrollbars=y
10
     es,resizable=yes,HEIGHT=400,WIDTH=600";
     // -->
     </script>
     <body bgcolor="#5B94D1">
            <CFIF ParameterExists(imgsrc) AND ParameterExists(msg2)>
15
            <cfoutput>
            <A href="http://#msg2#" target="NetWin"
     onClick="window.open(",'NetWin',LinkWindow);"><IMG align="left" alt="#caption#"
     border=0 src="http://#imgsrc#"></a>
            </cfoutput>
20
            <CFELSE>
             
            </CFIF>
25
     </body>
     </html>
```

```
File: buttonbar2.cfm
     <html>
5
     <head>
     <title></title>
     </head>
     <SCRIPT LANGUAGE = "JavaScript">
     name = 'mymainwindow';
10
     CaptionWin=null;
     <!-- hide this script from old browsers
     LinkWindow="status=no,toolbar=yes,directories=no,menubar=yes,location=no,scrollbars=ye
     s,resizable=yes,HEIGHT=480,WIDTH=640";
     SelectWindow="status=no,toolbar=yes,directories=no,menubar=yes,location=no,scrollbars=y
15
     es,resizable=yes,HEIGHT=400,WIDTH=600";
     function WinOpen()
     {
            if (CaptionWin == null)
20
                   CaptionWin = window.open("caption2.cfm", "CaptionWin",
     "menubar=0,toolbar=0,resizeable=0,width=320,height=360");
                   CaptionWin.focus();
                   document.forms[0].isWinOpen.value="true";
25
                   return false;
            }
            else
                   if (CaptionWin.closed == true)
30
                           CaptionWin = window.open("caption2.cfm", "CaptionWin",
      "menubar=0,toolbar=0,resizeable=0,width=320,height=360");
                           CaptionWin.focus();
                           document.forms[0].isWinOpen.value="true";
35
                           return false;
                    }
            }
     //function isWinOpen()
40
     //{
            if (CaptionWin == null)
     //
     //
     //
                    WinOpen();
     //
                    CaptionWin.hide();
                    return false;
45
     //
     //
            }
```

```
//
          else
    //
          {
               if (CaptionWin.closed == true)
    //
    //
5
    //
                     return false;
    //
    //
               else
    //
               {
    //
                          return true;
10
    //
    //
          }
    //}
    // --->
    </script>
15
    <!--- buttonbar in frame name="ButtonWin" --->
    <body bgcolor="#8FBC8F" text="Black" link="Blue" vlink="Blue" alink="#FF4500">
    <!--- <cfif Channel is ">
    onLoad="window.open('../Selector/index.cfm','SelectWin',LinkWindow);"
20
    <td width="10" rowspan="3"
    background="../images/site/transparent.gif">
25
               <img
    src="/IMAGES/site/buttonbar_curve.jpg" border=0 alt="" align="top" width=14
    height=15>
30
               <font face="Arial" size="-1">
                          <a href="../Selector/channels.cfm" target="SelectWin"
    onClick="window.open(",'SelectWin',LinkWindow);">Channels</a>
35
                     <font face="Arial" size="-1">
    href="../Links/index.cfm?ClipSrc=<cfoutput>#Clipsrc#&DS=#DS#</cfoutput>"
    target="OutLinkWin" onClick="window.open(",'OutLinkWin',LinkWindow);">Links</a>
                     40
                <font face="Arial" size="-1">
```

```
<font face="Arial" size="-1"> <a
    href="../Selector/selections.cfm" target="SelectWin"
    onClick="window.open(",'SelectWin',LinkWindow);">Selections</a>
               <font face="Arial" size="-1">
5
                          <cfif NOT Channel is ">
    href="../chat/index.cfm?Channel=<cfoutput>#Channel#</cfoutput>" target="OutLinkWin"
    onClick="window.open(",'OutLinkWin',LinkWindow);">Chat</a>
                          </cfif>
10
                    <!---
               15
                          <fort face="Arial" size="-1">
                          <cfif NOT Channel is ">
    href="caption2.cfm?Channel=<cfoutput>#Channel#</cfoutput>" target="CaptionWin"
    onClick="return(WinOpen())">CC</a>
                          </cfif>
20
                --->
    25
    <form name='SearchForm' action="../Links/search.cfm" target="OutLinkWin"</pre>
    on Submit = "window.open(", 'OutLinkWin', LinkWindow);\\
    setTimeout('document.SearchForm.reset()',2000);" method="POST">
30
          <input type="Hidden" name="isWinOpen" value="">
          <font face="Arial" size="1">
               Find <input type="Text" name="SrchFor" size="15" maxlength="50"></font>
               <center><font size="1"><input type="Submit"</pre>
35
    value="Search!"></font></center>
          </form>
          40
    </body>
    </html>
45
```

```
File: caption2.cfm
    <html>
    <head>
    <title>Closed Captioning</title>
5
    <script language="JavaScript">
    function SetUnLoad()
         opener.document.forms[0].isWinOpen.value="false";
10
         window.close();
    </script>
    </head>
    <body bgcolor="ghostwhite">
    <!--- sponsor in frame name="SponsorWin" --->
15
    <form name="cc">
    20
         <CFIF ParameterExists(caption)>
         <cfoutput>
         <font size="-1">
         <textarea name='Caption' cols='40' rows='10'
25
    wrap="VIRTUAL">#Replace(caption,"||","","ALL")#</textarea>
         </font>
         </cfoutput>
         </cfif>
30
         </TR>
35
    </form>
    </TABLE>
    </body>
    </html>
```

```
File: comment2.cfm
     <html>
5
     <head>
     <title></title>
     </head>
     <SCRIPT LANGUAGE = "JavaScript">
     <!-- hide this script from old browsers
     CommWin=null;
10
     LinkWindow="status=no,toolbar=yes,directories=no,menubar=yes,location=yes,scrollbars=y
     es,resizable=yes,HEIGHT=400,WIDTH=600";
     SmallWindow="status=no,toolbar=yes,directories=no,menubar=no,location=no,scrollbars=n
     o,resizable=yes,HEIGHT=200,WIDTH=400";
15
     function WinOpen()
     {
            var ltime=parent.DataWin.document.Comments.ltime.value;
            var ltime 1=Math.floor(ltime/1000);
            var clip=parent.DataWin.document.Comments.Clipsrc.value;
20
            var ds=parent.DataWin.document.Comments.DS.value;
            var What_url="addcomment.cfm?LTime="+ltime_1+"&ds="+ds+"&Clipsrc="+clip;
            if (CommWin == null)
            {
                   CommWin = window.open(What_url, "CommWin", SmallWindow);
25
                   CommWin.focus();
            }
            else
30
                   if (CommWin.closed == true)
                   {
                          CommWin = window.open(What_url, "CommWin", SmallWindow);
                          CommWin.focus();
                   }
35
      }
      function SetElapseTime()
40
            var ltime=parent.DataWin.document.Comments.ltime.value;
            var clip=parent.DataWin.document.Comments.Clipsrc.value;
            var ds=parent.DataWin.document.Comments.DS.value;
            location.href="addcomment.cfm?LTime="+ltime+"&ds="+ds+"&Clipsrc="+clip;
45
      // -->
```

```
</scripi>
           <body bgcolor="#F5F5F5" link="Blue" text="Black" vlink="#5B94D1" alink="#FF4500">
           <font face="Arial" size="-2">
                      
       5
           <!---
           <CFIF ParameterExists(LTime)>
           <a href="addcomment.cfm?LTime=#LTime#" target="CommWin"
           onClick="window.open(",'CommWin',SmallWindow);SetElapseTime();">
           <CFELSE>
           <a href="addcomment.cfm?LTime=0" target="CommWin"
      10
           onClick="window.open(",'CommWin',SmallWindow);SetElapseTime();">
           </CFIF>
           --->
           <a href="#" onClick="WinOpen()">
Add Your Comment</a><br>
      15
           </font>
ű
           <font face="Arial" size="1">
17
           <CFIF ParameterExists(msg)>
<cfoutput>
#Replace(msg,"||","","ALL")#
      20
           </cfoutput>
            </cfif>
</font>
            </body>
      25
           </html>
```

File: community.cfm

5

<body bgcolor="ivory">

community in frame name="CommunityWin"

```
File: data2.cfm
     <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
5
     <html>
     <head>
            <title>Untitled</title>
     </head>
10
     <body>
     <form name="Sponsor" action="sponsor2.cfm" method="post" enctype="application/x-
     www-form-urlencoded" target="SponsorWin">
     <input type="Hidden" name="imgsrc" value="">
     <input type="Hidden" name="msg2" value="">
     <input type="Hidden" name="caption" value="">
15
     <input type="Hidden" name="Net" value="">
     <input type="Hidden" name="Channel" value="">
     </FORM>
     <form name="Links" action="linklist2.cfm" method="post" enctype="application/x-www-</pre>
20
     form-urlencoded" target="LinkListWin">
     <input type="Hidden" name="msg" value="">
     </FORM>
25
     <form name="Ad" action="banner2.cfm" method="post" enctype="application/x-www-form-
     urlencoded" target="BannerWin">
     <input type="Hidden" name="imgsrc" value="">
     <input type="Hidden" name="msg2" value="">
     <input type="Hidden" name="caption" value="">
     </FORM>
30
     <form name="Caption" action="caption2.cfm" method="post" enctype="application/x-www-
     form-urlencoded" target="CaptionWin">
     <input type="Hidden" name="caption" value="">
35
     </FORM>
     <form name="Comments" action="comment2.cfm" method="post" enctype="application/x-
     www-form-urlencoded" target="CommentWin">
     <input type="Hidden" name="ltime" value="0">
     <input type="Hidden" name="msg" value="">
40
     <CFOUTPUT>
     <input type="Hidden" name="Clipsrc" value="#Clipsrc#">
     <input type="Hidden" name="DS" value="#ds#">
     </CFOUTPUT>
     </FORM>
45
     </body>
```

</html>

```
File: linklist2.cfm
     <html>
 5
     <head>
     <title></title>
     <SCRIPT LANGUAGE = "JavaScript">
     <!-- hide this script from old browsers
     LinkWindow="status=no,toolbar=yes,directories=no,menubar=yes,location=yes,scrollbars=y
     es,resizable=yes,HEIGHT=400,WIDTH=600";
10
     // -->
     </script>
     </head>
     <body bgcolor="#F4A460" link="Blue" text="Black" vlink="#5B94D1" alink="#FF4500">
     <font face="Arial" size="1">
15
       Current Links:
     <br/>br>
     <b>
     <CFIF ParameterExists(msg)>
20
     <cfoutput>
     #Replace(msg,"||","","ALL")#
     </cfoutput>
     </cfif>
     </font>
25
     </body>
     </html>
```

```
File: main2.cfm
     <cfparam name="Channel" default="">
     <cfparam name="Net" default="">
 5
     <cfparam name="Clipsrc" default="">
     <cfparam name="size" default="">
     <cfparam name="DS" default="Adserver">
10
     <script language="JavaScript">
     <!--- if (document.images) --->
        self.name = 'showtime';
      //-->
15
      </script>
     <!-- frames -->
     <frameset rows="*,0,62" framespacing="0" border="no" frameborder="0" marginwidth="0"
     marginheight="0" bordercolor="white">
       <frameset cols="169,*">
                   <frameset rows="132,90,*">
20
                   <frame name="SponsorWin"
     src="sponsor2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&ClipSrc=#Clipsrc#&DS=#
     DS#</cfoutput>" framespacing="0" border="0" frameborder="0" marginwidth="0"
     marginheight="0" bordercolor="white" scrolling="No" noresize>
25
                          <frame name="ButtonWin"</pre>
     src="buttonbar2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&Clipsrc=#Clipsrc#&Size
     =#Size#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0"
     marginwidth="0" marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
                          <frame name="LinkListWin"</pre>
     src="linklist2.cfm?<cfoutput>Clipsrc=#Clipsrc#&DS=#DS#</cfoutput>" framespacing="0"
30
     border="0" frameborder="0" marginwidth="0" marginheight="0" bordercolor="white"
     scrolling="no" noresize frameborder="no">
                   </frameset>
                    <frame name="StreamWin"</pre>
     src="stream2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&Clipsrc=#Clipsrc#&Size=#
35
     Size#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0"
     marginwidth="0" marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
            </frameset>
        <frame name="DataWin"</pre>
40
     src="data2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&Clipsrc=#Clipsrc#&Size=#Siz
     e#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0" marginwidth="0"
     marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
            <frameset cols="*,468">
                   <frame name="CommentWin"</pre>
45
     src="comment2.cfm?<cfoutput>Clipsrc=#Clipsrc#&DS=#DS#</cfoutput>"
```

```
File: main3.cfm
     <cfparam name="Channel" default="">
     <cfparam name="Net" default="">
5
     <cfparam name="Clipsrc" default="">
     <cfparam name="size" default="">
     <cfparam name="DS" default="Adserver">
10
     <script language="JavaScript">
     <!--- if (document.images) --->
        self.name = 'showtime';
     //-->
15
      </script>
     <!-- frames -->
     <frameset rows="*,62" framespacing="0" border="0" frameborder="0" marginwidth="0"
     marginheight="0" bordercolor="white">
       <frameset cols="169,*,0">
20
                   <frameset rows="132,130,*">
                   <frame name="SponsorWin"</pre>
     src="sponsor2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&ClipSrc=#Clipsrc#&DS=#
     DS#</cfoutput>" framespacing="0" border="0" frameborder="0" marginwidth="0"
     marginheight="0" bordercolor="white" scrolling="No" noresize>
25
                          <frame name="ButtonWin"</pre>
     src="buttonbar2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&Clipsrc=#Clipsrc#&Size
     =#Size#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0"
     marginwidth="0" marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
                          <frame name="LinkListWin"</pre>
     src="linklist2.cfm?<cfoutput>Clipsrc=#Clipsrc#&DS=#DS#</cfoutput>" framespacing="0"
30
     border="0" frameborder="0" marginwidth="0" marginheight="0" bordercolor="white"
     scrolling="no" noresize frameborder="no">
                   </frameset>
       <frame name="StreamWin"
     src="stream3.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&Clipsrc=#Clipsrc#&Size=#
35
     Size#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0"
     marginwidth="0" marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
       <frame name="DataWin"
     src="data2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&Clipsrc=#Clipsrc#&Size=#Siz
     e#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0" marginwidth="0"
40
     marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
        </frameset>
            <frameset cols="*,468">
            <frame name="CommentWin"</pre>
     src="comment2.cfm?<cfoutput>Clipsrc=#Clipsrc#&DS=#DS#</cfoutput>"
45
```

</frameset>
</frameset>

10

```
File: main4.cfm
            <cfparam name="Channel" default="">
            <cfparam name="Net" default="">
            <cfparam name="Clipsrc" default="">
            <cfparam name="size" default="">
            <cfparam name="DS" default="Adserver">
            <script language="JavaScript">
10
            <!--- if (document.images) --->
                  self.name = 'showtime';
             //-->
15
             </script>
             <!-- frames -->
            <frameset rows="*,62" framespacing="0" border="0" frameborder="0" marginwidth="0"</pre>
             marginheight="0" bordercolor="white">
                <frameset cols="169,*,0">
                                           <frameset rows="132,130,*">
20
                                           <frame name="SponsorWin"</pre>
            src="sponsor2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&ClipSrc=#Clipsrc#&DS=#
            DS#</cfoutput>" framespacing="0" border="0" frameborder="0" marginwidth="0"
             marginheight="0" bordercolor="white" scrolling="No" noresize>
                                                            <frame name="ButtonWin"
25
             src = "buttonbar2.cfm? Channel = < cfoutput > \#Channel \#\&Net = \#Net \#\&Clipsrc = \#Clipsrc \#\&Size = Channel \#\&Net = \#Net \#\&Clipsrc = \#Clipsrc \#\&Size = Channel \#\&Net = \#Net \#\&Clipsrc = \#Clipsrc = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\&Size = \#Net \#\%Net \#\%
             =#Size#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0"
             marginwidth="0" marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
                                                            <frame name="LinkListWin"
             src="linklist2.cfm?<cfoutput>Clipsrc=#Clipsrc#&DS=#DS#</cfoutput>" framespacing="0"
30
             border="0" frameborder="0" marginwidth="0" marginheight="0" bordercolor="white"
             scrolling="no" noresize frameborder="no">
                                             </frameset>
                  <frame name="StreamWin"
             src="stream4.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&Clipsrc=#Clipsrc#&Size=#
 35
             Size#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0"
             marginwidth="0" marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
                   <frame name="DataWin"
             src="data2.cfm?Channel=<cfoutput>#Channel#&Net=#Net#&Clipsrc=#Clipsrc#&Size=#Siz
             e#&DS=#DS#</cfoutput>" framespacing="0" border="0" frameborder="0" marginwidth="0"
 40
             marginheight="0" bordercolor="white" scrolling="no" frameborder="no">
                   </frameset>
                              <frameset cols="*,468">
                              <frame name="CommentWin"</pre>
              src="comment2.cfm?<cfoutput>Clipsrc=#Clipsrc#&DS=#DS#</cfoutput>"
 45
```

</frameset>

10

```
5
     <head>
     <title>Search</title>
     </head>
     <SCRIPT LANGUAGE="JavaScript">
      window.name = "OutLinkWin";\\
10
      </SCRIPT>
     <body onLoad="if (window.focus) self.focus(); else alert('Page Loaded');">
15
     search Window
20
     <form>
     <input type="Button" value="Close" onClick="window.close();">
     </form>
25
     </body>
      </html>
```

File: search.cfm

<html>

Hart Hart State Hart Hart File: selector.cfm

```
File: sponsor2.cfm
   <cfquery name="GetNet" datasource="TV">
   Select* from NetStns
5
    Where Call = '#Net#'
    </cfquery>
    <cfquery name="GetChannel" datasource="TV">
10
    Select* from NetStns
    Where Call = '#Channel#'
    </cfquery>
    <html>
15
    <head>
    <title>sponsor</title>
    </head>
    <SCRIPT LANGUAGE = "JavaScript">
    <!-- hide this script from old browsers
20
    LinkWindow="status=no,toolbar=yes,directories=no,menubar=yes,location=yes,scrollbars=y
    es,resizable=yes,HEIGHT=400,WIDTH=600";
    // -->
    function setSponsor(msg1)
25
    document.writeln(msg1);
    </script>
    <br/><body bgcolor="#228B22">
30
    <!--- sponsor in frame name="SponsorWin" --->
    <IMG align="middle" alt="" border=0 height=132 src="/images/site/sponsor_curve.gif"
    width=30></a>
    </TD>
    40
    </TR>
    45
```

```
<cfif GetNet.recordcount gt 0>
          <cfoutput>
          <a href="http://#GetNet.LinkURL#" target="NetWin"
    onClick="window.open(",'NetWin',LinkWindow);"><IMG align="middle"
5
    alt="#GetNet.LinkText#" border=0 height=32 src="#getNet.ImageLoc#" width=32></a>
          </cfoutput>
          <cfelse>
           
          </cfif>
10
          <a href="http://ilovetv.ca" target="new"><IMG align="middle" alt="" border=0
    height=32 src="/images/ads/network/love.jpg" width=32></a>
15
           <cfif GetChannel.recordcount GT 0>
           <cfoutput>
           <a href="http://#GetChannel.LinkURL#" target="NetWin"
20
     onClick="window.open(",'NetWin',LinkWindow);"><IMG align="middle"
     alt="#GetChannel.LinkText#" border=0 height=32 src="#getChannel.ImageLoc#"
     width=32></a>
           </cfoutput>
           <cfelse>
25
            
           </cfif>
           30
           </TR>
     <CFIF ParameterExists(imgsrc) AND ParameterExists(msg2)>
35
           <cfoutput>
           <A href="http://#msg2#" target="NetWin"
     onClick="window.open(",'NetWin',LinkWindow);"><IMG align="left" alt="#caption#"
     border=0 src="http://#imgsrc#"></a>
           </cfoutput>
40
           <CFELSE>
            
           </CFIF>
     </TD>
45
     >
```

```
</body>
</html>>
```

Hall Hall ford them offer the first them.

```
File: stream2.cfm
     <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
5
     <html>
     <head>
           <title>Untitled</title>
     </head>
10
     <cfif Trim(Channel) is "or channel is ' '>
     <body bgcolor="#228B22" leftmargin=3 topmargin=3>
     <!---
            <a href="http://home.sol.no/~ggunners/NetBird.html">Net Bird</a>
15
            <br><br><br>>
            <font face="Arial" size="+1" color="Blue">Select a program to view.<br><br>
            Selections button presents archived shows for this demo. <br/>br><br/>br>
20
            Channels button presents a channel selector mock-up. <br/> br> <br/> br>
            Links button shows all the links from the current program. <br/>br><br/>br>
            Almost everything on the screen is a live link to the internet.
     25
       <br>
30
            </center>
            </font>
     </body>
     </html>
     <cfelse>
35
      <script language="javascript">
      <!--
40
      var count = 0;
      var doPolling;
      var Ver4 = parseInt(navigator.appVersion) >= 4;
      var Nav4 = ((navigator.appName == "Netscape") && Ver4);
      var IE4 = ((navigator.userAgent.indexOf("MSIE") != -1) && Ver4);
45
```

```
var Messages = ";
     var msg=";
     var Current_time=0;
     //caption
5
     var c_msg=";
     var c count=0;
     //link
     var l_count=0;
     var 1 msg=";
10
     //comment
     var m_count=0;
     var m_msg=";
     var isAppletReady=false;
15
     CaptionWin=null;
     <CFOUTPUT>
     var Net='#Net#';
     var Channel='#Channel#';
     </CFOUTPUT>
     // Save window content dimensions to work around resize
20
     // behaviour in WIN32 versions of Navigator 4.
     if (Nav4)
      {
            var origWidth = window.innerWidth;
            var origheight = window.innerHeight;
25
      }
      function WinOpen()
            if (CaptionWin == null)
30
                    CaptionWin = window.open("caption2.cfm", "CaptionWin",
      "menubar=0,toolbar=0,resizeable=0,width=320,height=180");
                    CaptionWin.focus();
35
                    return false;
            else
             {
                    if (CaptionWin.closed == true)
40
                           CaptionWin = window.open("caption2.cfm", "CaptionWin",
      "menubar=0,toolbar=0,resizeable=0,width=320,height=360");
                           CaptionWin.focus();
                           return false;
                    }
45
             }
```

```
// Invoked by <body> tag's onResize event handler to refresh the page for
     // Navigator 4 to assist in getting positioned elements back in place.
     function RestorePage()
5
     {
            if (Nav4)
             {
                   if (origWidth != window.innerWidth || origHeight != window.innerHeight)
                           history.go(0);
10
             }
      }
     function SendChatMessage(Author, Type, Message)
15
      {
             document.applets[0].SendMessage(Author, Type, Message);
      }
      function SendElapsedTimeToApplet(Time)
20
      {
             //var tx=Time/1000;
             //var tx1=Math.floor(tx);
             document.applets[0].SendElapsedTime(Time);
      }
25
      function HandleSessionMessageEx(Author, Type, Message)
      {
             if (IE4)
30
             document.forms[0].WhatPosition.value=Message;
             else if (Nav4)
             document.forms[0].WhatPosition.value=Message;
35
             }
      }
40
      function HandleAppletLoad(Message)
                    isAppletReady=true;
45
      function HandleElapsedTime(Message)
```

```
{
            if (IE4)
             document.forms[0].WhatPosition.value=Message;
 5
             else if (Nav4)
             document.forms[0].WhatPosition.value=Message;
10
             }
     function HandleSponsor(Message1,Message2,Message3)
             //Handle the images in the SponsorWin frame
15
             parent.DataWin.document.Sponsor.imgsrc.value = Message1;
             parent.DataWin.document.Sponsor.msg2.value = Message2;
             parent.DataWin.document.Sponsor.caption.value = Message3;
             parent.DataWin.document.Sponsor.Net.value = Net;
             parent.DataWin.document.Sponsor.Channel.value = Channel;
20
             HandleLinks(Message2, Message3,"");
             parent.DataWin.document.Sponsor.submit();
25
      function HandleLinks(Message1,Message2, Message3)
             var Type=Message3;
             if(Type == "old")
30
                    1 msg="<a href='http://"+Message1+" target='NetWin'
      onClick=\"window.open(",'NetWin',LinkWindow)\">"+Message2+"</a><br>||"+l_msg;
             else
35
             {
                    1 msg="<a href='http://"+Message1+"' target='NetWin'
      onClick=\"window.open(",'NetWin',LinkWindow)\">"+Message2+"</a><br>||"+l_msg;
             }
40
             1 count++;
             if(1 count >5)
                           var last=1 msg.lastIndexOf("||");
                           1 \text{ msg} = 1 \text{ msg.substring}(0, \text{last});
45
             }
```

```
parent.DataWin.document.Links.msg.value = l_msg;
parent.DataWin.document.Links.submit();
```

```
5
     function HandleAd(Message1, Message2, Message3)
            //Handle the images in the SponsorWin frame
            parent.DataWin.document.Ad.imgsrc.value = Message1;
10
            parent.DataWin.document.Ad.msg2.value = Message2;
            parent.DataWin.document.Ad.caption.value = Message3;
            HandleLinks(Message2,Message3,"");
            parent.DataWin.document.Ad.submit();
15
     function HandleCaption(msg)
            if(msg !=")
20
                   if(c_count >5)
                          var last=c_msg.lastIndexOf("||");
                          c msg = c msg.substring(0,last);
                          c msg=msg+"\r\n||"+c_msg;
                   }
25
                   else
                   {
                          c_msg=msg+"\r\n||"+c_msg;
                   //Handle the images in the SponsorWin frame
30
                   if(CaptionWin == null || CaptionWin.closed == true)
35
                   else
                    {
                           parent.DataWin.document.Caption.caption.value = c_msg;
                           parent.DataWin.document.Caption.submit();
             c_count++;
40
      }
45
      function HandleComments(msg)
      {
```

```
if(msg !=")
                   if(m_count > 5)
                          var last=m msg.lastIndexOf("||");
 5
                          m msg = m msg.substring(0,last);
                          m msg=msg+"<BR>||"+m_msg;
                   else
10
                    {
                          m_msg=msg+"<BR>||"+m_msg;
            parent.DataWin.document.Comments.msg.value = m_msg;
            parent.DataWin.document.Comments.submit();
15
            m count++;
            }
     }
20
     function HandleSessionErrorEx(ErrNumber, ErrDescription)
      {
            alert(ErrDescription);
      }
25
     function SendElapsedTime()
            if(document.video1.GetPlayState()== 3)
30
              // Make sure that the applet has been loaded
              if(isAppletReady)
              {
                           var ElpTime=document.video1.GetPosition();
35
                           if(ElpTime != ")
                           SendElapsedTimeToApplet(ElpTime);
                          parent.DataWin.document.Comments.ltime.value = ElpTime;
40
                           polling();
                    else
                           alert("The Applet on your browser has not been started. Please refresh
45
      your page");
                           stopPolling();
```

```
}
            }
            else
 5
          doPolling = setTimeout("SendElapsedTime()",500);
     }
     function stopPolling()
10
          clearTimeout(doPolling)
     function polling()
15
          doPolling = setTimeout("SendElapsedTime()",1000);
     }
     //-->
20
     </script>
     <body bgcolor="#228B22" leftmargin=3 topmargin=3>
     <applet id="ChatApplet" width="1" height="1" code="ChatClient.class"
25
     codebase="http://blanche.tcn.net:8090/" VIEWASTEXT mayscript>
     <param name="MessageHandler" value="HandleSessionMessageEx">
     <param name="ElapsedTimeMessageHandler" value="HandleElapsedTime">
     <param name="ErrorHandler" value="HandleSessionErrorEx">
     <param name="SponsorHandler" value="HandleSponsor">
30
     <param name="LinksHandler" value="HandleLinks">
     <param name="CaptionHandler" value="HandleCaption">
     <param name="AdHandler" value="HandleAd">
     <param name="CommentsHandler" value="HandleComments">
     <param name="CaptionHandler" value="HandleCaption">
35
     <param name="ErrorHandler" value="HandleSessionErrorEx">
     <param name="TimeHandler" value="HandleTime">
     <param name="isAppletLoad" value="HandleAppletLoad">
     <CFOUTPUT>
40
     <param name="ClipSource" value="#ClipSrc#">
     </CFOUTPUT>
     </applet>
     <script Language="JavaScript">
     polling();
45
     </script>
```

```
<table width="100%" border="0" cellspacing="0" cellpadding="0" align="LEFT"
     valign="TOP">
     <!--- stream in frame name="streamWin" --->
5
            <cfparam name="Channel" default="">
            <cfparam name="Net" default="">
            <cfparam name="Clipsrc" default="">
            <cfparam name="size" default="">
10
            <cfif Size is 'S'>
                   <cfset Width=320>
                    <cfset Height=240>
15
            <cfelseif Size is 'L'>
                    <cfset Width=512>
                    <cfset Height=384>
                    <cfelseif Size is 'X'>
                    <cfset Width=240>
                    <cfset Height=180>
20
            </cfif>
            <cfif Not Clipsrc is ">
                    <cfif ClipSrc is "SunPar3" and Size is "L">
25
                           <cfset cliploc =
      'http://www.broadcast.com/business/sun/98par3challenge_102099_100.ram'>
                    <cfelseif ClipSrc is "SunPar3" and Size is "S">
                           <cfset cliploc =
      'http://www.broadcast.com/business/sun/98par3challenge_102099_56.ram'>
30
                    <cfelseif ClipSrc is "Live001" and Size is "S">
                           <cfset cliploc = '/media/56k/Live001.ram'>
                    <cfelseif ClipSrc is "Auction" and Size is "S">
                           <cfset cliploc = '/media/56k/auction.ram'>
35
                    <cfelse>
                           <cfif Size is 'S'>
                                  <cfset cliploc = '/media/56k/#Clipsrc#.ram'>
                           <cfelseif Size is 'L'>
40
                                  <cfset cliploc = '/media/108k/#Clipsrc#.ram'>
                           <cfelse>
                                  <cfset cliploc = '/media/#Clipsrc#.ram'>
                           </cfif>
                    </cfif>
             </cfif>
45
```

```
<center>
           <cfoutput>
           <object
5
            ID=video1
            CLASSID="clsid:CFCDAA03-8BE4-11cf-B84B-0020AFBBCCFA"
            height=#Height#
            width=#Width#
10
            <param name="controls" value="ImageWindow">
            <param NAME="console" VALUE="Clip1">
            <param NAME="autostart" VALUE="true">
            <param NAME="src" VALUE="#Cliploc#">
            <embed name="video1" SRC="#Cliploc#"</pre>
15
            type="audio/x-pn-realaudio-plugin"
            CONSOLE="Clip1"
            controls="ImageWindow"
            height=#Height#
            width=#Width#
20
            AUTOSTART=true>
            </object>
            <BR>
25
            <form>
            <input type="Button" name="Play_Button" value="Play"
     onClick="document.applets[0].init();document.video1.DoPlay();polling()">
            <input type="Button" name="Pause_Button" value="Pause"
     onClick="document.video1.DoPause();stopPolling();">
            <input type="Button" name="Stop Button" value="Stop"
30
     onClick="document.video1.DoStop();stopPolling();">
            <input type="Button" name="position" value="Position"
     onClick="javascript:alert(document.video1.GetPosition())">
            <input type="Button" name="buffer" value="Send"</pre>
     onClick="SendChatMessage('ripu', 'ChatMessage', document.video1.GetPosition())">
35
            <input type="Text" name="WhatPosition"> --->
            </form>
            </cfoutput>
            </center>
     40
     <fort face="Arial" size="-1">
45
     href="caption2.cfm?Channel=<cfoutput>#Channel#</cfoutput>" target="CaptionWin"
```

```
onClick="return(WinOpen())"><img src="/images/site/CC.gif" width=28 height=23 border=1 alt="Closed Captioning" align="right"></a> 

 </body> </bd>

</cfif>
```

```
File: stream3.cfm
     <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
5
     <html>
     <head>
           <title>Untitled</title>
     </head>
     <cfif Trim(Channel) is "or channel is ' '>
10
     <body bgcolor="#228B22" leftmargin=3 topmargin=3>
            <a href="http://home.sol.no/~ggunners/NetBird.html">Net Bird</a>
            <br><br><br>>
15
            <font face="Arial" size="+1" color="Blue">Select a program to view.<br><br>
            Selections button presents archived shows for this demo. <br/>br><br/>br>
            Channels button presents a channel selector mock-up.<br/>br><br/>br>
20
            Links button shows all the links from the current program. <br/>br><br/>br>
            Almost everything on the screen is a live link to the internet.
     25
              <br>
            </center>
30
            </font>
     </body>
     </html>
     <cfelse>
35
     <script language="javascript">
     <!--
     var count = 0;
     var doPolling;
40
      var Ver4 = parseInt(navigator.appVersion) >= 4;
      var Nav4 = ((navigator.appName == "Netscape") && Ver4);
      var IE4 = ((navigator.userAgent.indexOf("MSIE") != -1) && Ver4);
45
     var Messages = ";
      var msg=";
```

```
var c msg=";
     var Current time=-1000;
     CaptionWin=null;
     var c count=0;
     // Save window content dimensions to work around resize
 5
     // behaviour in WIN32 versions of Navigator 4.
     if (Nav4)
      {
            var origWidth = window.innerWidth;
            var origheight = window.innerHeight;
10
     // Invoked by <body> tag's onResize event handler to refresh the page for
     // Navigator 4 to assist in getting positioned elements back in place.
15
      function RestorePage()
      {
            if (Nav4)
                    if (origWidth != window.innerWidth || origHeight != window.innerHeight)
20
                           history.go(0);
             }
      }
25
      function SendChatMessage(Author, Type, Message)
      {
             document.applets[0].SendMessage(Author, Type, Message);
30
      function SendElapsedTimeToApplet(Time)
      {
             document.applets[0].SendElapsedTime(Time);
      }
35
      function HandleSessionMessageEx(Author, Type, Message)
      {
             if (IE4)
40
             document.forms[0].WhatPosition.value=Message;
             else if (Nav4)
             document.forms[0].WhatPosition.value=Message;
45
```

```
}
     }
5
     function HandleElapsedTime(Message)
            if (IE4)
            document.forms[0].WhatPosition.value=Message;
10
            else if (Nav4)
            document. forms [0]. What Position. value = Message; \\
15
            }
     function HandleSponsor(Message1,Message2,Message3)
            //Handle the images in the SponsorWin frame
20
            parent.DataWin.document.Sponsor.imgsrc.value = Message1;
            parent.DataWin.document.Sponsor.msg2.value = Message2;
            parent.DataWin.document.Sponsor.caption.value = Message2;
            parent.DataWin.document.Sponsor.submit();
25
     function HandleLinks(Message1, Message2, Message3)
            var Type=Message3;
            if(Type == "old")
30
                   msg=msg+"<a href=""+Message1+"" target='NetWin'
     onClick=window.open(",'NetWin',LinkWindow);>"+Message2+"</a><br/>br>";
35
            else
                   msg="<a href=""+Message1+"" target='NetWin'
     onClick=window.open(",'NetWin',LinkWindow);>"+Message2+"</a><br/>br>";
40
            parent.DataWin.document.Links.msg.value = msg;
            parent.DataWin.document.Links.submit();
45
      function HandleTime(Message)
```

```
The time of the term of the true of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the term of the te
```

```
{
                   Current time=Message;
     }
     function HandleAd(Message1,Message2, Message3)
 5
            //Handle the images in the SponsorWin frame
            parent.DataWin.document.Ad.imgsrc.value = Message1;
            parent.DataWin.document.Ad.msg2.value = Message2;
            parent.DataWin.document.Ad.caption.value = Message2;
10
            parent.DataWin.document.Ad.submit();
     function WinOpen()
15
            if (CaptionWin == null)
                   CaptionWin = window.open("caption2.cfm", "CaptionWin",
     "menubar=0,toolbar=0,resizeable=0,width=320,height=360");
                   CaptionWin.focus();
                   return false;
20
            }
            else
             {
                   if (CaptionWin.closed == true)
25
                    {
                           CaptionWin = window.open("caption2.cfm", "CaptionWin",
     "menubar=0,toolbar=0,resizeable=0,width=320,height=360");
                           CaptionWin.focus();
                           return false;
30
                    }
             }
      }
      function HandleCaption(msg)
35
             if(msg !=")
                    if(c_count >5)
                           var first=c msg.indexOf("||");
40
                           c msg = c msg.substring(first+2);
                           c_msg=c_msg+"\r\n||"+msg;
                    }
                    else
45
                           c msg=c msg+"\r\n||"+msg;
```

```
The first first first out that the test of the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that the same that t
```

```
//Handle the images in the SponsorWin frame
                   if(CaptionWin == null || CaptionWin.closed == true)
 5
                   else
                          parent.DataWin.document.Caption.caption.value = c_msg;
                          parent.DataWin.document.Caption.submit();
10
             c_count++;
      }
15
      function HandleComments(Message)
             if (IE4)
             document.forms[0].WhatPosition.value=Message;
20
             else if (Nav4)
             document.forms[0].WhatPosition.value=Message;
25
             }
      }
30
      function HandleSessionErrorEx(ErrNumber, ErrDescription)
             alert(ErrDescription);
      }
35
      function SendElapsedTime()
                    SendElapsedTimeToApplet(Current_time);
40
                    Current time+=1000;
                    polling();
      function stopPolling()
45
```

```
clearTimeout(doPolling)
     function polling()
 5
         doPolling = setTimeout("SendElapsedTime()",1000);
     //-->
     </script>
10
     <CFOUTPUT>
     <body bgcolor="##228B22" leftmargin=3 topmargin=3>
     </CFOUTPUT>
     <applet id="ChatApplet" width="1" height="1" code="ChatClient.class"
15
     codebase="http://blanche.tcn.net:8090/" VIEWASTEXT mayscript>
     <param name="MessageHandler" value="HandleSessionMessageEx">
     <param name="ElapsedTimeMessageHandler" value="HandleElapsedTime">
     <param name="ErrorHandler" value="HandleSessionErrorEx">
     <param name="SponsorHandler" value="HandleSponsor">
20
     <param name="LinksHandler" value="HandleLinks">
     <param name="CaptionHandler" value="HandleCaption">
     <param name="AdHandler" value="HandleAd">
     <param name="CommentsHandler" value="HandleComments">
     <param name="CaptionHandler" value="HandleCaption">
25
     <param name="ErrorHandler" value="HandleSessionErrorEx">
     <param name="TimeHandler" value="HandleTime">
     <CFOUTPUT>
     <param name="ClipSource" value="#ClipSrc#">
30
     </CFOUTPUT>
     </applet>
     <script Language="JavaScript">
     polling();
     document.applets[0].setStartTime();
35
     </script>
     <table width="100%" border="0" cellspacing="0" cellpadding="0" align="LEFT"
     valign="TOP">
     40
            <BR>
            </center>
     45
     <font face="Arial" size="-1">
```

```
File: stream4.cfm
     <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
5
     <html>
     <head>
           <title>Untitled</title>
     </head>
10
     <cfif Trim(Channel) is "or channel is ' '>
     <body bgcolor="#228B22" leftmargin=3 topmargin=3>
            <a href="http://home.sol.no/~ggunners/NetBird.html">Net Bird</a>
15
            <br>><br>><br>>
            <font face="Arial" size="+1" color="Blue">Select a program to view.<br><br>
            Selections button presents archived shows for this demo. <br/>br><br/>br>
20
            Channels button presents a channel selector mock-up. <br/> br> <br/> br>
            Links button shows all the links from the current program. <br/>br><br/>br>
            Almost everything on the screen is a live link to the internet.
     25
       <br>
30
            </center>
            </font>
     </body>
      </html>
      <cfelse>
35
      <script language="javascript">
      <!--
     var count = 0;
40
      var doPolling;
      var Ver4 = parseInt(navigator.appVersion) >= 4;
      var Nav4 = ((navigator.appName == "Netscape") && Ver4);
     var IE4 = ((navigator.userAgent.indexOf("MSIE") != -1) && Ver4);
45
      var Messages = ";
```

```
var msg=";
     var c msg=";
     var Current time=-1000;
     CaptionWin=null;
     // Save window content dimensions to work around resize
 5
     // behaviour in WIN32 versions of Navigator 4.
     if (Nav4)
            var origWidth = window.innerWidth;
            var origheight = window.innerHeight;
10
      }
     // Invoked by <body> tag's onResize event handler to refresh the page for
15
     // Navigator 4 to assist in getting positioned elements back in place.
      function RestorePage()
      {
            if (Nav4)
                    if (origWidth != window.innerWidth || origHeight != window.innerHeight)
20
                           history.go(0);
             }
      }
25
      function SendChatMessage(Author, Type, Message)
             document.applets[0].SendMessage(Author, Type, Message);
30
      function SendElapsedTimeToApplet(Time)
             document.applets[0].SendElapsedTime(Time);
      }
35
      function HandleSessionMessageEx(Author, Type, Message)
      {
             if (IE4)
40
             document.forms[0].WhatPosition.value=Message;
             else if (Nav4)
45
             document.forms[0].WhatPosition.value=Message;
```

```
}
     }
     function HandleElapsedTime(Message)
 5
            if (IE4)
            document.forms[0].WhatPosition.value=Message;
10
            else if (Nav4)
            document.forms[0].WhatPosition.value=Message;
            }
15
     function HandleSponsor(Message1,Message2,Message3)
            //Handle the images in the SponsorWin frame
20
            parent.DataWin.document.Sponsor.imgsrc.value = Message1;
            parent.DataWin.document.Sponsor.msg2.value = Message2;
            parent.DataWin.document.Sponsor.caption.value = Message2;
            parent.DataWin.document.Sponsor.submit();
25
      function HandleLinks(Message1, Message2, Message3)
            var Type=Message3;
            if(Type == "old")
30
                   msg=msg+"<a href=""+Message1+"" target='NetWin'
     onClick=window.open(",'NetWin',LinkWindow);>"+Message2+"</a>>br>";
35
            else
             {
                   msg="<a href=""+Message1+"" target='NetWin'
      onClick=window.open(",'NetWin',LinkWindow);>"+Message2+"</a><br/>br>";
40
            parent.DataWin.document.Links.msg.value = msg;
            parent.DataWin.document.Links.submit();
45
      function HandleTime(Message)
```

```
{
                   Current time=Message;
     function HandleAd(Message1,Message2, Message3)
5
            //Handle the images in the SponsorWin frame
            parent.DataWin.document.Ad.imgsrc.value = Message1;
            parent.DataWin.document.Ad.msg2.value = Message2;
            parent.DataWin.document.Ad.caption.value = Message2;
10
            parent.DataWin.document.Ad.submit();
     function WinOpen()
            if (CaptionWin == null)
15
                   CaptionWin = window.open("caption2.cfm", "CaptionWin",
     "menubar=0,toolbar=0,resizeable=0,width=320,height=360");
                   CaptionWin.focus();
                   return false;
20
            }
            else
                   if (CaptionWin.closed == true)
25
                           CaptionWin = window.open("caption2.cfm", "CaptionWin",
     "menubar=0,toolbar=0,resizeable=0,width=320,height=360");
                           CaptionWin.focus();
                           return false:
30
                    }
             }
      }
      function HandleCaption(msg)
35
      {
             c msg=c msg+"\r\n"+msg;
             //Handle the images in the SponsorWin frame
             if(CaptionWin == null || CaptionWin.closed == true)
40
             }
             else
             {
                    parent.DataWin.document.Caption.caption.value = c_msg;
                    parent.DataWin.document.Caption.submit();
45
             }
```

```
}
     function HandleComments(Message)
            if (IE4)
 5
            document.forms[0].WhatPosition.value=Message;
            else if (Nav4)
10
            document.forms[0].WhatPosition.value=Message;
            }
15
      }
      function HandleSessionErrorEx(ErrNumber, ErrDescription)
            alert(ErrDescription);
20
      }
      function SendElapsedTime()
25
      {
                    SendElapsedTimeToApplet(Current_time);
                    Current_time+=1000;
                   polling();
30
      }
      function stopPolling()
           clearTimeout(doPolling)
35
      function polling()
           doPolling = setTimeout("SendElapsedTime()",1000);
40
      //-->
      </script>
      <CFOUTPUT>
      <body bgcolor="##228B22" leftmargin=3 topmargin=3>
45
      </CFOUTPUT>
```

```
<applet id="ChatApplet" width="1" height="1" code="LiveChatClient.class"</pre>
     codebase="http://blanche.tcn.net:8090/" VIEWASTEXT mayscript>
     <param name="MessageHandler" value="HandleSessionMessageEx">
     <param name="ElapsedTimeMessageHandler" value="HandleElapsedTime">
     <param name="ErrorHandler" value="HandleSessionErrorEx">
     <param name="SponsorHandler" value="HandleSponsor">
     <param name="LinksHandler" value="HandleLinks">
     <param name="CaptionHandler" value="HandleCaption">
     <param name="AdHandler" value="HandleAd">
10
     <param name="CommentsHandler" value="HandleComments">
     <param name="CaptionHandler" value="HandleCaption">
     <param name="ErrorHandler" value="HandleSessionErrorEx">
     <param name="TimeHandler" value="HandleTime">
     <CFOUTPUT>
15
     <param name="ClipSource" value="#ClipSrc#">
     </CFOUTPUT>
     </applet>
     <script Language="JavaScript">
20
     polling():
     document.applets[0].getCurrentPlayTime();
      </script>
      <table width="100%" border="0" cellspacing="0" cellpadding="0" align="LEFT"
      valign="TOP">
25
      <!--- stream in frame name="streamWin" --->
            <cfparam name="Channel" default="">
             <cfparam name="Net" default="">
30
            <cfparam name="Clipsrc" default="">
             <cfparam name="size" default="">
             <cfif Size is 'S'>
                   <cfset Width=160>
35
                   <cfset Height=120>
             <cfelseif Size is 'L'>
                   <cfset Width=512>
                   <cfset Height=384>
40
             </cfif>
             <efif Not Clipsrc is ">
                   <cfif ClipSrc is "SunPar3" and Size is "L">
                          <cfset cliploc =
      'http://www.broadcast.com/business/sun/98par3challenge_102099_100.ram'>
45
                   <cfelseif ClipSrc is "SunPar3" and Size is "S">
```

```
<cfset cliploc =
     'http://www.broadcast.com/business/sun/98par3challenge 102099_56.ram'>
                   <cfelse>
                         <cfif Size is 'S'>
                                <cfset cliploc = '/media/56k/#Clipsrc#.ram'>
5
                         <cfelse>
                                <cfset cliploc = '/media/#Clipsrc#.ram'>
                          </cfif>
                   </cfif>
            </cfif>
10
            <center>
            <cfoutput>
            <object
15
            ID=video1
            CLASSID="clsid:CFCDAA03-8BE4-11cf-B84B-0020AFBBCCFA"
            height=#Height#
            width=#Width#
20
             <param name="controls" value="ImageWindow">
             <param NAME="console" VALUE="Clip1">
             <param NAME="autostart" VALUE="true">
25
             <param NAME="src" VALUE="#Cliploc#">
             <embed name="video1" SRC="#Cliploc#"</pre>
             type="audio/x-pn-realaudio-plugin"
             CONSOLE="Clip1"
             controls="ImageWindow"
30
             height=#Height#
             width=#Width#
             AUTOSTART=true>
             </object>
35
             <BR>
             <form>
             <input type="Button" name="Play Button" value="Play"
     onClick="document.applets[0].init();document.applets[0].getCurrentPlayTime();document.vi
     deo1.DoPlay();polling()">
             <input type="Button" name="Pause Button" value="Pause"
40
     onClick="document.video1.DoPause();stopPolling();">
             <input type="Button" name="Stop_Button" value="Stop"
     onClick="document.video1.DoStop();stopPolling()">
             <input type="Button" name="position" value="Position"
      onClick="javascript:alert(document.video1.GetPosition())">
45
```

```
The first first the same of the first that the same of the first first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that the same of the first that
```

```
<input type="Button" name="buffer" value="Send"
    onClick="SendChatMessage('ripu', 'ChatMessage', document.video1.GetPosition())">
          <input type="Text" name="WhatPosition"> --->
          </form>
5
          </cfoutput>
          </center>
    10
    <font face="Arial" size="-1">
                                 <a
    href="caption2.cfm?Channel=<cfoutput>#Channel#</cfoutput>" target="CaptionWin"
    onClick="return(WinOpen())">CC</a>
    15
    </body>
    </html>
20
    </cfif>
    <!--- <table width="100%" border="0" cellspacing="0" cellpadding="0" align="LEFT"
    valign="TOP">
25
    <BR>
          </center>
    30
     <font face="Arial" size="-1">
                                 <a
    href="caption2.cfm?Channel=<cfoutput>#Channel#</cfoutput>" target="CaptionWin"
35
     onClick="return(WinOpen())">CC</a>
     </body>
40
     </html>
     </cfif> --->
```

```
File: thankyou.cfm
     <cfquery name="getcomments"
5
                   datasource="VBIContent"
                   username="caption"
                   password="trewq55">
     select comment from ctlfile
     where clipsource = '#clipsrc#'
10
     and Type = 'C'
     and seconds > #Evaluate(LTime -10)#
     and seconds < #Evaluate(LTime +10)#
     order by seconds
15
     </cfquery>
     <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
20
      <html>
      <head>
             <title>Thank You</title>
      </head>
25
      <body>
      <font face="Arial" color = "cadetblue" size="-1">Thank you for your comment. Here are the
      comments around yours:
      <font color="crimson">
30
      <br/>br>
      <cfoutput query="GetComments">
      #comment#<br>
      </cfoutput></font>
      </font>
35
      <form>
      <input type="Button" value="Close" onClick="window.close();">
      </form>
      </body>
      </html>
40
```

## Appendix D

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```
5
                                              Cold Fusion
                                               TESsocket
10
      File: captionsock.c
      #include <stdio.h>
      #include <sys/types.h>
      #include <sys/socket.h>
15
      #include <netinet/in.h>
      #include <netdb.h>
      #include <fcntl.h>
      #include <errno.h>
20
      #define EOCAP (buf[0]==0x01 || buf[0]==0x02 || buf[0]==0x11 || buf[0]==0x12)
      #define LOG(X) {fprintf(fp,"\n%s",X); fflush(fp);}
      #define DEBUG 0
      #define captionsock 9000
25
      #define IPTES3 "206.221.245.75"
      FILE *fp;
      #define stderr fp
30
      static parse();
      int argc;
      char **argv;
35
       int state;
       char outstr[10000];
                                    /* Socket descriptor */
       int sock desc;
                                    /* Internet Socket addr. struct */
       struct sockaddr in sa;
                                    /* Result of host name lookup */
       struct hostent *hp;
40
                                    /* Result of service lookup */
       struct servent *sp;
       int len,seq,i,flags=0;
       char seq_str[30];
       char rep type;
      char query_str[90000];
 45
       FILE *fp head, *fp_list, *fp_tail;
```

```
char ch;
     char ARGV[26][9000];
     int ARGC;
 5
     int bargc;
     char *bargv[20],*cp;
                                            /* this program nanme */
     char myname[] = "captionsock";
10
     int inc;
     char junk[9000];
     char buf[9000];
     /* all remaining test passed to program is then passed
15
       directly to upstream */
     int count;
     int lenr,res;
     char blank[]="";
20
     #define MAXHOSTNAME 32
     #define BUFSIZE 9000
25
     int
     main()
      {
     char sendbuff[300]; /* due to captioning data size limitiations,
                                this should be more than enough */
30
      int buffin;
      char *buffpnt;
      int firsttime=1;
      char field[2];
      char outb[1000];
35
      char systemstring[200];
      char localhost[32];
       fp=fopen("/tmp/captionlog","w");
40
      /* caption log stores raw data!!! */
       /************************
       /**************************
45
       gethostname(localhost, MAXHOSTNAME);
```

```
if((hp = gethostbyname(localhost)) == NULL) {
             fprintf(stderr,"no such host?\n");
             exit(0);
 5
       }
       sa.sin port = htons(captionsock);
       bcopy((char *)hp->h_addr, (char *)&sa.sin_addr, hp->h_length);
       sa.sin family = hp->h addrtype;
       inet_aton(IPTES3,&sa.sin_addr);
10
       /* IP of TES3!! */
       if((sock\_desc=socket(hp->h\_addrtype,SOCK\_STREAM,0)) < 0)  {
             perror("socket");
15
             exit(0);
       }
       LOG("CONNECT SOCKET");
       if(connect(sock_desc,&sa,(int)(sizeof sa)) < 0) {
20
             perror("connect");
             exit(0);
       }
       LOG("READ");
25
       /* send these lines off to mysql as they come in */
       /* insert into record incrementing table, with time stamp on creation */
       /* perl program will collect together fragmented time stamped data,
         and join to completed objects ... then on from there*/
30
        /* TOKENS at this time are 0x01 0x02 0x11 0x12 0x0a */
        field[1]='\0';
        buffpnt=sendbuff;
35
        /* on first in, discard everything up to first valid TOKEN */
        for (;;) {
         len = read(sock_desc,buf,1);
40
         buf[len]='\0';
         buf[0]=buf[0]&0x7f; /* mask of high bit */
        /* DEBUG: printf("%s",buf); */
         if (len > 0)
45
```

```
if(EOCAP)
               *buffpnt='\0';
               if( firsttime ) { firsttime=0; buffpnt=sendbuff;}
               else
 5
                 {
                     /* set up shell cmd line to insert to mysql!! */
                   systemstring[0]='\setminus 0';
                     strcat(systemstring,"echo 'insert into raw (str2,stamped) values (\"");
                     strcat(systemstring, field);
10
                     /* loop over data and make comma delimited*/
                     streat(systemstring, "");
                     for(i=0; i<strlen(sendbuff); i++)
15
                        sprintf(outb,"%d",(int)sendbuff[i]);
                        strcat(systemstring, outb);
                        streat(systemstring, ",");
20
      /* echo 'insert into raw (str2,stamped) values ("2 34,23,",now())' | /usr/www/local/mysql-
      3.22.27/bin/mysql caption */
                                                               */
      /* strcat(systemstring, "\",now())' >> /tmp/yyyy");
25
                      strcat(systemstring, "\",now())' | /usr/www/local/mysql-3.22.27/bin/mysql
      caption");
30
      /* comment out logic below to send data if also blank */
                    if (strlen(sendbuff) > 0)
                              system(systemstring);
35
                       buffpnt=sendbuff;
                   } /* end else */
                  switch ((char)(buf[0]))
40
                              case 0x01: field[0]='1'; break;
                              case 0x02: field[0]='2'; break;
                              case 0x11: field[0]='1'; break;
                              case 0x12: field[0]='2'; break;
                              default: exit(0); break;
 45
                   }
```

```
TOUR ACTUAL TOUR
```

```
} /* end if EOCAP */
           else /* not end of caption char */
             /* if(buf[0]==0x0a) { buf[0]=0xff; exit(0); } */
*(buffpnt)=buf[0]; buffpnt++;
 5
              LOG(buf);
          } /* end len > 0 */
10
         /* SYSTEM shell call - although inefficent right know, this still can write over 100 sub
      string events to the DB
      per second, far beyond what we need!!! */
          /* system("date >> /tmp/yy"); */
15
      /* NOTE: 01 02 11 12 (hex) 01 02 start of data 11 12 no data
      0x0a just means nothing? */
20
      }
```

```
File: cgic.c
     #if CGICDEBUG
     \# define\ CGICDEBUGSTART\ \setminus
5
            { \
                   FILE *dout; \
                   dout = fopen("/home/boutell/public_html/debug", "a"); \
     #define CGICDEBUGEND \
10
                   fclose(dout); \
     #else /* CGICDEBUG */
     #define CGICDEBUGSTART
     #define CGICDEBUGEND
15
      #endif /* CGICDEBUG */
      #include <stdio.h>
      #include <string.h>
      #include <ctype.h>
20
      #include <stdlib.h>
      #ifndef NO_UNISTD
      #include <unistd.h>
      #endif /* NO UNISTD */
      #include "/usr/local/cgic103/cgic.h"
25
      #define cgiStrEq(a, b) (!strcmp((a), (b)))
      char *cgiServerSoftware;
30
      char *cgiServerName;
      char *cgiGatewayInterface;
      char *cgiServerProtocol;
      char *cgiServerPort;
      char *cgiRequestMethod;
35
      char *cgiPathInfo;
      char *cgiPathTranslated;
      char *cgiScriptName;
      char *cgiQueryString;
      char *cgiRemoteHost;
      char *cgiRemoteAddr;
40
      char *cgiAuthType;
      char *cgiRemoteUser;
      char *cgiRemoteIdent;
      char *cgiContentType;
      int cgiContentLength;
45
      char *cgiAccept;
```

```
char *cgiUserAgent;
     FILE *cgiln;
     FILE *cgiOut;
 5
     /* One form entry, consisting of an attribute-value pair. */
     typedef struct cgiFormEntryStruct {
          char *attr;
          char *value;
10
          struct cgiFormEntryStruct *next;
      } cgiFormEntry;
     /* The first form entry. */
     static cgiFormEntry *cgiFormEntryFirst;
15
      /* True if CGI environment was restored from a file. */
      static int cgiRestored = 0;
      static void cgiGetenv(char **s, char *var);
20
      typedef enum {
             cgiParseSuccess,
             cgiParseMemory,
25
             cgiParseIO
      } cgiParseResultType;
      static cgiParseResultType cgiParseGetFormInput();
      static cgiParseResultType cgiParsePostFormInput();
      static cgiParseResultType cgiParseFormInput(char *data, int length);
30
      static void cgiSetupConstants();
      static void cgiFreeResources();
      static int cgiStrEqNc(char *s1, char *s2);
      int main(int argc, char *argv[]) {
35
             int result;
             char *cgiContentLengthString;
             cgiSetupConstants();
             cgiGetenv(&cgiServerSoftware, "SERVER SOFTWARE");
             cgiGetenv(&cgiServerName, "SERVER_NAME");
40
             cgiGetenv (\&cgiGateway Interface, "GATEWAY\_INTERFACE");\\
             cgiGetenv(&cgiServerProtocol, "SERVER_PROTOCOL");
             cgiGetenv(&cgiServerPort, "SERVER_PORT");
             cgiGetenv(&cgiRequestMethod, "REQUEST_METHOD");
              cgiGetenv(&cgiPathInfo, "PATH_INFO");
45
             cgiGetenv(&cgiPathTranslated, "PATH_TRANSLATED");
```

```
The series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of the series of th
```

```
cgiGetenv(&cgiScriptName, "SCRIPT_NAME");
            cgiGetenv(&cgiQueryString, "QUERY_STRING");
            cgiGetenv(&cgiRemoteHost, "REMOTE HOST");
            cgiGetenv(&cgiRemoteAddr, "REMOTE ADDR");
 5
            cgiGetenv(&cgiAuthType, "AUTH TYPE");
            cgiGetenv(&cgiRemoteUser, "REMOTE USER");
            cgiGetenv(&cgiRemoteIdent, "REMOTE IDENT");
            cgiGetenv(&cgiContentType, "CONTENT TYPE");
            cgiGetenv(&cgiContentLengthString, "CONTENT LENGTH");
            cgiContentLength = atoi(cgiContentLengthString);
10
            cgiGetenv(&cgiAccept, "HTTP_ACCEPT");
            cgiGetenv(&cgiUserAgent, "HTTP USER AGENT");
     #ifdef CGICDEBUG
            CGICDEBUGSTART
15
            fprintf(dout, "%d\n", cgiContentLength);
            fprintf(dout, "%s\n", cgiRequestMethod);
            fprintf(dout, "%s\n", cgiContentType);
            CGICDEBUGEND
     #endif /* CGICDEBUG */
20
            cgiFormEntryFirst = 0;
            cgiIn = stdin;
            cgiOut = stdout;
            cgiRestored = 0;
25
            /* These five lines keep compilers from
                  producing warnings that argc and argv
                  are unused. They have no actual function. */
            if (argc) {
30
                  if (argv[0]) {
                         cgiRestored = 0;
            }
35
           if (cgiStrEqNc(cgiRequestMethod, "post")) {
     #ifdef CGICDEBUG
                  CGICDEBUGSTART
                  fprintf(dout, "POST recognized\n");
40
                  CGICDEBUGEND
     #endif /* CGICDEBUG */
                  if (cgiStrEqNc(cgiContentType, "application/x-www-form-urlencoded")) {
     #ifdef CGICDEBUG
45
                         CGICDEBUGSTART
                         fprintf(dout, "Calling PostFormInput\n");
```

```
CGICDEBUGEND
     #endif /* CGICDEBUG */
                          if (cgiParsePostFormInput() != cgiParseSuccess) {
     #ifdef CGICDEBUG
 5
                                CGICDEBUGSTART
                                fprintf(dout, "PostFormInput failed\n");
                                 CGICDEBUGEND
     #endif /* CGICDEBUG */
                                cgiFreeResources();
10
                                return -1;
     #ifdef CGICDEBUG
                          CGICDEBUGSTART
                          fprintf(dout, "PostFormInput succeeded\n");
15
                          CGICDEBUGEND
     #endif /* CGICDEBUG */
            } else if (cgiStrEqNc(cgiRequestMethod, "get")) {
                   /* The spec says this should be taken care of by
20
                          the server, but... it isn't */
                   cgiContentLength = strlen(cgiQueryString);
                   if (cgiParseGetFormInput() != cgiParseSuccess) {
     #ifdef CGICDEBUG
                          CGICDEBUGSTART
                          fprintf(dout, "GetFormInput failed\n");
25
                          CGICDEBUGEND
     #endif /* CGICDEBUG */
                          cgiFreeResources();
                          return -1;
30
                   } else {
     #ifdef CGICDEBUG
                          CGICDEBUGSTART
                          fprintf(dout, "GetFormInput succeeded\n");
                          CGICDEBUGEND
35
     #endif /* CGICDEBUG */
                   }
            result = cgiMain();
            cgiFreeResources();
40
            /* The following two lines allegedly produce better behavior
                   when run with the CERN server on some platforms.
                   Remove them and experiment if you wish. */
            fflush(stdout);
45
            sleep(1);
            return result;
```

```
}
      static void cgiGetenv(char **s, char *var){
             *s = getenv(var);
             if (!(*s)) {
 5
                     *s = "":
             }
      }
10
      static cgiParseResultType cgiParsePostFormInput() {
             char *input;
             cgiParseResultType result;
             if (!cgiContentLength) {
                    return cgiParseSuccess;
15
             input = (char *) malloc(cgiContentLength);
             if (!input) {
                    return cgiParseMemory;
20
             if (fread(input, 1, cgiContentLength, cgiIn) != cgiContentLength) {
                    return cgiParseIO;
             result = cgiParseFormInput(input, cgiContentLength);
             free(input);
25
             return result;
      }
      static cgiParseResultType cgiParseGetFormInput() {
             return cgiParseFormInput(cgiQueryString, cgiContentLength);
30
      }
      typedef enum {
             cgiEscapeRest,
             cgiEscapeFirst,
35
             cgiEscapeSecond
      } cgiEscapeState;
      typedef enum {
             cgiUnescapeSuccess,
40
             cgiUnescapeMemory
      } cgiUnescapeResultType;
      static cgiUnescapeResultType cgiUnescapeChars(char **sp, char *cp, int len);
45
      static cgiParseResultType cgiParseFormInput(char *data, int length) {
             /* Scan for pairs, unescaping and storing them as they are found. */
```

```
int pos = 0;
             cgiFormEntry *n;
             cgiFormEntry *1 = 0;
             while (pos != length) {
                    int foundEq = 0;
5
                    int foundAmp = 0;
                    int start = pos;
                    int len = 0;
                    char *attr;
                     char *value;
10
                     while (pos != length) {
                            if (data[pos] == '=') {
                                    foundEq = 1;
                                    pos++;
                                    break;
15
                            }
                            pos++;
                            len++;
                     if (!foundEq) {
20
                             break;
                     if (cgiUnescapeChars(&attr, data+start, len)
                             != cgiUnescapeSuccess) {
                             return cgiParseMemory;
25
                     start = pos;
                     len = 0;
                      while (pos != length) {
                             if (data[pos] == '&') {
30
                                     foundAmp = 1;
                                     pos++;
                                     break;
                             }
                             pos++;
 35
                             len++;
                      }
/* The last pair probably won't be followed by a &, but
                             that's fine, so check for that after accepting it */
                      if (cgiUnescapeChars(&value, data+start, len)
 40
                              != cgiUnescapeSuccess) {
                              return cgiParseMemory;
                      /* OK, we have a new pair, add it to the list. */
                      n = (cgiFormEntry *) malloc(sizeof(cgiFormEntry));
 45
                      if (!n) {
```

```
return cgiParseMemory;
                     n->attr = attr;
                      n->value = value;
 5
                      n->next=0;
                      if (!1) {
                             cgiFormEntryFirst = n;
                      } else {
                             1->next = n;
10
                     1 = n;
                      if (!foundAmp) {
                             break;
                      }
15
              return cgiParseSuccess;
      }
      static int cgiHexValue[256];
20
      cgiUnescapeResultType cgiUnescapeChars(char **sp, char *cp, int len) {
              char *s;
              cgiEscapeState escapeState = cgiEscapeRest;
              int escapedValue = 0;
25
              int srcPos = 0;
              int dstPos = 0;
              s = (char *) malloc(len + 1);
              if (!s) {
                      return cgiUnescapeMemory;
30
              while (srcPos < len) {
                      int ch = cp[srcPos];
                      switch (escapeState) {
                             case cgiEscapeRest:
35
                             if (ch == '\%') {
                                     escapeState = cgiEscapeFirst;
                             \} else if (ch \rightleftharpoons '+') {
                                     s[dstPos++] = ' ';
                             } else {
40
                                     s[dstPos++] = ch;
                             break;
                             case cgiEscapeFirst:
                             escapedValue = cgiHexValue[ch] << 4;
45
                             escapeState = cgiEscapeSecond;
                             break;
```

```
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```

```
case cgiEscapeSecond:
                           escapedValue += cgiHexValue[ch];
                           s[dstPos++] = escapedValue;
                           escapeState = cgiEscapeRest;
                           break;
5
                    srcPos++;
             s[dstPos] = '\0';
             *_{sp} = s;
10
             return cgiUnescapeSuccess;
      }
      static void cgiSetupConstants() {
             int i;
15
             for (i=0; (i < 256); i++)
                    cgiHexValue[i] = 0;
             cgiHexValue['0'] = 0;
             cgiHexValue['1'] = 1;
20
             cgiHexValue['2'] = 2;
             cgiHexValue['3'] = 3;
              cgiHexValue['4'] = 4;
              cgiHexValue['5'] = 5;
              cgiHexValue['6'] = 6;
25
              cgiHexValue['7'] = 7;
              cgiHexValue['8'] = 8;
              cgiHexValue['9'] = 9;
              cgiHexValue['A'] = 10;
              cgiHexValue['B'] = 11;
30
              cgiHexValue['C'] = 12;
              cgiHexValue['D'] = 13;
              cgiHexValue['E'] = 14;
              cgiHexValue['F'] = 15;
              cgiHexValue['a'] = 10;
35
              cgiHexValue['b'] = 11;
              cgiHexValue['c'] = 12;
              cgiHexValue['d'] = 13;
              cgiHexValue['e'] = 14;
              cgiHexValue['f'] = 15;
 40
       }
       static void cgiFreeResources() {
              cgiFormEntry*c = cgiFormEntryFirst;
              cgiFormEntry *n;
 45
               while (c) {
```

```
n = c - next;
                     free(c->attr);
                     free(c->value);
                     free(c);
 5
                     c = n;
             /* If the cgi environment was restored from a saved environment,
                     then these are in allocated space and must also be freed */
             if (cgiRestored) {
10
                     free(cgiServerSoftware);
                     free(cgiServerName);
                     free(cgiGatewayInterface);
                     free(cgiServerProtocol);
                     free(cgiServerPort);
                     free(cgiRequestMethod);
15
                     free(cgiPathInfo);
                     free(cgiPathTranslated);
                     free(cgiScriptName);
                     free(cgiQueryString);
20
                     free(cgiRemoteHost);
                     free(cgiRemoteAddr);
                     free(cgiAuthType);
                     free(cgiRemoteUser);
                     free(cgiRemoteIdent);
25
                     free(cgiContentType);
                     free(cgiAccept);
                     free(cgiUserAgent);
             }
      }
30
      static cgiFormResultType cgiFormEntryString(
             cgiFormEntry *e, char *result, int max, int newlines);
      static cgiFormEntry *cgiFormEntryFindFirst(char *name);
      static cgiFormEntry *cgiFormEntryFindNext();
35
      cgiFormResultType cgiFormString(
           char *name, char *result, int max) {
             cgiFormEntry *e;
40
             e = cgiFormEntryFindFirst(name);
             if (!e) {
                     strcpy(result, "");
                     return cgiFormNotFound;
45
             return cgiFormEntryString(e, result, max, 1);
      }
```

```
cgiFormResultType cgiFormStringNoNewlines(
          char *name, char *result, int max) {
             cgiFormEntry *e;
 5
             e = cgiFormEntryFindFirst(name);
             if (!e) {
                    strcpy(result, "");
                    return cgiFormNotFound;
10
             return cgiFormEntryString(e, result, max, 0);
      }
      cgiFormResultType cgiFormStringMultiple(
          char *name, char ***result) {
15
             char **stringArray;
             cgiFormEntry *e;
             int i;
             int total = 0;
             /* Make two passes. One would be more efficient, but this
20
                    function is not commonly used. The select menu and
                    radio box functions are faster. */
             e = cgiFormEntryFindFirst(name);
             if (e!=0) {
                    do {
25
                            total++;
                     } while ((e = cgiFormEntryFindNext()) != 0);
             stringArray = (char **) malloc(sizeof(char *) * (total + 1));
             if (!stringArray) {
30
                     *result = 0;
                    return cgiFormMemory;
             /* initialize all entries to null; the last will stay that way */
             for (i=0; (i \le total); i++) {
35
                    stringArray[i] = 0;
             /* Now go get the entries */
             e = cgiFormEntryFindFirst(name);
      #ifdef CGICDEBUG
40
             CGICDEBUGSTART
             fprintf(dout, "StringMultiple Beginning\n");
             CGICDEBUGEND
      #endif /* CGICDEBUG */
             if (e) {
45
                     i = 0;
                     do {
```

```
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```

```
int max = strlen(e->value) + 1;
                          stringArray[i] = (char *) malloc(max);
                          if (stringArray[i] == 0) {
                                 /* Memory problems */
                                  cgiStringArrayFree(stringArray);
5
                                  *result = 0:
                                  return cgiFormMemory;
                           strcpy(stringArray[i], e->value);
                           cgiFormEntryString(e, stringArray[i], max, 1);
10
                    } while ((e = cgiFormEntryFindNext()) != 0);
                    *result = stringArray;
      #ifdef CGICDEBUG
                    CGICDEBUGSTART
15
                    fprintf(dout, "StringMultiple Succeeding\n");
                    CGICDEBUGEND
      #endif /* CGICDEBUG */
                    return cgiFormSuccess;
             } else {
20
                    *result = stringArray;
      #ifdef CGICDEBUG
                    CGICDEBUGSTART
                    fprintf(dout, "StringMultiple found nothing \n");\\
                    CGICDEBUGEND
25
      #endif /* CGICDEBUG */
                    return cgiFormNotFound;
              }
      }
30
      cgiFormResultType cgiFormStringSpaceNeeded(
           char *name, int *result) {
              cgiFormEntry *e;
              e = cgiFormEntryFindFirst(name);
 35
              if (!e) {
                     *result = 1;
                     return cgiFormNotFound;
              *result = strlen(e->value) + 1;
              return cgiFormSuccess;
 40
       }
       static cgiFormResultType cgiFormEntryString(
              cgiFormEntry *e, char *result, int max, int newlines) {
               char *dp, *sp;
 45
               int truncated = 0;
```

```
int len = 0;
                       int avail = max-1;
                       int crCount = 0;
                       int lfCount = 0;
          5
                       dp = result;
                       sp = e->value;
                       while (1) {
                              int ch;
                              ch = *sp;
                              if (len == avail) {
         10
                                      truncated = 1;
                                      break;
                              /* Fix the CR/LF, LF, CR nightmare: watch for
15
                                      consecutive bursts of CRs and LFs in whatever
                                      pattern, then actually output the larger number
Ü
                                      of LFs. Consistently sane, yet it still allows
M
                                      consecutive blank lines when the user
1.4
                                      actually intends them. */
H
                              if ((ch == 13) || (ch == 10)) {
         20
if (ch == 13) {
i,Fi
                                              crCount++;
                                      } else {
                                              lfCount++;
         25
                               } else {
                                      if (crCount | lfCount) {
                                              int lfsAdd = crCount;
                                              if (lfCount > crCount) {
         30
                                                     lfsAdd = lfCount;
                                              /* Stomp all newlines if desired */
                                              if (!newlines) {
                                                     1 \text{fsAdd} = 0;
         35
                                              while (lfsAdd) {
                                                     if (len == avail) {
                                                             truncated = 1;
                                                             break;
         40
                                                      *dp = 10;
                                                      dp++;
                                                     lfsAdd--;
                                                     len++;
         45
                                              crCount = 0;
```

```
lfCount = 0;
                            if (ch == '\0') {
                                   /* The end of the source string */
                                   break;
5
                            *dp = ch;
                            dp++;
                            len++;
10
                     sp++;
             *dp = '\0';
             if (truncated) {
                     return cgiFormTruncated;
15
             } else if (!len) {
                     return cgiFormEmpty;
              } else {
                     return cgiFormSuccess;
20
              }
      static int cgiFirstNonspaceChar(char *s);
      cgiFormResultType cgiFormInteger(
25
           char *name, int *result, int defaultV) {
              cgiFormEntry *e;
              int ch;
              e = cgiFormEntryFindFirst(name);
              if (!e) {
30
                      *result = defaultV;
                      return cgiFormNotFound;
              if (!strlen(e->value)) {
                      *result = defaultV;
 35
                      return cgiFormEmpty;
              ch = cgiFirstNonspaceChar(e->value);
              if (!(isdigit(ch)) && (ch != '-') && (ch != '+')) {
                      *result = defaultV;
 40
                      return cgiFormBadType;
               } else {
                       *result = atoi(e->value);
                      return cgiFormSuccess;
 45
               }
        }
```

```
cgiFormResultType cgiFormIntegerBounded(
           char *name, int *result, int min, int max, int defaultV) {
             cgiFormResultType error = cgiFormInteger(name, result, defaultV);
 5
             if (error != cgiFormSuccess) {
                    return error;
             if (*result < min) {
                    *result = min;
                    return cgiFormConstrained;
10
             if (*result > max) {
                    *result = max;
                    return cgiFormConstrained;
15
             return cgiFormSuccess;
      }
      cgiFormResultType cgiFormDouble(
20
           char *name, double *result, double defaultV) {
             cgiFormEntry *e;
             int ch;
             e = cgiFormEntryFindFirst(name);
             if (!e) {
                     *result = defaultV;
25
                    return cgiFormNotFound;
             if (!strlen(e->value)) {
                     *result = defaultV;
30
                    return cgiFormEmpty;
             ch = cgiFirstNonspaceChar(e->value);
             if (!(isdigit(ch)) && (ch != '.') && (ch != '-') && (ch != '+')) {
                     *result = defaultV;
35
                    return cgiFormBadType;
             } else {
                     *result = atof(e->value);
                    return cgiFormSuccess;
             }
40
      }
      cgiFormResultType cgiFormDoubleBounded(
           char *name, double *result, double min, double max, double defaultV) {
             cgiFormResultType error = cgiFormDouble(name, result, defaultV);
             if (error != cgiFormSuccess) {
45
                    return error;
```

```
if (*result < min) {
                   *result = min;
                   return cgiFormConstrained;
5
            if (*result > max) {
                   *result = max;
                   return cgiFormConstrained;
            return cgiFormSuccess;
10
     cgiFormResultType cgiFormSelectSingle(
            char *name, char **choicesText, int choicesTotal,
            int *result, int defaultV)
15
             cgiFormEntry *e;
             int i;
            e = cgiFormEntryFindFirst(name);
     #ifdef CGICDEBUG
20
             CGICDEBUGSTART
             fprintf(dout, "%d\n", (int) e);
             CGICDEBUGEND
      #endif /* CGICDEBUG */
             if (!e) {
25
                    *result = defaultV;
                    return cgiFormNotFound;
             for (i=0; (i < choicesTotal); i++) {
      #ifdef CGICDEBUG
30
                    CGICDEBUGSTART
                    fprintf(dout, "%s %s\n", choicesText[i], e->value);
                    CGICDEBUGEND
      #endif /* CGICDEBUG */
                    if (cgiStrEq(choicesText[i], e->value)) {
35
      #ifdef CGICDEBUG
                           CGICDEBUGSTART
                           fprintf(dout, "MATCH\n");
                           CGICDEBUGEND
      #endif /* CGICDEBUG */
 40
                           *result = i;
                           return cgiFormSuccess;
                     }
              *result = defaultV;
 45
              return cgiFormNoSuchChoice;
```

```
}
      cgiFormResultType cgiFormSelectMultiple(
             char *name, char **choicesText, int choicesTotal,
 5
             int *result, int *invalid)
      {
             cgiFormEntry *e;
             int i;
             int hits = 0;
             int invalidE = 0;
10
             for (i=0; (i < choicesTotal); i++) {
                     result[i] = 0;
             e = cgiFormEntryFindFirst(name);
15
             if (!e) {
                     *invalid = invalidE;
                     return cgiFormNotFound;
             }
             do {
20
                     int hit = 0;
                     for (i=0; (i < choicesTotal); i++) {
                            if (cgiStrEq(choicesText[i], e->value)) {
                                    result[i] = 1;
                                    hits++;
                                    hit = 1;
25
                                    break;
                             }
                     if (!(hit)) {
                            invalidE++;
30
              } while ((e = cgiFormEntryFindNext()) != 0);
              *invalid = invalidE;
35
             if (hits) {
                     return cgiFormSuccess;
             } else {
                     return cgiFormNotFound;
40
              }
      }
      cgiFormResultType cgiFormCheckboxSingle(
             char *name)
45
      {
             cgiFormEntry *e;
```

```
e = cgiFormEntryFindFirst(name);
             if (!e) {
                    return cgiFormNotFound;
 5
             return cgiFormSuccess;
      extern cgiFormResultType cgiFormCheckboxMultiple(
             char *name, char **valuesText, int valuesTotal,
10
             int *result, int *invalid)
      {
             /* Implementation is identical to cgiFormSelectMultiple. */
             return cgiFormSelectMultiple(name, valuesText,
                    valuesTotal, result, invalid);
15
      cgiFormResultType cgiFormRadio(
             char *name,
             char **valuesText, int valuesTotal, int *result, int defaultV)
20
      {
             /* Implementation is identical to cgiFormSelectSingle. */
             return cgiFormSelectSingle(name, valuesText, valuesTotal,
                    result, defaultV);
      }
25
      void cgiHeaderLocation(char *redirectUrl) {
             fprintf(cgiOut, "Location: %s%c%c", redirectUrl, 10, 10);
      }
30
      void cgiHeaderStatus(int status, char *statusMessage) {
             fprintf(cgiOut, "Status: %d %s%c%c", status, statusMessage,
             10, 10);
      }
35
      void cgiHeaderContentType(char *mimeType) {
             fprintf(cgiOut, "Content-type: %s%c%c", mimeType, 10, 10);
      #ifndef NO SYSTEM
40
      int cgiSaferSystem(char *command) {
             char *s;
             char *sp;
             int i;
45
             int len = (strlen(command) * 2) + 1;
             s = (char *) malloc(len);
```

```
if (!s) {
                     return -1;
             sp = s;
             for (i=0; (i < len); i++) {
 5
                     if (command[i] == ';') {
                             *_{Sp} = ' \ ' ;
                             sp++;
                     \} else if (command[i] == '|') {
                             *_{Sp} = ' \ ' ;
10
                             sp++;
                      *sp = command[i];
                      sp++;
15
              *_{sp} = '0';
              return system(s);
      }
      #endif /* NO_SYSTEM */
20
      static int cgiWriteString(FILE *out, char *s);
      static int cgiWriteInt(FILE *out, int i);
25
      cgiEnvironmentResultType\ cgiWriteEnvironment(char\ *filename)\ \{
              FILE *out;
              cgiFormEntry *e;
              /* Be sure to open in binary mode */
              out = fopen(filename, "wb");
30
              if (!out) {
                      /* Can't create file */
                      return cgiEnvironmentIO;
              if (!cgiWriteString(out, cgiServerSoftware)) {
 35
                      goto error;
               if (!cgiWriteString(out, cgiServerName)) {
                      goto error;
 40
               if (!cgiWriteString(out, cgiGatewayInterface)) {
                       goto error;
               if (!cgiWriteString(out, cgiServerProtocol)) {
                       goto error;
 45
               }
```

```
if (!cgiWriteString(out, cgiServerPort)) {
                     goto error;
             if (!cgiWriteString(out, cgiRequestMethod)) {
 5
                     goto error;
             if (!cgiWriteString(out, cgiPathInfo)) {
                     goto error;
             if (!cgiWriteString(out, cgiPathTranslated)) {
10
                     goto error;
             if (!cgiWriteString(out, cgiScriptName)) {
                     goto error;
15
             if (!cgiWriteString(out, cgiQueryString)) {
                     goto error;
             if (!cgiWriteString(out, cgiRemoteHost)) {
20
                     goto error;
              if (!cgiWriteString(out, cgiRemoteAddr)) {
                     goto error;
              if (!cgiWriteString(out, cgiAuthType)) {
25
                     goto error;
              if (!cgiWriteString(out, cgiRemoteUser)) {
                     goto error;
30
              if (!cgiWriteString(out, cgiRemoteIdent)) {
                      goto error;
              if (!cgiWriteString(out, cgiContentType)) {
35
                      goto error;
              if (!cgiWriteString(out, cgiAccept)) {
                      goto error;
              if (!cgiWriteString(out, cgiUserAgent)) {
 40
                      goto error;
              if (!cgiWriteInt(out, cgiContentLength)) {
                      goto error;
 45
              e = cgiFormEntryFirst;
```

```
while (e) {
                     if (!cgiWriteString(out, e->attr)) {
                             goto error;
                     if (!cgiWriteString(out, e->value)) {
 5
                             goto error;
                     e = e - next;
10
             fclose(out);
             return cgiEnvironmentSuccess;
      error:
              fclose(out);
             /* If this function is not defined in your system,
                     you must substitute the appropriate
15
                     file-deletion function. */
              unlink(filename);
              return cgiEnvironmentIO;
      }
20
      static int cgiWriteString(FILE *out, char *s) {
              int len = strlen(s);
              cgiWriteInt(out, len);
              if (fwrite(s, 1, len, out) != len) {
                      return 0;
25
              return 1;
      }
      static int cgiWriteInt(FILE *out, int i) {
30
              if (!fwrite(&i, sizeof(int), 1, out)) {
                      return 0;
              return 1;
35
       }
       static int cgiReadString(FILE *out, char **s);
       static int cgiReadInt(FILE *out, int *i);
40
       cgiEnvironmentResultType\ cgiReadEnvironment(char\ *filename)\ \{
              FILE *in;
              cgiFormEntry *e, *p;
              /* Free any existing data first */
              cgiFreeResources();
 45
               /* Be sure to open in binary mode */
```

A

```
in = fopen(filename, "rb");
             if (!in) {
                    /* Can't access file */
                     return cgiEnvironmentIO;
 5
             if (!cgiReadString(in, &cgiServerSoftware)) {
                     goto error;
             if (!cgiReadString(in, &cgiServerName)) {
10
                     goto error;
             if (!cgiReadString(in, &cgiGatewayInterface)) {
                     goto error;
             if (!cgiReadString(in, &cgiServerProtocol)) {
15
                     goto error;
             if (!cgiReadString(in, &cgiServerPort)) {
                     goto error;
20
             if (!cgiReadString(in, &cgiRequestMethod)) {
                     goto error;
             if (!cgiReadString(in, &cgiPathInfo)) {
                     goto error;
25
             if (!cgiReadString(in, &cgiPathTranslated)) {
                     goto error;
30
             if (!cgiReadString(in, &cgiScriptName)) {
                     goto error;
             if (!cgiReadString(in, &cgiQueryString)) {
                     goto error;
35
              if (!cgiReadString(in, &cgiRemoteHost)) {
                     goto error;
              if (!cgiReadString(in, &cgiRemoteAddr)) {
40
                     goto error;
              if (!cgiReadString(in, &cgiAuthType)) {
                     goto error;
              if (!cgiReadString(in, &cgiRemoteUser)) {
45
                      goto error;
```

```
if (!cgiReadString(in, &cgiRemoteIdent)) {
                    goto error;
             if (!cgiReadString(in, &cgiContentType)) {
 5
                     goto error;
             if (!cgiReadString(in, &cgiAccept)) {
                     goto error;
10
             if (!cgiReadString(in, &cgiUserAgent)) {
                     goto error;
             if (!cgiReadInt(in, &cgiContentLength)) {
                     goto error;
15
             p = 0;
             while (1) {
                     e = (cgiFormEntry *) malloc(sizeof(cgiFormEntry));
                     if (!e) {
20
                             cgiFreeResources();
                             fclose(in);
                             return cgiEnvironmentMemory;
                     if (!cgiReadString(in, &e->attr)) {
25
                             /* This means we've reached the end of the list. */
                             free(e);
                             break;
                     if (!cgiReadString(in, &e->value)) {
30
                             free(e);
                             goto error;
                     e > next = 0;
35
                     if (p) {
                             p->next = e;
                      } else {
                             cgiFormEntryFirst = e;
 40
                      p = e;
              fclose(in);
              cgiRestored = 1;
              return cgiEnvironmentSuccess;
 45
       error:
              cgiFreeResources();
```

```
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```

```
fclose(in);
              return cgiEnvironmentIO;
      }
      static int cgiReadString(FILE *in, char **s) {
 5
              int len;
              cgiReadInt(in, &len);
              *_S = (char *) malloc(len + 1);
              if (!(*s)) {
10
                      return 0;
              if (fread(*s, 1, len, in) != len) {
                      return 0;
15
              (*s)[len] = '\0';
              return 1;
      }
      static int cgiReadInt(FILE *out, int *i) {
20
              if (!fread(i, sizeof(int), 1, out)) {
                      return 0;
              return 1;
      }
25
       static int cgiStrEqNc(char *s1, char *s2) {
              while(1) {
                      if (!(*s1)) {
                              if (!(*s2)) {
                                      return 1;
30
                               } else {
                                      return 0;
                       } else if (!(*s2)) {
                              return 0;
35
                       if (isalpha(*s1)) {
                              if (tolower(*s1) != tolower(*s2)) {
                                      return 0;
40
                       } else if ((*s1) != (*s2)) {
                               return 0;
                       }
                       s1++;
                       s2++;
45
               }
```

```
}
     static char *cgiFindTarget = 0;
     static cgiFormEntry *cgiFindPos = 0;
 5
     static cgiFormEntry *cgiFormEntryFindFirst(char *name) {
             cgiFindTarget = name;
             cgiFindPos = cgiFormEntryFirst;
             return cgiFormEntryFindNext();
10
     }
      static cgiFormEntry *cgiFormEntryFindNext() {
             while (cgiFindPos) {
                    cgiFormEntry *c = cgiFindPos;
                    cgiFindPos = c->next;
15
                    if (!strcmp(c -> attr, cgiFindTarget)) {
                            return c;
                    }
             }
20
             return 0;
      static int cgiFirstNonspaceChar(char *s) {
             int len = strspn(s, "\n\');
             return s[len];
25
      }
      void cgiStringArrayFree(char **stringArray) {
             char *p;
             p = *stringArray;
30
             while (p) {
                    free(p);
                    stringArray++;
                     p = *stringArray;
35
             }
      }
```

```
File: listen.c
     #include <stdio.h>
 5
     #include <sys/types.h>
      #include <sys/socket.h>
      #include linux/in.h>
      #include <netdb.h>
10
      Set captionsocket in BSD services file to a socketnumber
      9999 for example
      */
15
      /* Relay across socket to Manfred's access,
      could be simple socket, httpd on socket 80,
      or even fake an odbc!!! since we need only select!!! */
20
      struct sockaddr_in theaddr = { AF_INET };
      socket_listen()
             struct servent *serv, *getservbyname();
25
             struct hostent *host, *gethostbyname();
             int ss, ns, length;
             char ipbuf[44];
             if( (ss=socket(AF INET, SOCK_STREAM, 0)) < 0)
30
                     puts("\nsocket() failed.");
                     return(0);
35
             /* look up the address of the local host */
             host = gethostbyname("localhost");
             if( host == (struct hostent *)0)
                     puts("\nFailed to get host ip address for this name: \"caption\"");
40
                     return(0);
              bcopy(host->h addr, (char *)&theaddr, host->h_length);
              theaddr.sin_family = AF_INET;
45
```

40

```
length = sizeof(theaddr);
             if (getsockname(ss, (struct sockaddr *)&theaddr, &length) == -1)
                     close(ss);
                     puts("Bad address for socket.");
 5
                     return(0);
              }
             if( (serv = getservbyname("captionsocket","tcp")) == 0)
10
                     close(ss);
                     puts("/etc/services does not have socket caption registered.");
                     return(0);
              /*theaddr.sin port = 0;*/
15
              theaddr.sin port = serv->s_port;
              if( bind(ss, (struct sockaddr *)&theaddr, sizeof(theaddr)) < 0)
                      puts("\nbind() failed.");
20
                      close(ss);
                      return(0);
              }
              if( listen(ss,(int)1) \leq 0 )
25
                      puts("\nlisten() failed.");
                      return(0);
               }
30
              if( (ns=accept(ss, 0, 0)) < 0)
                      puts("\naccept() failed.");
                      return(0);
 35
               close(ss);
               return(ns);
```

File: Makefile

#You may wish to add -DNO\_UNISTD and -DNO\_SYSTEM to CFLAGS if #your system lacks the /usr/include/unistd.h header file 5 #or the system() function, respectively.

= -O -DHDUU -DAUTOCONNECT **CFLAGS** = -s

**LDFLAGS** 

10

\$(NATEXES):\$\$@.c (CC)  $(\widetilde{CFLAGS})$  -o @ \$? (LDFLAGS)

all: captionsock 15

> captionsock: captionsock.o gcc captionsock.o -o captionsock